

A FRAMEWORK FOR DEVELOPING AND INTEGRATING EFFECTIVE ROUTING  
STRATEGIES WITHIN THE EMERGENCY DECISION SUPPORT  
SYSTEM

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Master of Science in Civil and Environmental Engineering

by

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EFFECTIVE ROUTING STRATEGIES WITHIN THE EMERGENCY DECISION  
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## ABSTRACT

### A FRAMEWORK FOR DEVELOPING AND INTEGRATING EFFECTIVE ROUTING STRATEGIES WITHIN THE EMERGENCY DECISION SUPPORT SYSTEM

Joseph W. Yu

In recent years transportation professionals have shown increasing interest in evacuation planning. With the advances in computing technologies it is possible to simulate urban transportation networks with great detail. These details from the traffic simulation model can be used for devising strategies for evacuation and emergency response in case of a disaster.

This thesis describes the modeling, calibration, and validation of the VISSIM traffic simulation model coded for downtown San Jose. The network is then used to test various evacuation scenarios to assess evacuation strategies that would be effective in case of a human-caused disaster.

The network modeled in the simulation software VISSIM required a large amount of data regarding network geometry, signal timings, signal coordination schemes, and turning movement volumes. Turning movement counts at intersections were used to validate the network with an empirical formula to assess the differences between observed and simulated counts. For freeways the simulation model was validated using the actual travel time information. Once the base network was validated, various scenarios were tested to estimate evacuation and emergency response vehicle arrival times.

It was found that in the event of coordinated terrorist attacks (specified in the disaster scenario) simultaneously occurring at four locations in the downtown San Jose area, severe bottlenecks would result due to evacuee traffic. To alleviate the congestion, contraflow lanes should be used on Montgomery Street (which becomes Bird Avenue) to help reduce congestion. While contraflow lanes helped the situation, traffic incidents potentially resulting from all the chaos could complicate evacuations.

The investigators found that reducing the number of vehicles on the road through public transit ridership would be the optimal approach, while leaving area roads uncongested for the emergency response personnel. In the scenario where 30% of the evacuees used transit at Diridon Transit Center, the travel times for the remaining evacuees, as well as the first responders, were minimized. None the less, the other scenarios were also critical to this study, since they provided a response strategy in case the transit station is affected by the attacks.

Keywords: Disasters and emergency operations, Safety and security, Medical services, Accidents

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# 1. INTRODUCTION

## 1.1 Problem Statement

In times of crisis, the failure to provide an effective emergency response system can result in a second catastrophe. Ten hurricanes that struck the United States between 1900 and 1992 caused an estimated damage of 15 to 97 million dollars in damage to the United States (Burton and Hicks 2005). With better evacuation plans, however, some of the tragedies that occurred could have been avoided with better evacuation plans. There are important lessons for other communities to learn from in both the hurricane disasters of 2005. Hurricane Rita's evacuation plan failed because of excessive reliance on automobiles, resulting in traffic congestion and fuel shortages (Litman 2006). Also, during Hurricane Katrina, many Amtrak trains left New Orleans empty before the storm because evacuation plans did not incorporate mass transit or heavy rail. Some hurricane victims took shelter at the Ernest N. Morial Convention Center while others chose the Superdome. Those without the resources to leave the area and also sheltered inside the superdome faced miserable circumstances as a loss of air conditioning, a leaking roof, and little food and water compounded problems for those involved (Cooper and Block, 2006). The aftermath of these two devastating hurricanes highlights the need for emergency response planning efforts that integrate relevant planning agencies and use available resources more efficiently.

Nowadays, emergency response agencies in most of the US cities rely on emergency response plans or computerized models to deal with the occurrence of major disasters

(Chiu and Zheng 2007). An efficient emergency response decisions support system is necessary to save lives as well as coordinate with multiple, independent agencies. Development of a streamlined, coordinated decision process that utilizes real network routing information has the potential to greatly improve disaster management and to minimize fatalities in times of crisis.

Effective integration of the routing strategies with a community's existing emergency response resources requires coordination between traffic operations and disaster management plans. While the local mass transit operator is often listed as a resource within the Logistics Section of the Emergency Operations Plan, it is seldom part of the planning effort. This research would bring together the crucial emergency planning entities, emergency services, transportation and transit – to develop key data for use in the model, resulting in a more practical, realistic and effective plan.

Today, modeling and simulation of traffic flow serve as one of the most promising strategies to generate traffic information. The efficiency of microscopic simulation models is high enough to allow for reproducing the flow of whole networks in multiple real time (Shreckenberg, Neubert, and Wahle 2001). Transportation engineers can utilize traffic simulation to optimize a proposed system and run feasibility tests to determine the system's practicality (Mollaghasemi and Abdel-Aty, 2003). Simulation models can also answer "what-if" questions to aid system designers in assessing the impact of various alternatives on existing systems which cannot be field tested. In addition, interactions of various traffic sectors can be studied from a security-oriented point of view without the risks, costs, and complexity of multiple evacuation drills.

In light of the disasters that have occurred, a timely and effective response could save a significant number of lives and requires coordination with multiple first responders such as hospitals, fire, and law enforcement.

The objectives of this study were the following:

1. Determine efficient routing strategy given existing transportation network surrounding transit center for dispatching emergency response vehicles
2. Develop a microscopic simulation model to evaluate the pre and post-disaster performance of the downtown street network.
3. Find traffic bottlenecks impeding evacuating traffic and emergency vehicle entry
4. Develop re-routing strategy for vehicles due to network link closures

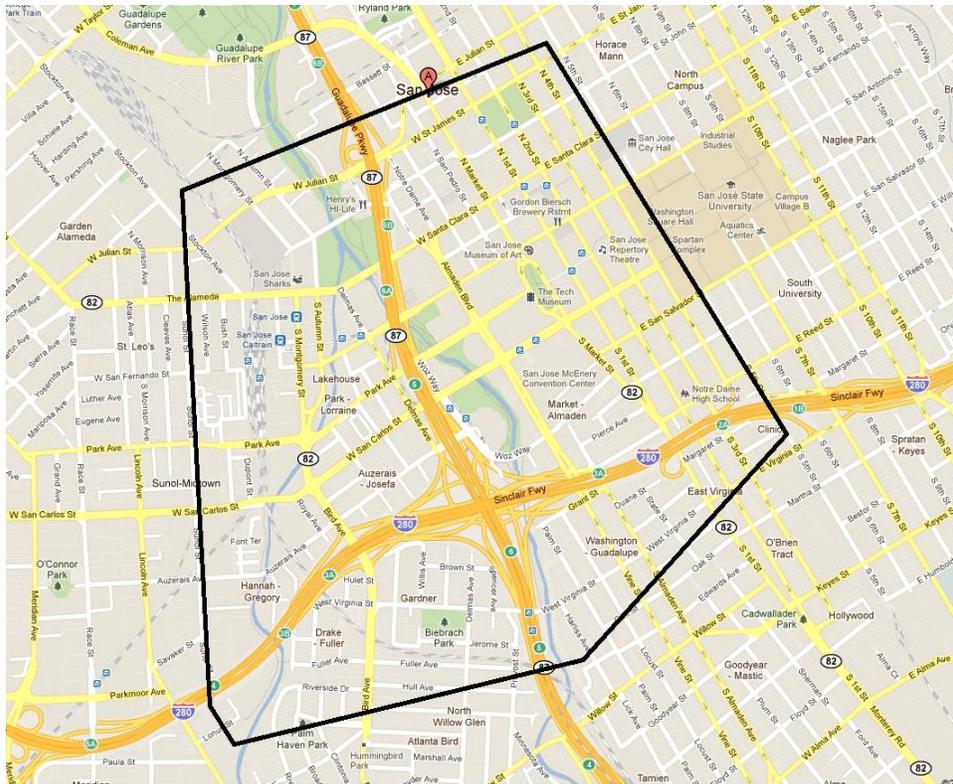
These objectives are achieved in the context of the downtown San Jose area. In the city of San Jose Diridon transit center is located very close to the HP Pavilion which is home to major events. With this location as the focal point of our studies, disaster scenarios were created in response to what could potentially be a source of routing information in the event of a disaster. Based on the information garnered from the microscopic traffic simulation, an integration of routing strategies within the existing, emergency response framework was developed.

## **1.2 Study Area**

The study area (see Figure 1.1) consists of approximately three square miles concentrated around the downtown core of San Jose. The disaster scenario includes the HP Pavilion and Diridon transit center. Within the study area freeways Interstate 280 (I-280) serves as

an important thoroughfare in our network and during the PM peak hour provides transportation to over 15,000 vehicles. In addition, Highway 87 serves as another important route of entry into the downtown core area, providing access to HP Pavilion, Diridon Station, and surrounding areas within a three mile radius. The highway itself carries over 6,000 vehicles during the PM peak hour.

Diridon Station is a particularly crucial site due to its importance as a central transit hub and passenger rail depot linking the Silicon Valley to the rest of California. In addition, the station is expected to become a future stop on the BART extension to Silicon Valley in 2018 and California High Speed Rail. The station is also adjacent to HP Pavilion where numerous public events are held and the arena itself is home to the San Jose Sharks hockey team. The study area is depicted in Figure 1.1 below.



**Figure 1.1 Study Area Map**

This report describes the use of traffic simulation for evacuation of a downtown region and emergency vehicle routing in case of a disaster. The report also describes a variety of decisions needed to be made in this effort including choice of simulation package, modeling procedure etc. Also, a discussion on advantages and disadvantages of traffic simulation is also provided.

It was ultimately found through the simulation study and analysis that in the event of a man-made disaster occurring throughout the downtown area, Santa Clara Street and Montgomery Street would face severe bottlenecks. To alleviate the congestion, contraflow lanes should be used on Montgomery Street which becomes Bird Ave to help reduce the bottleneck and congestion. In addition to this solution, reducing the number

vehicles on the road through public transit ridership would also be extremely beneficial to alleviate congestion.

### **1.3 Disaster Scenario**

All the disaster scenarios revolved around a series of bombings that occurred around downtown San Jose on a Friday afternoon. To further exacerbate matters, the coordinated bombings all occur in high profile areas such as HP Pavilion and San Jose Convention Center, among other locations around downtown San Jose, during the afternoon peak hour at 4:00 pm. In addition, HP Pavilion was hosting a business seminar, “How to Make \$10K a Month From Home.” This was a sold out event with 19,100 attendees on site. All 1,800 on-site parking slots had been sold as part of “VIP” tickets, and adjacent city and privately-owned parking lots were full. Adjacent lots were located on Santa Clara Street at Delmas, Santa Clara Street at Cahill, and Autumn Street north of Julian. The Santa Clara at Delmas lot has exit potential onto Santa Clara both east and west bound, while the Santa Clara Street at Cahill exits onto Autumn and then Santa Clara in either direction, or Montgomery southbound, with the first cross street being Park Avenue.

At 4:00 pm the bombings began first with a truck bomb in the HP Pavilion parking lot adjacent to the loading dock on Montgomery Street, while a smaller device detonated on the floor of the arena in the middle of the seating area. Secondly, at the State of California building at 100 Paseo de San Antonio, another truck bomb detonated while it was parked on the Third Street side of the building in a no parking zone along the west side of the street. Next, at the IRS building located on S. Market St., a truck laden with explosives, parked on the west side of Market St. in a loading zone, detonated. The last

bombing occurred at the Convention Center on Almaden Boulevard, where another truck bomb exploded while it was parked on the exhibit area loading ramp adjacent to the exhibit hall door.

Given the above disaster scenario, various response strategies were tested in the simulation model to observe which yielded the most efficient way to evacuate and have the emergency response reach the hospitals from the disaster areas. The different disaster scenarios all share a majority of network features in common, such as signal timing and traffic volumes. All disaster scenarios, as well as the base scenarios in VISSIM, included a 5 minute simulation warm-up period, followed by a 60 minute simulation time, and a 5 minute “clearing period” for the remaining cars to reach their destinations. In addition, only emergency vehicles (such as ambulances and fire vehicles) traveling on I-280 NB or SB could enter or exit into the downtown area. These vehicles were defined as a separate vehicle class in VISSIM. For I-280 NB, the closed off-ramps were from 4<sup>th</sup> St. to Bird Avenue while on I-280 SB, the exits closed range from Bird Avenue to E. Virginia St. In addition, Highway 87 NB and SB were completely closed to all vehicular traffic except for emergency vehicles. The purpose behind this action was to prevent further gridlock on city streets, as well as potentially providing emergency vehicles a quicker, more efficient route to access the bombing locations. In addition, due to the large number of vehicles expected to exit out of the parking lot across from the San Jose Convention Center, a new intersection was added at Woz Way and Almaden Boulevard Also, another intersection was coded into the network at San Pedro and Santa Clara Streets for the expected mass exodus of cars exiting locations around the bombed out IRS building.

While there would be many vehicles exiting the bombing locations, emergency vehicles from the three fire stations needed the fastest, most direct route into the disaster areas while ambulances would need the fastest routes to the hospitals from the bombing locations. For this particular study, three hospital locations and three fire station locations were identified as responders within the critical first hour. While no hospitals are located within the simulated area, the routing solution was to use Google Maps to map the travel time to the point where the path to the hospital began in the coded network. The Google Maps travel time was then added to the simulation time to produce an estimate of the total travel time from the hospital to the disaster area.

Also, throughout the report, when Base Case is mentioned prior to Section 4, it refers to the original San Jose traffic network before accounting for the disaster area parking lot traffic. After Section 4, the term Base Case refers to the “Do Nothing” scenario where the disaster area parking lots are releasing their vehicles but there are no special incidents or contraflow lanes used on the network. In Figure 1.2, the locations of the bombing locations are depicted.



validation are shown and the process of calibration and validation are also explained as well.

Next, a discussion each of the four disaster scenarios are expanded upon and summaries of simulation results from those disaster scenarios are presented and analyzed.

## **2. LITERATURE REVIEW**

This chapter provides details of simulation applications and potential advantages and disadvantages that microsimulation offers. Also, reviews of prior studies related to simulation model application for emergency response scenarios are presented and analyzed.

### **2.1 Traffic Simulation**

Traffic simulation can be defined as a “numeric technique for conducting experiments on a digital computer, which may include stochastic characteristics, be microscopic or macroscopic in nature, and involve mathematical models that describe the behavior of the transportation system over extended periods of real time (Molaghasemi and Abdel-Aty 2003).” Technological advances in personal computing have made traffic simulation models a more feasible option to address traffic management problems. Traffic simulation packages that are currently available offer a wide range of practical traffic analysis tools ranging from evaluation of alternative roadway treatments, evacuation studies, and safety analyses through the creation of artificial traffic accidents. In addition, modern simulation models are based on random vehicular movements, which make them suitable for modeling human driving behavior and also offer opportunities to view animated vehicles on a two or three dimensional graphic representation of the network.

Traffic simulation can be used to treat algorithms used in mathematical and logical modeling that are infeasible or are more complicated to represent a system in sufficient detail. Also congestion effects on roadways can be monitored through the vehicle animation, which gives the system characteristics in minute detail.

## 2.2 Simulation Model Choices

Traffic simulation models can be broadly classified as microscopic (high fidelity), mesoscopic (mixed fidelity), and macroscopic (low fidelity).

Numerous microscopic traffic simulation models have been developed and are currently being used to study transportation network operations. These models typically offer the greatest flexibility and result in more accurate estimations of measures of performance compared to other model classes. The real world is represented more practically in these models because it can simulate vehicle to vehicle interaction and also give continuous profiles of vehicle locations and speed (Molaghasemi and Abdel-Aty 2003). Given parameters such as travel demand, they can evaluate the dynamic evolution of congested traffic and performance measures of alternative traffic management strategies in response to the traffic congestion. However, network size must be kept at a reasonable level compared with the larger macroscopic planning models due to the comparatively high number of required inputs, calibration and validation efforts, and computing power for modeling and analysis (Rousseau et al. 2007.).

Macroscopic models are more appropriate for regional or large scale studies. They are typically used by transportation planners or demand modelers. Planners take a systematic process to translate land use, household, and employment characteristics, and transportation supply into predictions of current and future travel patterns and demand, through mathematical formulation and simplification. Instead of modeling individual vehicles, cars are aggregated and measurements of flow, density, and average speed are then measured. These models are less accurate than their microscopic simulation

counterparts but are faster and require fewer variables for network coding. Networks that are developed in this way also provide a static view of the transportation system appropriate for long term planning (Molaghasemi and Abdel-Aty 2003), (Rousseau et al. 2007).

Mesoscopic models have microscopic and macroscopic characteristics. Groups of vehicles or platoons are simulated and microscopic model results are aggregated for use in these models.

Models can also be classified as either stochastic or deterministic. Stochastic models include probability distributions which offer the option to model uncertainty or randomness. On the other hand, deterministic models perform the same way for a given set of initial conditions, in short, meaning that it does not include any randomness.

Depending on the scope of investigation, different levels of detail are necessary in modeling infrastructure and vehicles. The model that is ultimately chosen for a particular project should provide the appropriate functionality, i.e., arterial, freeway, or integrated (Rousseau et al. 2007). For simulations of large road networks the family of macroscopic flow models is the common choice, while microscopic models are more often used for studying the traffic flow in smaller areas, but in greater detail (Fellendorf and Vortisch 2001). In addition to the level of detail offered by each simulation package, other dimensions that require consideration include model flexibility, ease of data collection and coding, cost, training requirements, user friendliness, estimation accuracy, compatibility with other software, and expandability. The model choice is essential to the success of the experiment and this choice is usually a tradeoff between the accuracy and

the precision of the model and the development costs, data needs, and the time required to execute the simulation (Rousseau et al. 2007).

### **2.3 Simulation Study Steps**

Operating a simulation model necessitates experience and awareness of how the model operates to get the best results. The technique suggested by “Monograph on Traffic Flow Theory” is shown below (Lieberman and Rathi 1999):

1. Recognize and establish the scope of the problem
2. Describe the goal of the study
3. Find alternative methods to resolve the problem
4. Explore the available simulation models
5. Fine-tune the model
6. Execute model
7. Check the integrity of model
8. Analyze the model output

Before starting any study, one must first recognize a problem and establish the scope of the problem. Specifically in a transportation study, the scope of the problem includes clarifying the traffic environment (which include factors such as LOS, highway geometrics, and the peak hour factor), boundary of the study (which consists of the specific infrastructure being studied like the city streets, state highways, and interstates), and control environment.

The second step is describing the goal of the study, (predicting travel demand, picking the least intrusive alignment for a new highway, etc), picking the variables that measure effectiveness (travel time, travel volume, etc.), choosing how specific the study needs to be, the time line, the budget, and the predicted precisions and constancy of the study.

After the goals of the study are established, the next step is to find the way of obtaining the sought after results. A comprehensive literature review needs to be executed to compare how similar studies were conducted, what problems were encountered and the methods used to overcome those problems. All sorts of mathematical and simulation modeling methods are surveyed and their advantages and disadvantages are compared according to the fundamental theories, simplicity, price, computing specifications, assistance available, quality of animation of the software, transparency of the documentation associated with the model. After comparing different types of simulation, the necessity of performing a simulation needs to be checked because in some cases when a mathematical model can solve the problem, a time intensive simulation does not need to be completed. When simulation modeling is chosen over mathematical models, the most desirable model that meets the needs of the problem is picked.

Once there is a specific simulation in mind, the next action is to collect the data that is required for completing the simulation model (details including signal timing plan, overhead photographs, vehicle composition, roadway schematics, and various traffic data like the AADT). Once all the information is obtained, a small section of the study area is tested to calibrate the model. Calibrating a model entails tuning the factors of the simulations (such as perception time, headway allocations, and traffic control devices

location) with various scenarios. The simulation model is evaluated against the real data and possibly with the widely accepted Highway Capacity Manual.

The usage of simulation models can be thought of performing an extensive statistical experiment. Initially the model needs to be implemented to start up its database. That is required to make the data correctly characterize the starting state of the traffic setting. Analyzing the results is the most crucial and serious step. With the complexity of all the progression occurring in the real-world traffic setting, the researcher needs to be attentive for the following items:

- Make certain that all parts of the model proficiently represent the vital processes
- Confirm the input data that was required for the calibration is free from any typos or other errors
- Verify if the output developed from the simulation trials are up to par
- Ensure that the statistical analysis lacks any flaws from its solution
- Scan for any “bugs” in the model and the demeanor of the algorithms utilized

The detailed inspection of animation is vital because it shows the data and observations from the body of the traffic setting. Animation is the dominant tool for interpreting the simulation output. It gives an outlook on the source and consequence relationship and checks for unusual results.

## **2.4 Advantages and Disadvantages of Traffic Simulation**

The continued increase in computer processing power and improvements in graphical user interface (GUI) have led traffic engineers and planners to turn to traffic simulation techniques. These numerous simulation tools have become very practical traffic analysis tools in providing the benefit of artificially analyzing alternative roadway treatments, testing of new roadway designs, safety analysis through incident recreation, and dynamic emergency evacuation procedures.

The continued increase in computer processing power and improvements in graphical user interface (GUI) have led traffic engineers and planners to turn to traffic simulation techniques. These numerous simulation tools have become very practical traffic analysis tools in providing the benefit of artificially analyzing alternative roadway treatments, testing of new roadway designs, safety analysis through incident recreation, and dynamic emergency evacuation procedures.

Sisiopiku et al. (2004) provided a brief summary of many of the different types of traffic simulation models that are being successfully used to evaluate both microscopic and macroscopic network operations. CORSIM is a microscopic simulation model developed for the Federal Highway Administration (FHWA) and is used mainly in modeling urban traffic conditions. VISSIM is a microscopic simulation model created by PTV Vision that offers the benefit of modeling complex dynamic systems such as the interaction among pedestrian, public transit, and vehicles as well. Integrated Traffic Simulator (INTRAS) is a microscopic simulation model that has been used for incident analysis studies and has also been used to simulate traffic on freeways, ramps, and adjoining streets.

Our study ultimately decided to use VISSIM due to its strengths as a stochastic microscopic, time step, and behavior based simulation software packaged developed to model urban traffic and transit operations. The program can analyze traffic as well as transit operations under constraints such as lane configuration, traffic composition, traffic signals, and other similar criteria, thus making it a useful tool for the evaluation of various alternatives.

While simulation models are continually improving with better features that can easily incorporate relevant data, there are still many variables that simulation cannot model. Algers et al. (1996) details these variables in his thesis. Some of these limitations include the ability of models to mimic congestion. The majority of simulation model utilize simplistic car following and lane shifting algorithms to decide vehicle motion. Thus, vehicular movement may not realistically replicate driver behavior. Also, with an increasingly greater attention on climate change, there has been an emphasis on including emission generation in simulation models. However, automobile emissions are realistically difficult to model and obtaining current emissions data to validate findings from the simulation may be difficult to obtain.

Both benefits and shortcomings are best summarized in a table shown below found in Chapter 31 of the Highway Capacity Manual (National Research Council 2000)

**Table 2.1 HCM Analysis of Simulation Modeling**

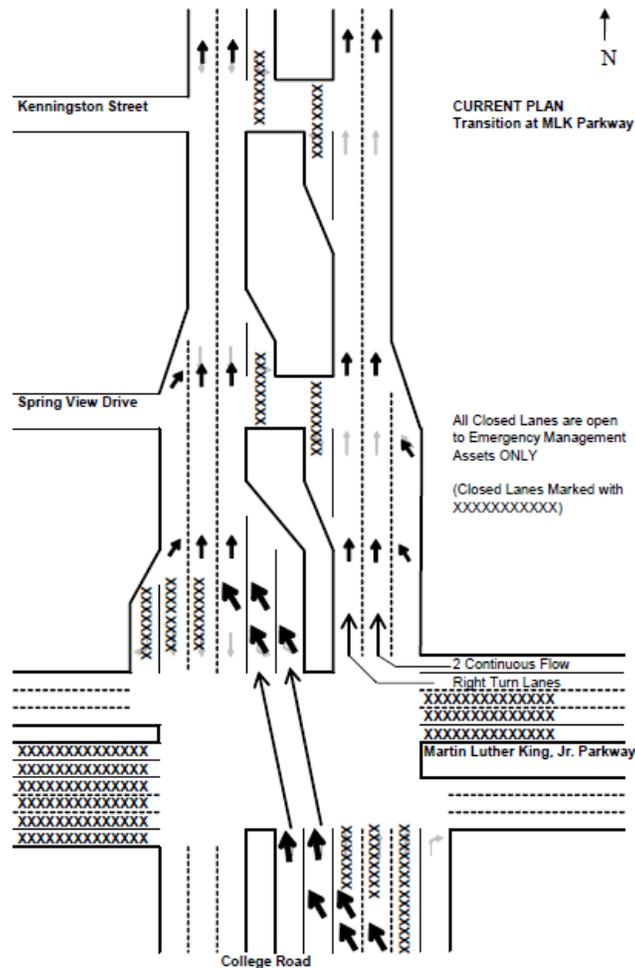
Simulation Modeling Benefits	Simulation Modeling Shortcomings
<ul style="list-style-type: none"> <li>• Can adjust demand over space and time</li> <li>• Can model peculiar arrival and service trends that do not match more conventional mathematics</li> <li>• Can move un-served queued traffic from one time to another</li> <li>• Can exam with untested scenarios that do not presently occur in real life</li> <li>• Can exam the system in condensed, stretched, or actual time</li> <li>• Can perform possibly dangerous experiments without the danger to the researchers</li> <li>• “Distributions can experiment off-line without using on-line trial-and-error approach</li> <li>• Can be the last resort method of analysis</li> <li>• Can deal with interrelated queuing processes</li> <li>• Can give time and space sequence with the statistical information including means and variances</li> <li>• Can analyze how variation can affect the operation of a system</li> <li>• Replicate base conditions for equitable comparisons of improvement alternatives</li> </ul>	<ul style="list-style-type: none"> <li>• Output may not be able to be duplicated for each model trial</li> <li>• There is a possibility for a less demanding method of solving the problem such as a mathematical model</li> <li>• Simulation models necessitate extensive input parameters and data, which are challenging or unattainable to find</li> <li>• Many steps need to be completed to check the credibility of the simulation model. If those steps are ignored, the model might not be accurate</li> <li>• Users of the simulation model may not understand the model’s assumptions or limitations</li> <li>• Creating a simulation model necessitates the understanding of statistics, traffic flow theory, and computer programming</li> <li>• Researchers using the model may not know what the model embodies</li> <li>• Simulation models are not user friendly because they often lack guides and need special computers</li> </ul>

## **2.2 Emergency Preparedness Through Traffic Simulation**

### **2.2.1 Evacuation Modeling: Natural Disasters**

In the past, traffic simulation had been used to analyze emergency evacuation conditions for vulnerable coastal areas in the southeastern United States. When Hurricane Floyd struck in 1999, evacuations of North and South Carolina resulted in highly congested

arterial highways, and as a result, several states created Lane Reversal Plans for interstates and/or divided highways along evacuation routes. To test the plans' effectiveness a major research study was funded by the North Carolina Department of Transportation (NCDOT) to use simulation modeling to determine performance measures. It was ultimately determined that the lane reversals provided considerable capacity increases to traffic attempting to exit the disaster area via Interstate 40 in North Carolina (Tagliaferri 2005). Figure 2.1 below displays one of the evacuation plans for the area.



## **Figure 2.1 Schematic of Contraflow Transition for Interstate 40 in North Carolina**

Source: (Tagliaferri 2005)

In another research study by Theodoulou (2003), CORSIM 5.0 simulation model results were used to evaluate the effectiveness of a contraflow segment on westbound I-10 out of New Orleans. Results showed that the use of contraflow lanes could increase the traffic flow significantly and alternative plans that were developed also were able to display effective roadway usage.

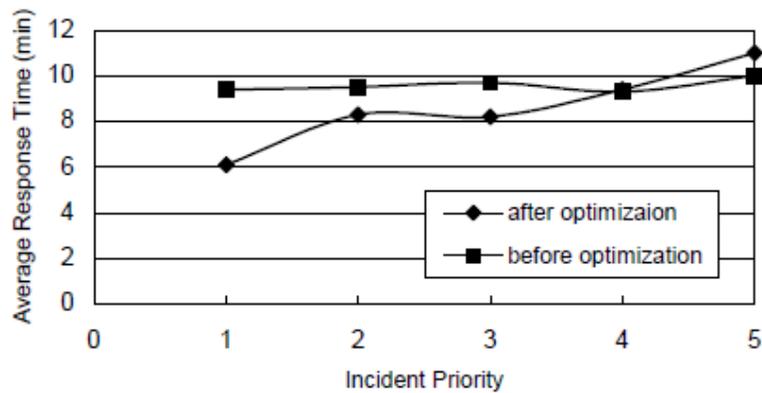
### **2.2.2 Evacuation Modeling: Man-made Disasters**

More relevant to this research is the evacuation preparedness that includes urban areas affected by man-made disaster. Two such studies have been conducted in applying microscopic traffic simulation for assessing effective, post-disaster routing of emergency vehicles specifically for man-made disasters. Elmitiny, Ramasamy and Radwan (2007) simulated different strategies to evacuate a transit station to help LYNX bus service in the Orlando Metropolitan region evaluate its evacuation plans. Also, Mollaghasemi and Abdel-Aty (2003) analyzed the highway network around Orlando International Airport to identify the most effective routing strategies for emergency vehicles.

### **2.2.3 Evaluation of Routing Strategies**

Other studies conducted by Haghani, Hu, and Tian (2003) provide an integer programming model to conduct a simulation experiment in routing Emergency Medical Service using a dynamic shortest path algorithm. Through a series of mathematical tests to verify the model's validity and sensitivity to changes in various parameters, it was ultimately determined that the new model developed in this study provided advantages in

real-time emergency vehicle dispatching. Through a dynamic network, individual nodes were treated as moving vehicles which provided a comprehensive, twofold tool. First of all, the emergency response capability for ambulances were improved and secondly dynamic travel time helped to provide an optimal emergency response time to severe incidents. Figure 2.2 below depicts the improved response time after optimization.

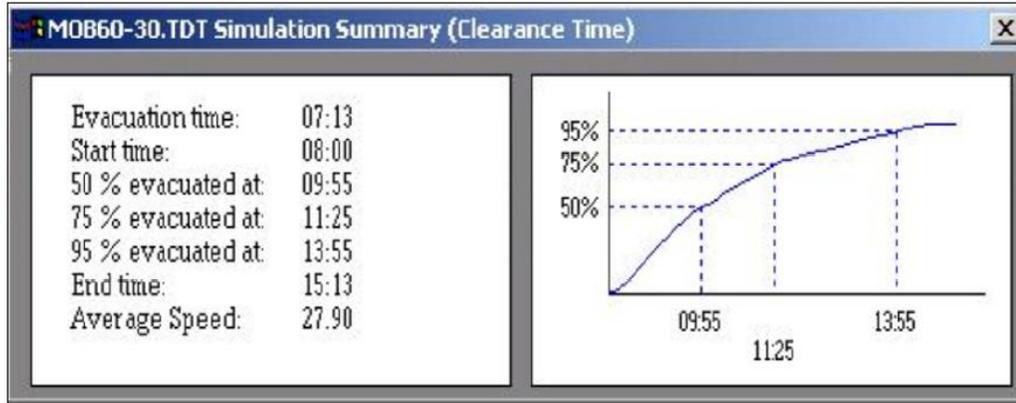


**Figure 2.2 Response Time Before and After Optimization**

Source: Haghani, Hu, and Tian (2003)

Pal, Graettinger, and Triche (2002) used ArcView Geographic Information Systems (GIS) and traffic simulation software Oak Ridge Evacuation Model System (OREMS) 2.5 to development evacuation models for two counties along the Alabama Gulf Coast. This southeastern coast of the United States is particularly well known for its vulnerabilities to hurricanes. Arcview GIS was used to organize various input data from roadway links to population data in preparation for entry into OREMS. Using a system of nodes and links, the resulting simulation showed a complete evacuation of Baldwin and Mobile Counties would take approximately 21 hours and 8 hours, respectively. This

information along with a progressive evaluation of the percentage of the population evacuated is graphically displayed in Figure 2.3 below.



**Figure 2.3 Simulation Model Output Summary for Mobile County**

Source: Pal, Graettinger, and Triche (2002)

A general, mathematical evacuation model using linear-programming by Chiu and Zheng (2006) was developed that provided a comprehensive treatment on the simultaneous, multi-dimensional decisions related to multi-priority group mobilization during emergency evacuation. The proposed network transformation from a node to node basis would be changed into a cell transmission technique that permitted complex multi-dimensional mobilization to be determined in the most efficient way. This paper also acknowledged its limitations as needing future research in improving its model capability.

### **2.3 Conclusions from Literature Review**

The aforementioned studies, while thorough and helpful in their own way lack the effective integration of the routing strategies (for emergency vehicles and/or for the evacuees) within the overall emergency response framework for the community. In

addition, the regional traffic model developed by Sisiopiku et al. is limited in its ability to simulate real-time emergencies and does not model vehicular behavior at the microscopic level. Our research is an attempt to enhance the knowledge in this area with an effective integration strategy. We would provide a clear framework for integrating the routing strategies within the overall response plan for a community.

Based on the detailed review of the literature it was decided that VISSIM microscopic modeling tool will be used in this research. VISSIM was chosen due to its strengths as a stochastic microscopic, time step, and behavior based simulation software developed to model urban traffic and transit operations. The program can analyze traffic as well as transit operations under constraints such as lane configuration, traffic composition, traffic signals, and other similar criteria, thus making it a useful tool for the evaluation of various alternatives.

The study we provide also captures the real dynamics of emergency routing decisions that could be easily extended to other locations around the state. While precise routing strategies may not be directly transferrable to other transit centers, other agencies in the state of California such as Amtrak can first identify the optimal routing strategies for emergency situations.

### **3. NETWORK MODELING**

As mentioned in the disaster scenario the network that needed to be modeled here was the afternoon peak hour on a weekday. The reason is that this research addresses the worst-case scenario involving multiple terrorist bombings throughout the downtown area that would induce a wide scale panic and add to the already congested freeway and highway networks. This chapter describes the network modeling procedure, including the details of data collection, network modeling and validation.

#### **3.1 Data Collection**

In order to provide a basis for calibration during the base-case PM peak scenario intersection turning movement data for downtown surface streets had to be obtained from the City of San Jose. In addition, freeway counter data for I-280 and counts for Highway 87 were obtained from the Caltrans Performance Measurement System (PeMS). Lastly, a regional Cube Voyager model from the City of San Jose provided another means of obtaining approximate, directional traffic volumes throughout the entire network. After the traffic data was obtained and a calibration base established, the next step included the virtual construction of a traffic model that would accurately simulate driving conditions encountered during the base case. The network creation not only included the links or roads necessary to travel upon, but also included traffic signals, stop signs, yield control, reduced speed areas, and desired speed decisions.

Once these steps were fulfilled, the different driving behavior parameters that VISSIM offers could be implemented to calibrate the simulation to match reality as closely as possible. A summary of the final network is shown in Table 3.1 below.

**Table 3.1 Final Network Summary**

Number of links	974
Signalized Intersections	45
Vehicle Inputs	70
Stop Controlled Intersections	1

### **3.2 Model Building**

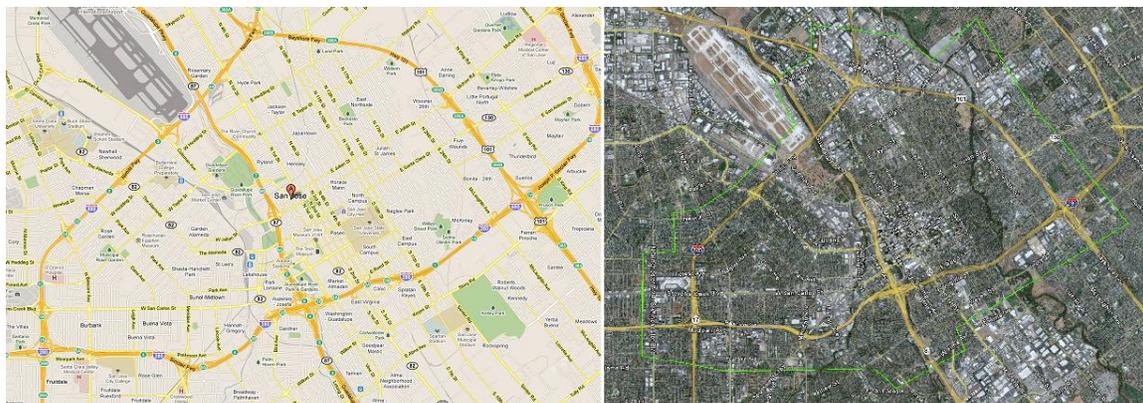
The first attempt to recreate the network's geometry involved importing network coded by the City of San Jose using the program Cube Voyager. Cube Voyager is used to model a wide variety of planning policies and improvements at the urban, regional, and long-distance level. Although Cube Voyager is a macroscopic model that is mostly appropriate in forecasting personal travel, it was initially thought to be a viable option. PTV Vision not only offers a microscopic simulation model VISSIM, but also offers a macroscopic planning model called VISUM. Therefore, the Cube Voyager model was imported into VISUM to be lightly edited and then exported into VISSIM.

However, this process proved to be fruitless due to the nature of the Cube Voyager model. For example, the Cube model included an extra HOV lane that was separate from the rest of the freeway lanes and could only connect at certain points. The most critical problem was the program to program data transfer. Attempts to change the network geometry in VISSIM such as lane additions or link movement produced node errors and created an irreparable network. Many other problems encountered in assembling the VISSIM network with this approach are too numerous to detail in this thesis. In other

words, the macro level model that was attempted to import into VISSIM just lacked appropriate level of details to be applied for this research.

The approach adopted then was to code the network geometry from scratch through multiple aerial images. The network creation began by first capturing an image of the proposed network area from Google Maps. The network was then properly scaled and links (roads) were added to create the vehicle thoroughfares. Initially, it had been decided to model 20 mi<sup>2</sup> surrounding the downtown area including all the freeways and arterials in the network. The initial evacuation study boundary is depicted in Figure 3.1 below.

The left image is from Google Maps and the right image is from Google Earth.

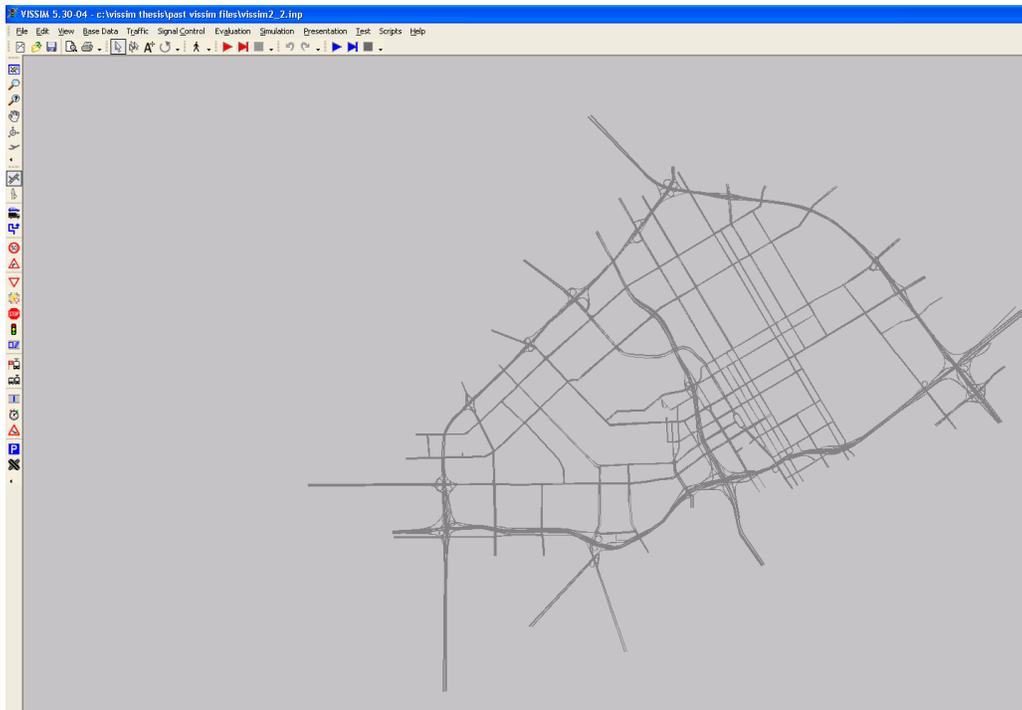


**Figure 3.1 Evacuation Study Boundary (Google Earth and Google Maps)**

The entire network within the study area displayed above had been coded in VISSIM with the help of multiple images. The network coded in VISSIM is shown in Figure 3.2. However, while calibrating that large a network it appeared that due to a large number of intersections and streets the traffic assignment algorithm was not able to converge. There were multiple attempts to overcome this on the existing network through relaxing constraints on convergence, increasing lengths of some of the links to provide enough

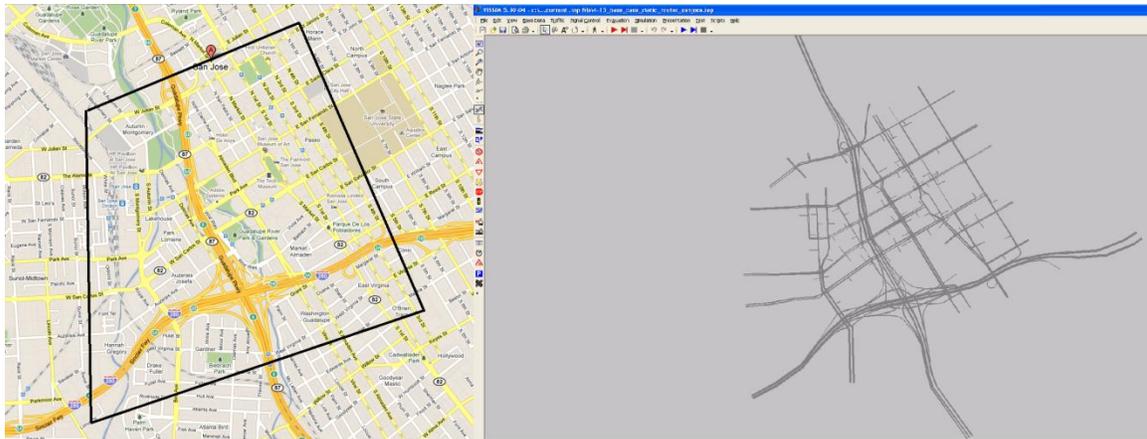
pockets for queued vehicles to get stored. In addition, a dynamic traffic assignment feature known as “route guidance” which assumes that some cars have GPS systems and will continually gather data on the fastest routes available was used. Also, in attempting to get the dynamic assignment to converge, merging needed to be made smoother such as eliminating locations where two connectors came from a multiple-lane link to a link that had fewer lanes than the previous link. Due to this problem, cars were making unnecessary lane changes due to the fact that there were two possible routes.

However, the enlarged network was never precise enough to provide the modeling detail necessary for the present application. Therefore the network was reduced in scope to be able to precisely model the details of traffic movement. The network ultimately used to evaluate the proposed disaster scenario is shown in Figure 3.3 below. This network captures all the major exit and entry points into downtown and still can be precisely modeled with all the requisite details in a microsimulation environment.



**Figure 3.2 VISSIM Evacuation Study Area**

This region was also based on proximity and relevance to the actual terrorist bombings that would occur (according to the disaster scenario described in Section 3) throughout the downtown area. Since the larger network of San Jose had previously been created with traffic signals and desired speed decisions to regulate the roadway velocities the remaining work included simply removing the extraneous freeways and surface streets. The final study area is shown in the image below.



**Figure 3.3 Final Evacuation Study Boundary (Google Maps)**

In addition to changes such as deletion of irrelevant network elements, there were also functional changes that initially produced unrealistic driver behavior and traffic congestion during test runs. A number of elements had to be carefully changed in order to ensure the simulation replicated reality to the best of program's abilities. Table 3.2 summarizes the detailed, thorough process involved in modifying the network.

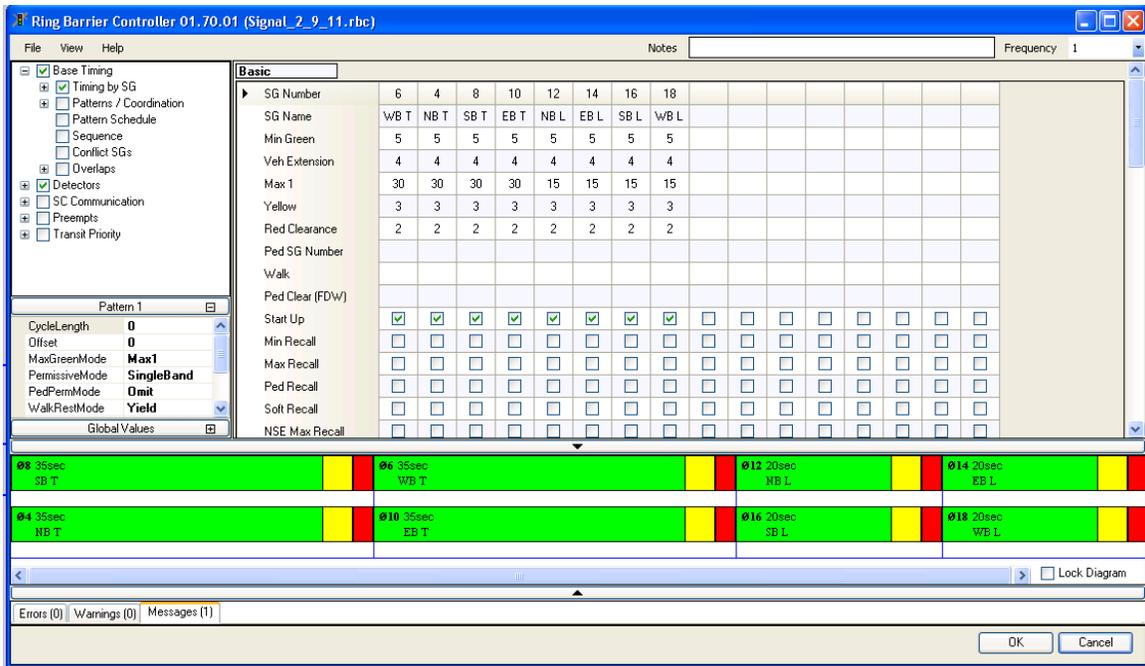
**Table 3.2 Network Modification Procedure**

<ol style="list-style-type: none"> <li>1. Insertion of vehicle inputs</li> <li>2. Routing decision creation from each vehicle input to respective destinations</li> <li>3. Checked speeds throughout network on desired speed decisions</li> <li>4. Input stop signs for stop controlled intersections for modeling of right turn on red on signalized intersections</li> <li>5. Checked conflict areas to ensure proper yield rules at conflict points (such as permitted left turns)</li> <li>6. Checked proper positioning of signal heads (an improper location in VISSIM may lead to vehicles not stopping at red signals)</li> <li>7. Input vehicle detectors at intersections working in correspondence with signal heads</li> </ol>
---

### **3.3 Signal Timing Data**

After the network changes were completed and various simulation elements previously described were input throughout the network, the next step involved setting up the signal timing and volumes to match the base case PM peak scenario. During the peak hour the signals were modeled as Ring Barrier Controller in VISSIM since it captures the general signal timing pattern created for the intersections throughout the network.

In order for the network to recognize the signal head, each signal head was assigned a signal controller number. Every time a new signal was input into the network, a new signal file (.rbc for Ring Barrier Controller) was created through the “edit controllers” option. The Ring Barrier Controller software is one of the actuated signal timing options included within VISSIM. The controller dialog consisted of the standard options to create a customized signal timing plan including minimum green time, and yellow and red timings as well. In addition, the Ring Barrier Controller offered the option that sufficiently fulfilled our needs to mostly signalize intersections with four approaches, the occasional protected left turn, vehicle extensions, and vehicle detection. Figure 3.3 below shows the standard signal timing that accommodated the eight movements (four through and four protected left turns) at the intersection.



**Figure 3.4 Ring Barrier Controller Timing Template**

In the event that an intersection only allowed permitted left turns, the left turn only phases of 12, 14, 16, and 18 were not inputted, and vehicles were instructed to yield to oncoming traffic in the opposing direction through conflict areas. Another unique feature of Ring Barrier Controllers is the ability to sync vehicle detectors with the signal controllers. This allowed a much more efficient flow of traffic that enabled a phase to be skipped, if necessary, to call on a signal controller that had cars waiting at the intersection.

Just as the network modification procedures followed standard steps, the signal timing was input and tested in simulation to ensure the network traffic ran properly. The steps taken are displayed in Table 3.3 below.

**Table 3.3 Signal Timing Procedure**

1.	Input the signal group number, name, minimum green, maximum green, yellow, red, and vehicle extension timings.
2.	Check the existing network geometry in Google Streetview to determine whether protected left phases are necessary.
3.	Set the phasing order and ensure vehicle detectors are selected according to the signal group numbers
4.	Install actual signal heads and detectors within the network
5.	Install stop signs on right turning connectors to allow right turn on red
6.	Complete simulation test run to ensure proper phasing and vehicle detection

After signal head creation and signal timings have been completed for the PM peak base case scenario, the remaining step is to input and balance the vehicle volumes.

### **3.4 Volume Data For Surface Streets**

The final step to creating a fully functional network in VISSIM involved compiling available surface street volume data into one spreadsheet. The best available data was from the City of San Jose which sent over a Microsoft Excel file that included intersection counts throughout downtown San Jose from 2006-2009. However, this information itself was insufficient in determining all the volumes at every intersection. The next, most favorable option was to refer to the Cube Voyager data, also given by the City of San Jose, which included directional traffic volumes throughout the network. Prior to coding the counts in VISSIM, all traffic count data from the City of San Jose's Microsoft Excel file were entered into one single spreadsheet. An intersection was shown as four different approaches as shown in the figure below.

				SB on/off flow		NB on/off flow			
				SC: 38		Int#: 7			
				NS: Montgomery					
				EW: Santa Clara					
				0	0	0	0		
WB on/off flow				←	↓	→	↑		WB on/off flow
0	606	←						↗	0
	0	↗						←	606
EB on/off flow	589	→						↖	188
0	249	↘						→	589
				↓	↖	↑	↗		
				437	0	0	0		
				SB on/off flow		NB on/off flow			
				0		0			

**Figure 3.5 Traffic Volume Excel Spreadsheet**

The purpose of the directional “On/off flow” cells shown above were to calculate the volume difference between the upstream intersection departure and downstream intersection approach. While the above spreadsheet shows a completely balanced intersection, prior to the volume balancing, if the “On/off flow” cells presented a negative integer, a volume had to exit the road before the next intersection. However, if the cell value was positive, that signified the number of vehicles indicated in the cell should enter the road prior to the adjacent intersection.

The procedure to utilize the best available volumes in the Excel file first followed by Cube Voyager data to fill in the missing intersections is summarized in Table 3.4 below.

**Table 3.4 Volume Input and Balancing Procedure**

<ol style="list-style-type: none"><li>1. Volumes from the 2006-2009 Excel files were entered into the turning movement cells at each intersection</li><li>2. Working away from the known intersections, the Cube Voyager data was integrated into adjacent intersections. To get the volumes to match, mid-block driveways were used either as feeders or exits from the network.</li><li>3. Using an iterative (west to east, north to south approach), the network was balanced so that the “On/off flow” cells were as close to zero as possible.</li><li>4. Many iterations were required because volume balances would be upset if any approach fed into the balanced segment from an adjacent intersection.</li></ol>
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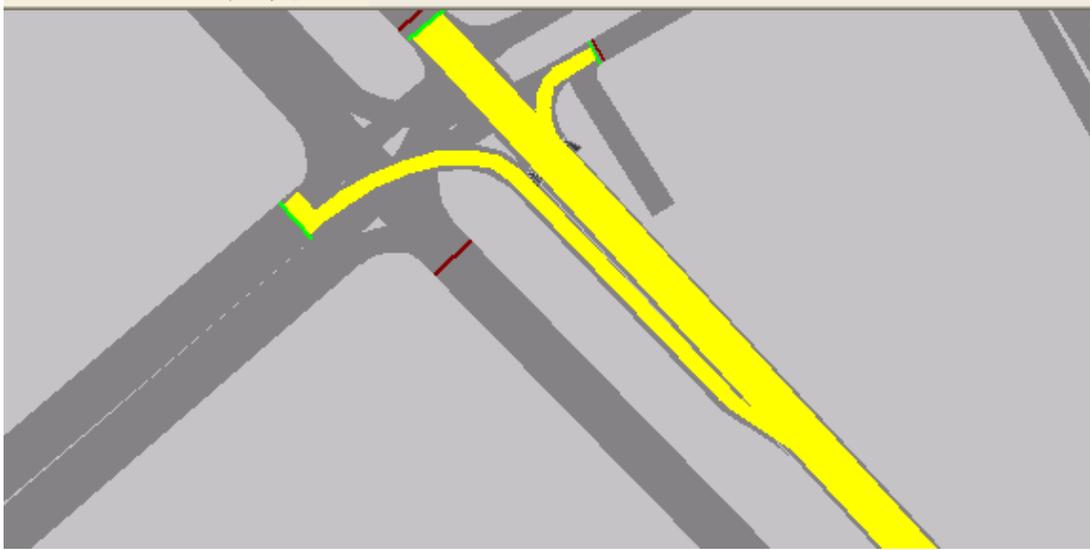
Prior to entering routing decisions throughout the network, the next step was to create the mid-block driveways in the network using the procedure shown in Table 3.5 below.

**Table 3.5 Mid Block Driveway Coding Procedure**

<ol style="list-style-type: none"><li>1. A roadway was selected in VISSIM and a single link was placed at each location depending on whether the link served as a feeder into the network or exit from the network. If the spreadsheet showed a volume departing from the road, an exit was created where as if vehicles had to enter the road from, an entrance was coded.</li><li>2. Driveway locations included links, connectors, and conflict areas to resolve right of way issues.</li><li>3. Mid-block exits were coded as far upstream as possible to discourage unrealistic weaving and to allow adequate lane change distance for vehicles. Mid block entrances were created as far upstream as possible to again allow ample lane change distance.</li><li>4. Once the driveways were placed on their respective roads, the traffic volume compilation was referred to and the corresponding volumes were placed into the network.</li></ol>
---

Figure 3.6 below shows the layout of a typical entrance and exit. For most driveways, if traffic flowed in, there were no vehicles departing from the driveway and vice versa. Occasionally, the placement of a mid block driveway was not realistic (i.e. Bird St. interchange and Julian St. interchange) and were not coded with driveways.





**Figure 3.8 Route Decision Example**

Following the driveway coding, the traffic volumes and turning movements from the compiled spreadsheet were entered into the vehicle routing decisions. Figure 3.8 above shows a route decision that branches through several intersections after a routing combination. There were also locations throughout the network where closely placed intersections exhibited large through and turning volumes. As a result, some cars could not change lanes fast enough to access the connector it should have traveled on. The solution to this was to create one routing decision that would span over several intersections to allow vehicles ample time to make necessary lane changes. Figure 3.9 below depicts the intersection routing combinations necessary to allow for vehicles to probably access their destinations.



**Figure 3.9 Intersection Routing Combination**

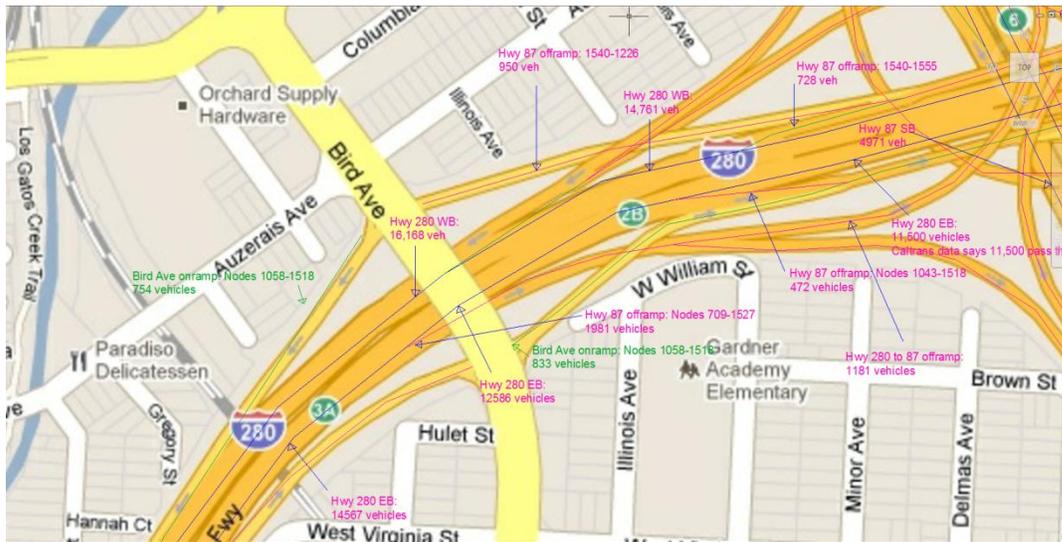
### **3.5 Volume Data for Freeway and Highway Segments**

Caltrans has placed data counters on both I-280 and Highway 87 as well. Through Caltrans' PeMS system data for those respective locations, volumes for both locations were obtained. However, data for the freeway/highway segments only included one set of counters each on I-280 southbound (SB) and eastbound (NB) at I-280 and Highway 87 interchange. In addition, there was only one counter along Highway 87 northbound (NB) and none on the southbound (SB) direction. The data for Highway 87 NB, which was last collected in 2006, displayed approximately 9,000 less vehicles than a more current (2009 Annual Average Daily Traffic "Peak Hour") set of data.

Therefore, the most current data available was used for all freeway and highway segments. As for the onramps and offramps, the turning movement spreadsheet occasionally contained volumes coming onto the surface streets from an offramp or

vehicles departing onto the freeway/highway. This data was used first and Cube Voyager data was utilized to fill in the locations where no traffic count data was present.

An AutoCAD file shown below in Figure 3.10 depicting the highways and freeways were created along with the respective onramp and offramp volumes for visualization purposes.



**Figure 3.10 Onramp/ Offramp Volumes on a Google Maps Image**

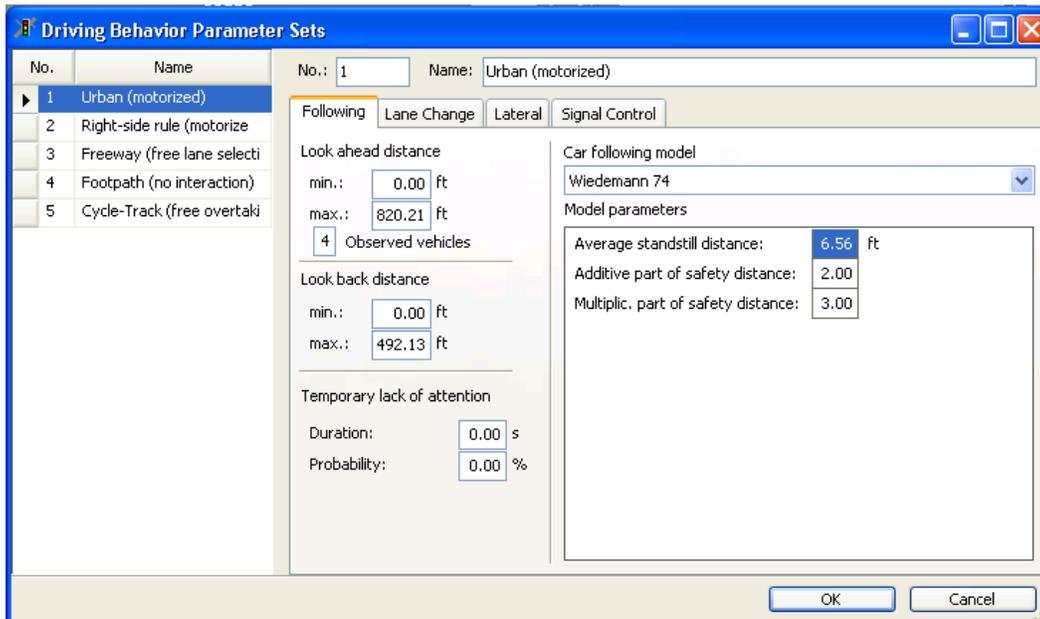
### 3.6 Vissim Network Calibration

After entering routing decisions, the last two steps before scenario creation and comparison are calibration and validation. Calibration in the completed VISSIM network for the base case PM peak scenario involved refining and adjusting the network to simulate realistic driving conditions. Calibrating a microscopic simulation model can include adjusting components such as turning movement volumes, car-following model parameters, and traffic speeds. A well calibrated model is essential for our studied system because of its impact on predicting future vehicle behavior and modeling alternate

disaster scenarios. The plan was to compare the model’s volumes to those of the City of San Jose or Caltrans’ data. If the data did not resemble that of the models’, various behavior parameters in VISSIM were modified in the completed VISSIM network and the entire process would be repeated. The following sections describe the calibration process in additional detail.

### 3.6.1 Driving Behavior Parameters

The final network consisted of both freeway and local streets that involved different car following model parameters and driving behavior. Surface streets that used the “Urban (motorized)” driving behavior were not altered. A screenshot of the default values used in the simulation is displayed in Figure 3.11 below.



**Figure 3.11 Driving Behavior Parameter for Local Roads**

However, for freeway driving behavior, several of the car following parameters were altered. The purpose of the alterations were an attempt to adjust the network behavior to

resemble reality. During the simulation process, unrealistic congestion built up at the onramps and offramps of the freeways and highways, namely I-280 NB and SB as well as Highway 87 NB and SB. The congestion was created by many free flowing vehicles traveling on the right most lanes which prevented other vehicles on an adjacent onramp enter into the freeway. Also, free flowing vehicles that were in an exit only lane on the freeway would change lanes too late and would also create congestion. The method to correct the congestion was under the “Lateral” tab for Freeway (free lane selection). The desired position at free flow on the freeways had previously been set to the middle of the lane, but this was changed to the left lanes on the freeway instead. Afterwards, vehicles no longer queued at the onramps nor offramps.

In addition, Table 3.6 below displays the default values, a short description of the parameter, as well as the value that was used if the parameter was altered.

**Table 3.6 Calibration of Freeway Car-following Model Parameters**

Parameters	Parameter description	Default value	Parameter values
CC0	-(Standstill distance) or distance between stopped cars	4.92	1.51 ft
CC1	-(Headway time) or time driver wants to maintain while following another car <u>Example:</u> The higher the value the more cautious the driver.	0.90	1.00 s
CC2	-(Following variation) or max distance a driver can go beyond safety distance before moving closer to front car. <u>Example:</u> The higher the value, the more aggressive the driver.	13.12	13.12 ft
CC3	-(Threshold for entering “Following”) defines when a driver needs to accelerate before reaching safety distance	-8.00	-8.00
CC4 and CC5	-(“Following” thresholds) control speed differences during “Following” state. -CC4 is used for negative and CC5 for positive speed differences. <u>Example:</u> Smaller values result in a more sensitive reaction of drivers to accelerations or decelerations of the preceding car, i.e., the vehicles are more tightly	(-0.35 , 0.35)	(-0.35 , 0.35)

	coupled.		
CC6	-(Speed dependency of oscillation) describes effect of distance on speed oscillation in the following process - If parameter is zero, the speed oscillation will be independent of distance to preceding car. <u>Example</u> : Larger values cause greater speed oscillation with increasing distance.	11.44	11.44
CC7	-(Oscillation acceleration) defines acceleration during oscillation process.	0.82 ft/s <sup>2</sup>	0.82 ft/s <sup>2</sup>
CC8	-(Standstill acceleration) defines desired acceleration from standstill situation.	11.48 ft/s <sup>2</sup>	11.48 ft/s <sup>2</sup>
CC9	-(Acceleration at 50 mph) defines desired acceleration at 50 mph.	4.92 ft/s <sup>2</sup>	4.92 ft/s <sup>2</sup>

### 3.6.2 Vehicle Record Data

Once behavior parameters were altered to represent reality to a satisfactory performance within the simulation, data had to be collected in order to advance to the final step of base network validation. While there are a number of different ways to collect data in VISSIM, the method used in our network was to place data counters that collected the number of vehicles passing a particular intersection point. In addition, travel time counters were placed for the entire length of the freeway and highway segments on the network. The two data collection methods were believed to be the best suited to measure the network's similarity to data collected on individual vehicles throughout San Jose. The number of vehicles passing through an intersection was tallied every time it passed a data counter, and at the end of the simulation period of 4500 seconds, the data was written to a file. For the time travel counters, data was collected every 1500 seconds and the average was taken.

### **3.7 Vissim Network Validation**

Although the calibration process facilitated the creation of a VISSIM simulation that was visually similar to reality, the network was tested to see how it would respond to changes in the seed numbers. This process is important because if successful, it would result in the validation of the network and justify the network's usage in different disaster scenarios and also be able to realistically compare their performance.

#### **3.7.1 Seed Numbers**

The network's performance was tested with 10 different seed numbers on the same network. When a random seed is chosen for a microscopic simulation, a random number generator assigns values for certain parameters based off stochastic (probabilistic) distributions built into VISSIM. The random number generator produces different numbers for parameters such as lane changing, driver behavior, route choice, and car following. From running the simulation many times with the same seed number, it was observed that the same exact results were produced both for travel time as well as the number of vehicles. When seed numbers were altered, the simulation output displayed differing values based on different numbers assigned to driving behavior parameters.

#### **3.7.2 GEH Statistics Validation for Turning Movement Counts**

After each simulation run based on one of the random seeds, turning movements at the three intersection locations were collected for analysis. The intersections were Santa Clara St. & Market St, Park Avenue & Almaden Boulevard, and San Carlos and Almaden Boulevard. In order to define a baseline accuracy to test the simulation's validity,

Geoffrey E. Havers (GEH) statistics were used to compare field counts by the City of San Jose to the simulation turning volumes.

GEH statistics are commonly used in transportation analysis and simulation to compare two sets of traffic volumes. The empirical formula is similar to that of a Chi-squared test shown below in the following equation:

$$GEH = \sqrt{\frac{2(M-C)^2}{M+C}} \quad (1)$$

Where M = Traffic count from the simulation model

C = traffic count volume observed in the real world

While the GEH statistic is not considered a true statistical test it has been notably useful in comparing traffic volumes. Because the formula does not follow a linear pattern due to the potentially large variations in traffic volumes, it avoids common pitfalls witnessed in using simple percentage comparisons (Kilbert 2010)

The simulation of downtown San Jose was assumed to be reasonably accurate when GEH statistics for all 36 turning movements were less than five. The averaged statistics for the initial run that are shown below in the table are an average of the 10 different seed number runs. None of the recorded volumes displayed a GEH statistics of over five which validated the surface streets. Table 3.7 displays the average vehicle counts for 10 simulation runs using different seed numbers and also includes the GEH Statistic. The tables for the complete statistics detailing each simulation run and random seed are included in the appendix.

**Table 3.7 GEH Statistics Summary of the Initial Run for City of San Jose Model**

Roadway/Intersection	Movement Direction	Simulation <sup>a</sup>	Actual <sup>a</sup>	GEH statistic
Almaden & San Carlos	NbR	132	158	2.17
	NbT	285	348	3.56
	NbL	69	88	2.10
	EbR	217	209	0.54
	EbT	826	759	2.37
	EbL	198	184	1.01
	SbR	103	100	0.29
	SbT	1009	1017	0.25
	SbL	113	104	0.89
	WbL	120	106	1.33
	WbT	588	514	3.16
	WbR	94	83	1.22
Almaden & Park	NbR	34	36	0.37
	NbT	223	237	0.93
	NbL	35	37	0.36
	EbR	116	117	0.13
	EbT	83	86	0.37
	EbL	97	105	0.79
	SbR	87	86	0.10
	SbT	955	965	0.33
	SbL	43	48	0.70
	WbL	178	163	1.17
	WbT	112	104	0.79
	WbR	68	60	0.98
Market and Santa Clara	NbR	47	41	0.93
	NbT	276	231	2.85
	NbL	79	69	1.14
	EbR	119	114	0.49
	EbT	613	581	1.29
	EbL	92	87	0.51
	SbR	125	80	4.48
	SbT	886	760	4.40
	SbL	79	118	3.93
	WbL	107	90	1.68
	WbT	448	395	2.56
	WbR	91	80	1.20
<p>Note:</p> <p>a. Simulation and Actual are columns indicating the number of vehicles that passed through the data collection point during simulation.</p>				

### **3.7.3 Travel Time Validation**

The reason that GEH statistics were not fully adequate for the entire network was due to the capacity limitations in VISSIM. In VISSIM and in any microsimulation program the vehicles' entry point via vehicle inputs or nodes, respectively, cannot exceed the capacity of the road. Based on the Highway Capacity Manual (HCM), for a single freeway lane with a 65 mile per hour (mph) speed limit, the assumed capacity of the freeway is 2,250 vehicles per hour per lane. Therefore, since the entry point for vehicles on I-280 NB and SB are both 5 lanes, the capacity theoretically should be 11,250 vehicles per hour.

To find the vehicle input volumes for the freeway and highway segments, Caltrans data was used. However, VISSIM was unable to output the required traffic volumes for the allotted 3900 seconds that vehicles were allowed to enter the network. For example, on I-280 NB, the expected vehicle input volume was 8,233 vehicles but after many simulations the generated volume could only reach 6,937 vehicles. For I-280 SB, the expected vehicle input volume was 6,207 vehicles but the vehicle input could only generate 4,207 vehicles over 3900 seconds.

To validate the network, another method other than GEH statistics would be needed. Ultimately, travel times were recorded separately for each highway and freeway segment in question by driving the highways for the same distance as was coded into the network. The actual travel times were compared to the simulation times. The freeways in the network that required the driving times were I-280 NB and SB while the highways were Highway 87 NB and SB.

According to calibration targets developed by Wisconsin Department of Transportation (DOT) for their Milwaukee freeway system model, for model travel times to be accepted, they must be within 15% of the observed travel times for more than 85% of the cases. The average statistics for the initial run are shown below in Table 3.8. None of the recorded volumes displayed a percentage error of over 15%. The tables for the complete statistics detailing each simulation run and random seed are included in the appendix.

**Table 3.8 Initial Run Travel Time Validation and Summary**

Roadway	Actual Travel Time	Percent Error	Simulation Average Travel Time (min)
I-280 NB	3.43	-3.3%	3.3
I-280 SB	4.15	-3.2%	4.0
Hwy 87 NB	3.15	-2.5%	3.1
Hwy 87 SB	3.15	7.1%	3.4

### 3.8 Estimating Number of Runs

To determine the appropriate number of runs for the disaster scenarios, ten simulation runs using the random seeds displayed in the table above were utilized to determine an appropriate confidence level for each performance metric using the following equation:

$$n_r \geq \frac{s^2 z^2_{\alpha/2}}{\varepsilon^2}$$

where  $s^2$  = performance metric variance based on 10 trial runs

$z^2_{\alpha/2}$  = threshold value for a 100 (1- $\alpha$ ) percent confidence interval

$n_r$  = required number of times to run the simulation

$\varepsilon$  = maximum error of the estimate

To determine the number of simulation runs required, travel times were chosen as a convenient performance measure. For the chosen performance metric, a 95% confidence level ( $\alpha = .05$ ) was chosen which corresponds to a z-value of 1.96. The maximum error of the estimate ( $\epsilon$ ) was assumed to be 5% of the mean for each performance metric. The number of runs required from each calculation was rounded up to the nearest whole number. The minimum number of runs specified from each performance metric on each roadway were 3,1,1, and 1 as shown in the Table 3.9 below.

**Table 3.9 Summary of Number of Simulation Runs Required**

Roadway	I-280 NB	I-280 SB	Hwy 87 NB	Hwy 87 SB
Average (min)	3.3	4.0	3.1	3.4
Standard Deviation (s)	0.1	0.1	0.1	0.0
Variance (s <sup>2</sup> )	0.0	0.0	0.0	0.0
$Z_{\alpha/2}$ for 95% confidence level	1.96	1.96	1.96	1.96
$Z^2_{\alpha/2}$ for 95% confidence level	3.84	3.84	3.84	3.84
$\epsilon$	0.2	0.2	0.2	0.2
Number of Runs Required (n)	3	1	1	1

Although all of the values displayed the necessary runs as less than five, the number of simulations run for the disaster scenarios was indeed 10. It can be concluded from the table above that 10 simulation runs should be more than sufficient to establish a travel time estimate for the disaster scenarios with a 95% level of confidence and only a 5% maximum allowable error.

## **4. ALTERNATIVE SCENARIOS**

### **4.1 Scenario Descriptions**

After ensuring that the base case disaster scenario had been properly calibrated and validated, the base case network is acceptable to use for estimating network performance and related variations due to the mass exodus of vehicles from the downtown area.

### **4.2 Disaster Scenario Assumptions**

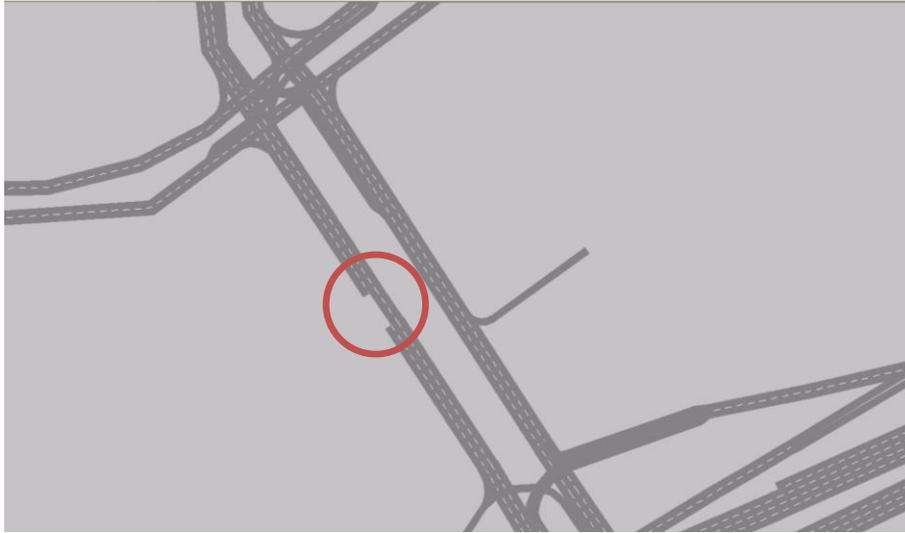
One important assumption that was common to all disaster scenarios was that all the parking lots are filled to capacity due to the special events being organized. In addition, some other assumptions common to all the scenarios include HP Pavilion traffic leaving from the directly adjacent parking lot would divide evenly (1/4 of 1,460) meaning 365 vehicles each were inputted onto Julian St., Cahill, Almaden, N. Autumn to all leave at approximately the same time. Also, for the San Jose Convention Center parking lot across from the convention center 3/4 of the capacity would exit onto Almaden Blvd. from Woz Way. The other 1/4 of vehicle traffic would exit onto Woz Way towards the Highway 87 NB offramp. The base case disaster scenario is compared with the three different scenarios, which might affect the evacuation of downtown area. In each of the three cases the different travel times are compared to this base case disaster scenario.

### **4.3 Contingency Scenarios**

#### **4.3.1 Scenario 1**

The first contingency scenario was created to test the effect of an incident such as an accident or redevelopment resulting in road closure due to possible construction work. At

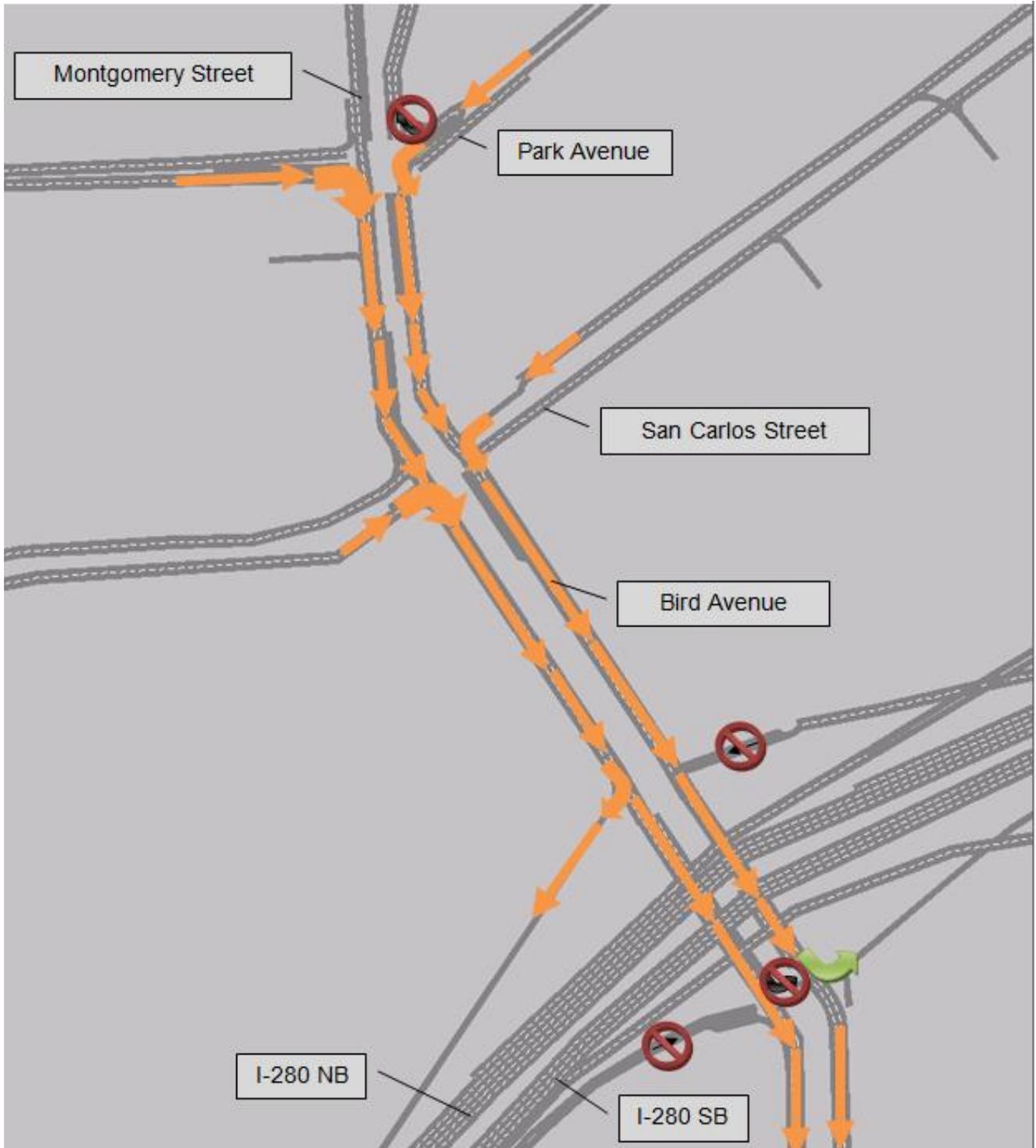
the peak hour during the disaster scenario, one lane on Bird Ave was closed as cars were trying to leave HP Pavilion and the other disaster areas. The closure was positioned southbound along Bird Avenue between San Carlos St. and the I-280 NB onramp. Figure 4.1 depicts the location of Scenario 1.



**Figure 4.1 Scenario 1 – Right Lane Closure On Bird Ave.**

#### **4.3.2 Scenario 2**

The second scenario was to test the effects, if any, of contraflow lanes (having traffic lanes normally used for eastbound and westbound traffic used for traffic in the same direction for evacuation), exiting towards the freeway on S. Montgomery Street, beginning at the Montgomery and Park intersection, and heading southbound towards I-280 and past the on- and off-ramps. With all the traffic expected to depart from HP Pavilion towards the freeway, the contra flow lanes were an attempt to provide another path to exit the area. The lane configurations from Montgomery Street to Bird Ave are shown in the Figure 4.2 below.



**Figure 4.2 Scenario 2 ContraFlow Lanes**

This was the most complex scenario to model because it involved traffic rerouting on at least four different streets and one freeway onramp. The expected congestion on

Montgomery Street / Bird Avenue could potentially be alleviated by creating a path for left turning vehicles from both San Carlos and Park Avenue to quickly exit towards I-280. Also, for vehicles heading east on both Park Avenue and San Carlos Street, right turning vehicles have two right turn lanes onto Montgomery Street / Bird Avenue. In addition, left turn and through movements from this intersection approach are prohibited.

Vehicles traveling west on San Carlos and Park Avenue will have one left turn lane each when turning onto Montgomery Street / Bird Avenue. Through movements are prohibited, but from Park Avenue only emergency vehicles are allowed to make a right turn going northbound towards HP Pavilion. From San Carlos Street, right turn movements are entirely prohibited for everyone including emergency vehicles because there is no emergency vehicle only lane.

Also, the Bird Avenue exits for both I-280 NB and SB are open to emergency assets only. In addition, for vehicles wanting access to the I-280 SB onramp to Bird Avenue, vehicles must be on the contraflow lanes, not the original lanes on Bird Avenue because there will be no left turns from the original Bird Avenue lanes onto the I-280 SB ramp. The green arrow in the figure above indicates the permitted left turn movement from the contraflow lanes onto the freeway.

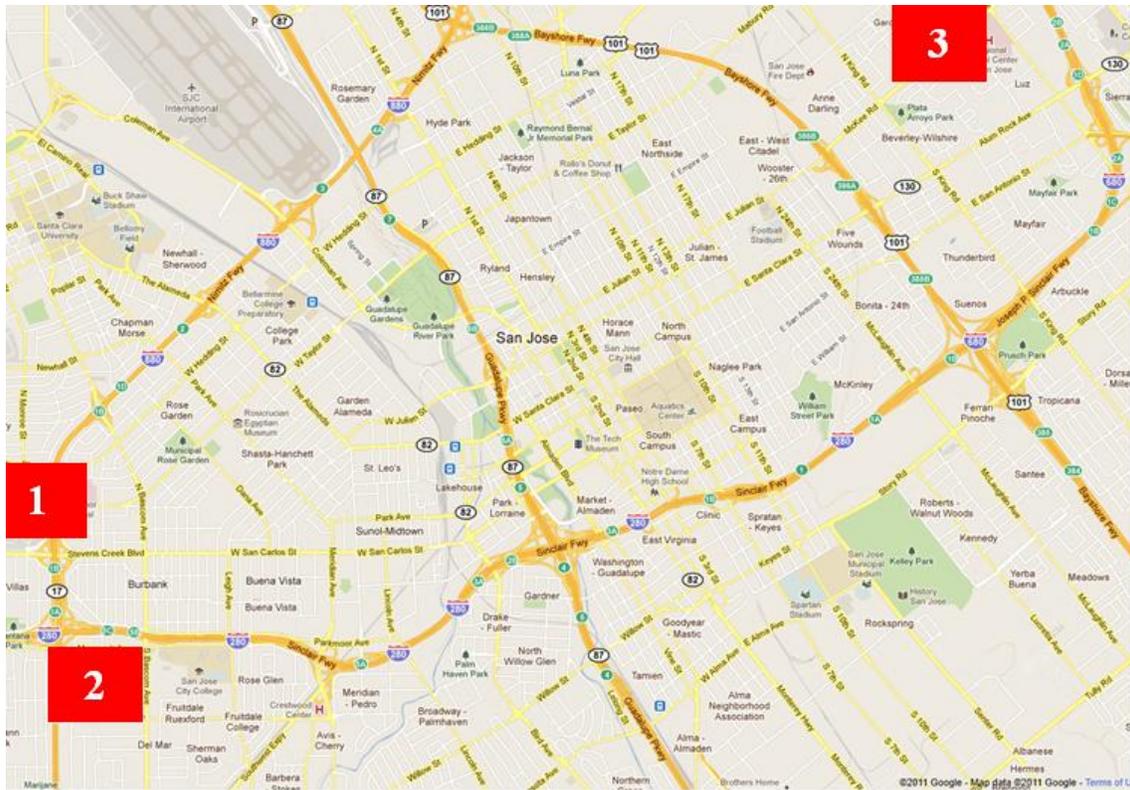
### **4.3.3 Scenario 3**

The last scenario involved an assumption that if more people were to ride public transit from the Diridon Station to exit the disaster area, there could possibly be less congestion and a faster exit time from the disaster area for everyone. To implement this scenario, volume from the exiting parking lots of the disaster areas were reduced by 30% from

their original volume. There were a total of 24 “parking lots” whose volumes were reduced as a result of the evacuees using the transit from the Diridon station. This scenario was created to demonstrate how effective public transit can be in a downtown area for contingency planning. It is worth mentioning that in VISSIM, any vehicle generating point within the simulation is called a “parking lot.”

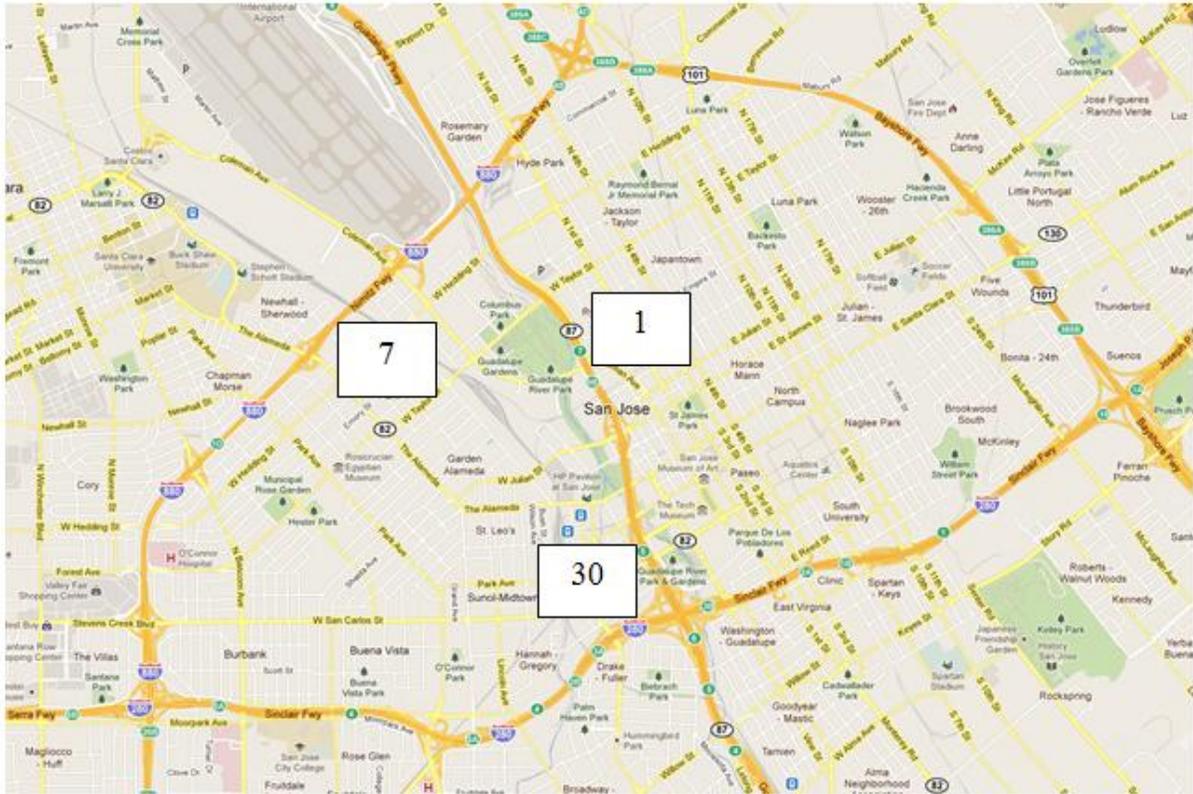
#### **4.3.4 Emergency Vehicle Routing**

VISSIM, the traffic simulation model used in this project was applied to aid in determining the optimal routing strategy for dispatching a fleet of emergency response vehicles from fire stations while hospitals would see incoming patients from the various disaster areas. Based on the results from the simulation model for the traffic network in downtown San Jose the optimal routes for the three hospitals and three fire stations near the disaster areas were determined. The primary hospitals which would receive patients requiring medical attention were (1) O’ Connor Hospital, (2) Valley Medical Center, and (3) Regional Hospital (HCA) which are displayed in Figure 4.3below.



**Figure 4.3 Primary Hospital Destinations**

The three fire stations that would certainly respond in a disaster scenario are all located in San Jose and are Fire Stations 1, 7, and 30. The locations of the three fire stations are depicted in Figure 4.4 below.



**Figure 4.4 Primary Fire Station Responders**

For each scenario, including the base case, the fastest route was determined with the traffic simulation, along with Google Maps travel times. For example, from HP Pavilion to O' Connor Hospital during the base case scenario, the fastest total time from beginning to end traveled via Montgomery, R onto Julian -> R onto Hwy 87 SB onramp -> R onto I- 280 NB -> R onto I- 880 NB -> Exit R onto Stevens Creek Blvd. -> L onto Bellerose -> L onto Forest. Since O' Connor Hospital was outside the simulated network a Google Maps time was substituted for the time until a coded network road began in the simulation. Therefore, while the total travel time was 11.3 minutes, 5 minutes was the Google Maps travel time, and 6.3 minutes was the simulation time.

However, for the fire stations, two out of the three fire stations were contained within the network, and the travel times from the fire stations to each of the disaster areas were recorded. To record the travel time for the emergency vehicles, two new vehicle compositions were created. For network locations where emergency vehicles and other vehicles could emerge together, a vehicle composition called Car + Emergency was created that would generate 3% of the total flow as emergency vehicles. In situations where only fire station vehicles would emerge, a separate vehicle composition called Fire stations was created, and consisted of Heavy Gross Vehicles (HGV) which would represent the fire trucks and engines. In addition, new routing decisions for the vehicles had to be created and directed to the disaster sites, as well. For every scenario tested, the averaged fastest travel times, as well as the most efficient routes for both hospitals and fire stations, are listed separately in Tables 4.1 to 4.4 below.

**Table 4.1 Most Efficient Hospital Routes and Fastest Times from Disaster Areas (O' Connor Hospital and Santa Clara Valley Medical Center)**

<u>Hospital</u>	<u>Origin</u>	<u>Base Case Routes</u>	<u>Total Time Base Case<sup>a</sup></u>	<u>Total Time Scenario 1<sup>a</sup></u>	<u>Total Time Scenario 2<sup>a</sup></u>	<u>Total Time Scenario 3<sup>a</sup></u>
O' Connor Hospital	HP Pavilion	From Montgomery, R onto Julian -> R onto Hwy 87 SB onramp -> R onto I- 280 NB -> R onto I- 880 NB -> Exit R onto Stevens Creek Blvd. -> L onto Bellerose -> L onto Forest	11.3	11.8	11.7	11.5
	San Jose Convention Center	From Almaden exit from San Jose Convention Center -> L onto Almaden -> R onto I-280 NB onramp -> Exit R onto I-880 NB onramp at interchange -> Exit R onto Steven's Creek Blvd -> L onto Bellerose -> R onto Forest Ave.	8.1	8	8	7.9
		From Market St. exit from San Jose Convention Center -> R onto Market -> R -> on W Reed -> Straight onto I-280 NB onramp -> Exit R onto I-880 NB onramp at interchange -> Exit R onto Steven's Creek Blvd -> L onto Bellerose -> R onto Forest Ave.	8.3	8.9	8.8	8.8
	IRS building	Continue SE on Market toward Park -> R on Park -> L on Almaden -> R onto I-280 NB onramp -> Exit R at I-880 NB exit -> Exit R at Stevens Creek Blvd. exit -> L on Bellerose -> L on Forest	13.1	18.9	12.6	12.6
	100 Paseo de San Antonio	From 3rd continue towards San Fernando -> R on San Fernando -> R on 4th -> Continue onto 4th St. onramp for I-280 NB -> Exit right at the I-880 NB interchange -> Exit right onto Stevens Creek -> L onto Bellerose -> L onto Forest	10.9	11	10.8	10.9
Santa Clara Valley Medical Center	HP Pavilion	Continue on Montgomery toward Julian -> R on Julian -> R onto Hwy 87 SB -> R onto I-280 NB -> Exit R at Parkmoor -> L onto Bascom -> R onto Renova	11.3	11.8	11.7	11.5
	San Jose Convention Center	From Market exit from San Jose Convention Center -> -> R onto Market -> R on W Reed -> Straight onto I-280 NB onramp -> Exit R at Parkmoor -> L onto Bascom -> R onto Renova	8.1	8	8	7.9
		From Almaden exit from San Jose Convention Center -> L onto Almaden -> R onto I-280 NB onramp -> Exit R at Parkmoor -> L onto Bascom -> R onto Renova	8.9	8.9	8.8	8.8
	IRS building	1. Continue SE on Market toward Park -> R on Park -> L on Almaden -> R onto I-280 NB onramp -> Exit R at Parkmoor -> L at Bascom -> R on Renova	12.1	17.9	11.5	11.6
	100 Paseo de San Antonio	1. Continue on 3rd towards San Fernando -> R onto San Fernando -> R on 4th -> R onto I-280 NB 4th St. onramp -> Exit R at Parkmoor -> L on Bascom -> R on Renova	9.9	10	9.8	9.9
Notes: a. Travel times are in minutes.						

**Table 4.2 Most Efficient Hospital Routes and Fastest Times from Disaster Areas (Regional Medical Center)**

<u>Hospital</u>	<u>Origin</u>	<u>Base Case Routes</u>	<u>Total Time Base Case<sup>a</sup></u>	<u>Total Time Scenario 1<sup>a</sup></u>	<u>Total Time Scenario 2<sup>a</sup></u>	<u>Total Time Scenario 3<sup>a</sup></u>
Regional Medical Center of San Jose	HP Pavilion	1. Continue NW on Montgomery toward Julian -> R on Hwy 87 SB onramp -> R on I-280 SB exit -> L at I-280 NB and SB split -> I-280 SB becomes I-680 NB -> Exit R at McKee Rd -> L at split for West McKee Rd -> L onto Jackson	14.3	14.5	14.5	13.3
	San Jose Convention Center	1. From Market St. exit -> R onto Market -> R onto I-280 SB onramp -> I-280 SB becomes I-680 NB -> Exit McKee Rd -> L onto Jackson	13.5	13.1	11.7	10.9
		From Almaden exit -> R on Almaden -> R on San Carlos -> R on Market -> R onto I-280 SB onramp -> Exit R onto Hwy 101 NB -> L at split for Hwy 101 NB -> Exit R at McKee Rd -> R onto Jackson.	10.1	10.1	10	9.9
	IRS building	1. Continue SE on Market towards I-280 -> R onto I-280 SB ramp -> Continue onto I-680 N -> Exit R at McKee Rd -> L at split for McKee Rd W -> L onto Jackson	15.2	14.9	13.6	13.4
	100 Paseo de San Antonio	1. Continue on 3rd towards San Fernando -> R on San Fernando -> R on 4th -> L on San Salvador -> R on 7th -> L at Virginia St onramp to I-280 SB -> I-280 SB becomes I-680 N-> Exit R at McKee Rd -> L at split for McKee Rd W -> L onto Jackson	15.3	15.3	15.4	15.3
Notes: Travel times are in minutes.						

**Table 4.3 Most Efficient Fire Station Routes and Fastest Times to Disaster Areas (Fire Station 1 and Fire Station 7)**

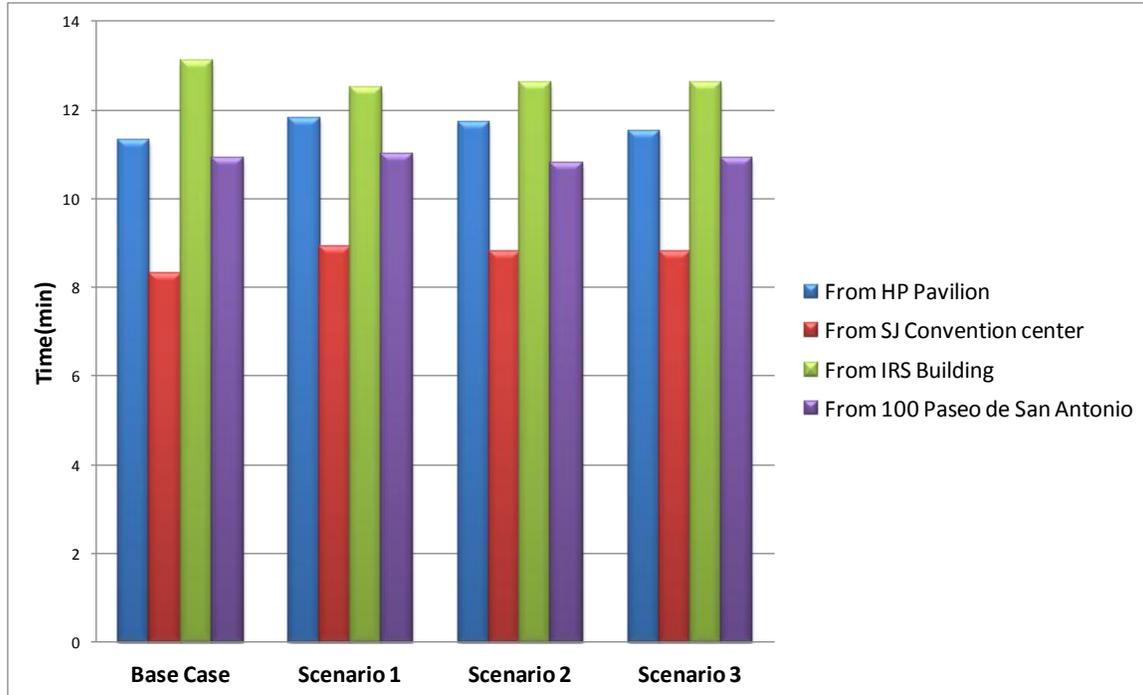
<u>Fire Station</u>	<u>Destination</u>	<u>Base Case Routes</u>	<u>Total Time Base Case (min)</u>	<u>Scenario 1 Routes</u>	<u>Total Time Scenario 1 (min)</u>	<u>Scenario 2 Routes</u>	<u>Total Time Scenario 2 (min)</u>	<u>Scenario 3 Routes</u>	<u>Total Time Scenario 3 (min)</u>
Fire station 1 (225 North Market St.)	HP Pavilion	Beginning from Julian L onto Almaden	9.7	Beginning from Julian L onto Almaden	9.6	Beginning from Julian L onto Almaden	9.7	Beginning from Julian L onto Almaden	9.5
	San Jose Convention Center	Down Market St -> R onto Santa Clara -> L onto San Carlos St.	8.2	Down Market St -> R onto Santa Clara -> L onto San Carlos St.	8.5	Down Market St -> R onto Santa Clara -> L onto San Carlos St.	7.6	Down Market St -> R onto Santa Clara -> L onto San Carlos St.	8.2
	IRS building	Beginning on Market St. head south	3.4	Beginning on Market St. head south	3.9	Beginning on Market St. head south	3.6	Beginning on Market St. head south	3.5
	100 Paseo de San Antonio	Beginning on Market St. head south -> L onto San Carlos -> L onto 3rd	2.5	Beginning on Market St. head south -> L onto San Carlos -> L onto 3rd	2.5	Beginning on Market St. head south -> L onto San Carlos -> L onto 3rd	2.3	Beginning on Market St. head south -> L onto San Carlos -> L onto 3rd	2.3
Fire station 7 (800 Emory St.)	HP Pavilion	From Emory St. -> R on Laurel -> L on Taylor -> R on Stockton -> L onto <b>Julian</b> -> R on Montgomery	3.5	From Emory St. -> R on Laurel -> L on Taylor -> R on Stockton -> L onto <b>Julian</b> -> R on Montgomery ->	3.5	From Emory St. -> R on Laurel -> L on Taylor -> R on Stockton -> L onto <b>Julian</b> -> R on Montgomery ->	3.5	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> Merge onto <b>Hwy 87 SB</b> -> Exit Julian St -> Right onto Montgomery	3.5
	San Jose Convention Center	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> Merge onto <b>Hwy 87 SB</b> -> Exit Park Ave. -> L onto San Carlos	6.3	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> Merge onto <b>Hwy 87 SB</b> -> Exit Park Ave. -> L onto San Carlos	7.8	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> Merge onto <b>Hwy 87 SB</b> -> Exit Park Ave. -> L onto San Carlos	7.2	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> Merge onto <b>Hwy 87 SB</b> -> Exit Park Ave. -> L onto San Carlos	7.4
	IRS building	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> <b>Coleman becomes Market</b>	8	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> <b>Coleman becomes Market</b>	8.4	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> <b>Coleman becomes Market</b>	8.3	1. From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> Coleman becomes Market	8.4
	100 Paseo de San Antonio	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> Coleman becomes Market -> L onto San Carlos -> L onto 3rd	9	From Emory St. -> R onto Laurel -> L onto W. Taylor St -> R onto 4th -> R onto San Carlos -> Right on 3rd	10.3	From Emory St. -> R onto Laurel -> L onto W. Taylor St -> R onto 4th -> R onto San Carlos -> Right on 3rd	10.2	From Emory St. -> R onto Laurel -> L onto W. Taylor St. -> R onto Coleman -> Coleman becomes Market -> L onto San Carlos -> L onto 3rd	10.3

**Table 4.4 Most Efficient Fire Station Routes and Fastest Times to Disaster Areas (Fire Station 30)**

Fire Station	Destination	Base Case Routes	Total Time Base Case (min)	Scenario 1 Routes	Total Time Scenario 1 (min)	Scenario 2 Routes	Total Time Scenario 2 (min)	Scenario 3 Routes	Total Time Scenario 3 (min)
Fire station 30 (454 Auzerais Avenue)	HP Pavilion	2. L on San Carlos - > R on Montgomery -> L on St. John	2.9	1. R on Montgomery (from Auzerais) -> L on St. John	2.9	L on San Carlos -> R on Montgomery -> L on St. John	4	L on San Carlos - > R on Montgomery -> L on St. John	2.5
	San Jose Convention Center	R on Gilford -> R on San Carlos	1.9	R on Gilford -> R on San Carlos	1.8	R on Gilford -> R on San Carlos	1.2	R on Gilford -> R on San Carlos	1.4
	IRS building	R on Gilford -> R on San Carlos -> L on Almaden -> R on Santa Clara -> L on Market	7.1	R on Gilford -> R on San Carlos -> L on Almaden -> R on Santa Clara -> L on Market	6.1	R on Gilford -> R on San Carlos -> L on Almaden -> R on Santa Clara -> L on Market	5.6	R on Gilford -> R on San Carlos -> L on Almaden -> R on Santa Clara -> L on Market	3
	100 Paseo de San Antonio	R on Gilford -> R on San Carlos -> L on 3rd St.	7	R on Gilford -> R on San Carlos -> L on 3rd St.	2.9	R on Gilford -> R on San Carlos -> L on 3rd St.	2.3	R on Gilford -> R on San Carlos -> L on 3rd St.	2

## 4.4 Scenario Comparisons for Emergency Vehicles

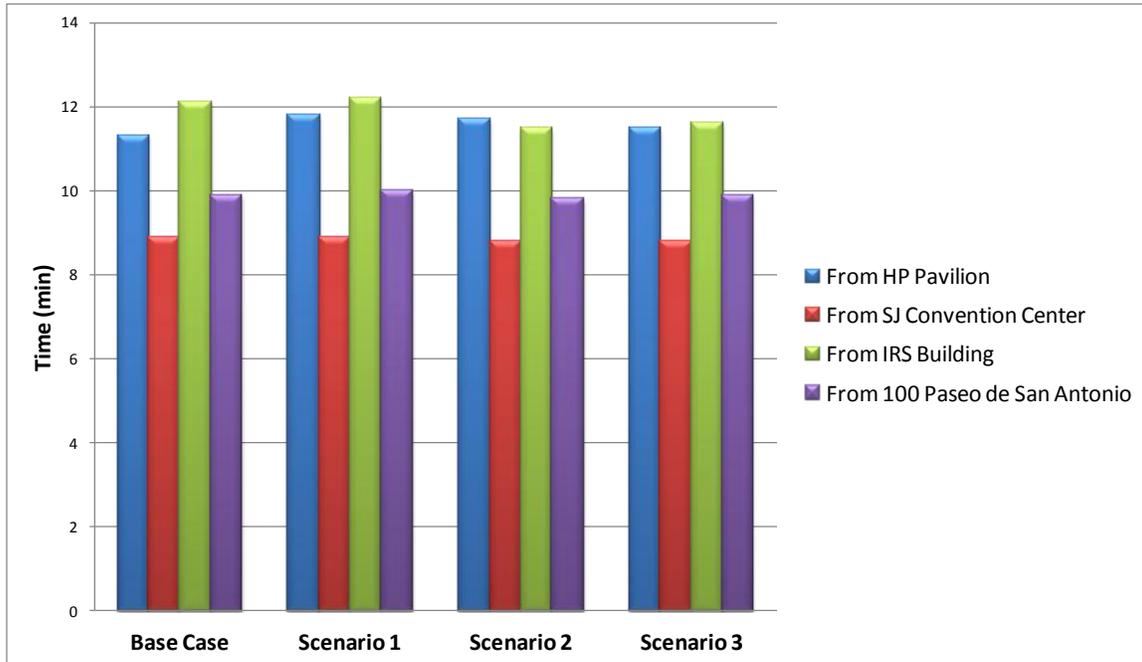
### 4.4.1 O' Connor Hospital Travel Time Comparison



**Figure 4.5 Travel Times to O' Connor Hospital from Disaster Sites**

From Figure 4.5, it can be concluded that travel time for ambulances from the disaster sites to O' Connor Hospital were relatively consistent for all four scenarios. For example, an ambulance traveling from HP Pavilion to O' Connor Hospital would encounter an identical travel time whether it be Scenarios 1 to 3, including the base case scenario. Likewise, if ambulances were going from the San Jose Convention Center, the times would be relatively consistent and at a maximum only differing by half a minute, or 30 seconds of travel time. One of the reasons for the consistent travel times is that ambulances going to O' Connor Hospital were each traveling on the most optimized routes, which happen to be the same routes for each scenario.

#### 4.4.2 Santa Clara Valley Medical Center Travel Time Comparison



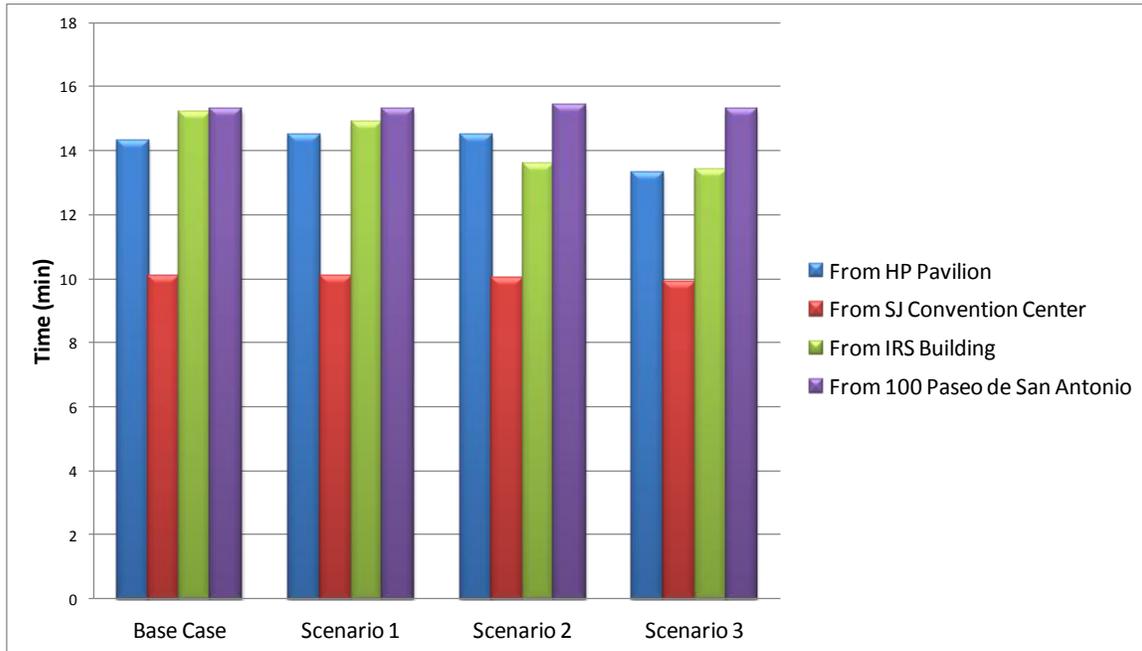
**Figure 4.6 Travel Times from Santa Clara Valley Medical Center to Disaster Sites**

For ambulances dispatched to Santa Clara Valley Medical Center from HP Pavilion, the results were very similar in their consistency to that of O' Connor Hospital, except for the differing travel times. Overall, the emergency vehicle travel times from San Jose Convention Center displayed in Figure 4.6 accounted for the least amount of total time traveled. It can be concluded here that for trips to Santa Clara Valley Medical Center, the travel time is mostly unaffected by the existing traffic, as well as additional congestion created by the mass exodus of vehicles from the disaster area parking lots. The reason for this is that most of the ambulance route from San Jose Convention Center is on Interstate 280 NB, which would encounter less of an impact compared to local and collector roads near the disaster area.

For ambulances from the HP Pavilion, none of the scenarios showed significant differences in travel time. This is due in large part to ambulances having sole access to Highway 87. It suggests that authorities may be able to get help to the HP Pavilion victims quite easily under the given circumstances. Without any congestion, the ambulances were able to quickly gain access to the necessary route from HP Pavilion compared to other route options, which traveled less distance, but would have to travel on local roads.

Traveling from the IRS building would be the most time consuming route for the Base case, Scenario 1, and Scenario 2. The results are an indication of the congestion severity encountered along Santa Clara Street that was seen during the simulation runs. For the Base Case, Scenario 1, and Scenario 2, the simulation showed that vehicles would travel quickly along Highway 87, but would encounter severe congestion approaching via the Santa Clara Street off-ramp. Other route options explored consumed even more time than the ultimate, fastest route according to the simulation. For ambulances traveling from 100 Paseo de San Antonio, there were no significant differences in travel time.

### 4.4.3 Regional Medical Center Travel Time Comparison

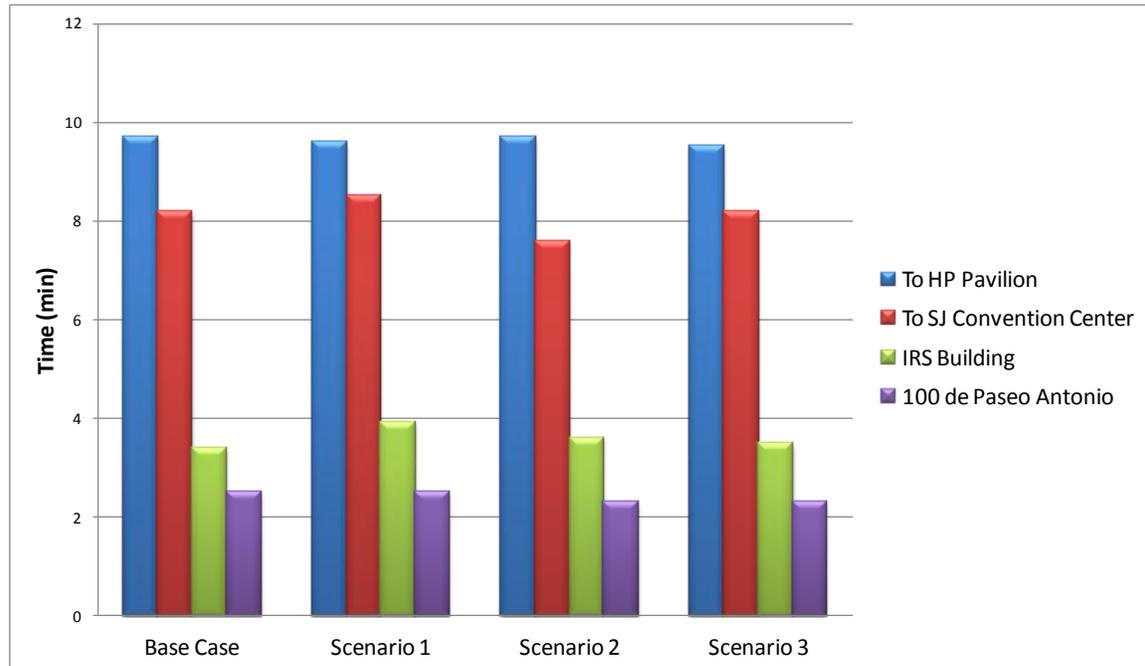


**Figure 4.7 Travel Times from Regional Medical Center of San Jose to Disaster Sites**

The results of the Regional Medical Center travel time comparison displayed in Figure 4.7 shows a very consistent travel time for ambulances going from HP Pavilion. This can be attributed again to emergency vehicles having exclusive access to Highway 87, thereby avoiding any congestion from the local roads. For ambulances traveling from San Jose Convention Center, there was the same consistency in travel times compared to ambulances traveling from HP Pavilion. Ambulance access from the State Building would take the longest amount of time for any of the scenarios due to the congestion on 4<sup>th</sup> Street attempting to access I-280 NB. For ambulances heading from the State of California building at 100 Paseo de San Antonio, the travel times were relatively consistent.

#### 4.4.4 Fire Station 1 Travel Time Comparison

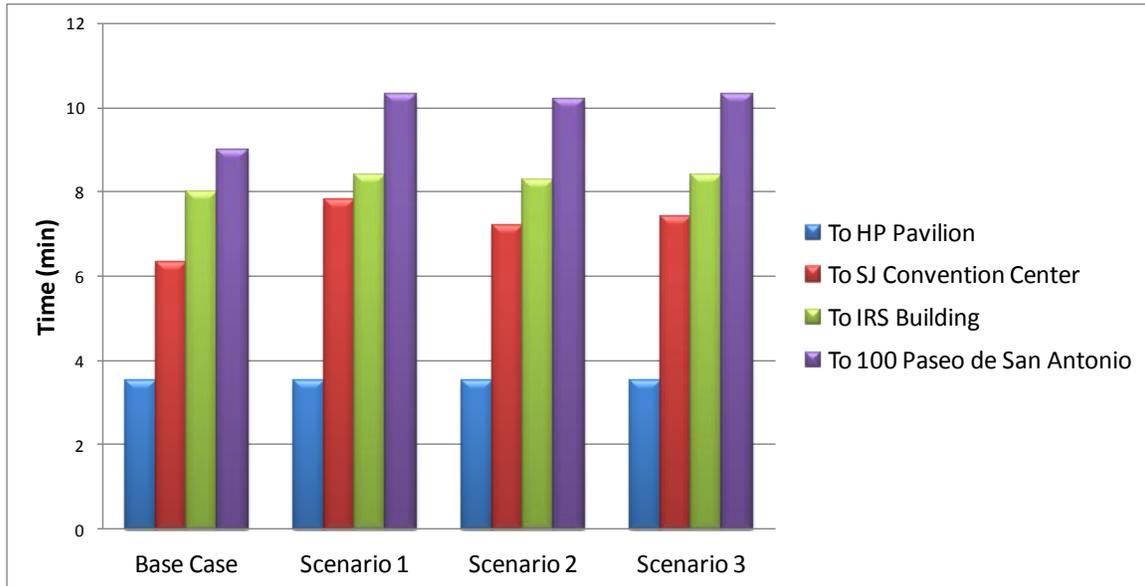
This section examines the travel time so that the best dispatch location for each affected area in this study could be identified.



**Figure 4.8 Travel Time from Fire Station 1 to Disaster Areas**

According to Figure 4.8, the longest travel time for each scenario was the emergency vehicles' trip from Fire Station 1 to HP Pavilion. Although emergency vehicles from this location only have to travel 0.7 miles to arrive at their destination, the long travel time is indicative of the congestion on Julian Street as a result of the vehicles exiting the parking lots in addition to the regular traffic flow. For emergency vehicles going to the San Jose Convention Center, the travel times were pretty consistent at approximately 8 minutes. Also, travel times to the IRS building, which was straight down the street, did not encounter any congestion. Based on this analysis it is clear that Fire Station 1 should be used to dispatch the vehicles to the IRS building as well as the State Building.

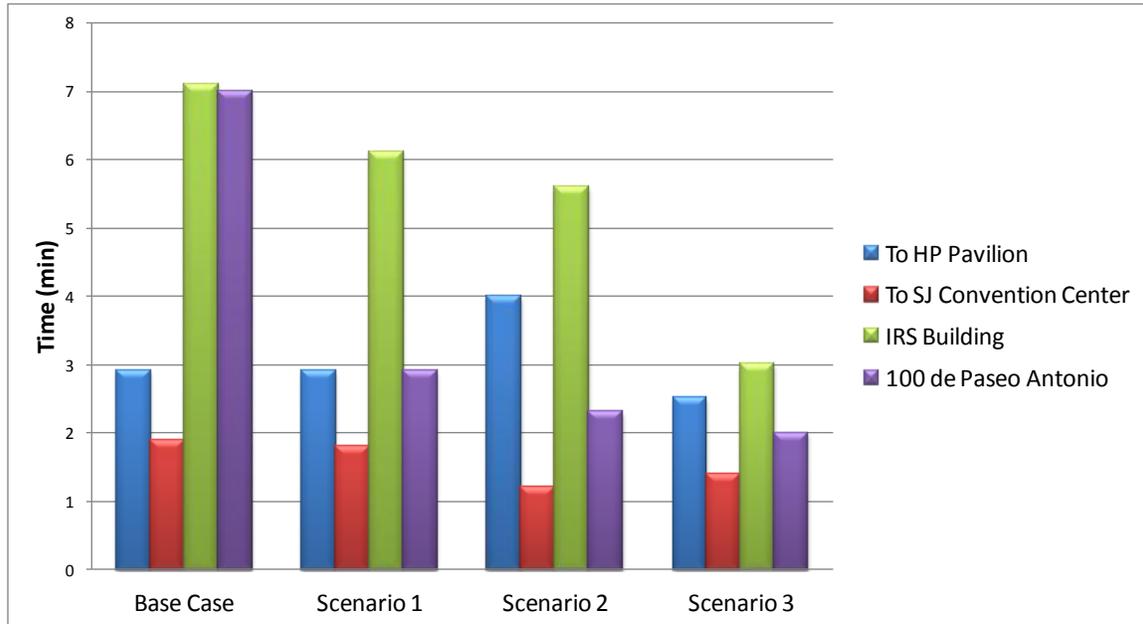
#### 4.4.5 Fire Station 7 Travel Time Comparison



**Figure 4.9 Travel Time from Fire Station 7 to Disaster Areas**

From the results in Figure 4.9 above, there was very little significant difference when comparing travel times from Fire Station 7 to their respective destinations. For example, for emergency vehicles traveling from Fire Station 7 to HP Pavilion, the travel time was identical across all four scenarios, and this was the case for most of the destinations,

#### 4.4.6 Fire Station 30 Travel Time Comparison



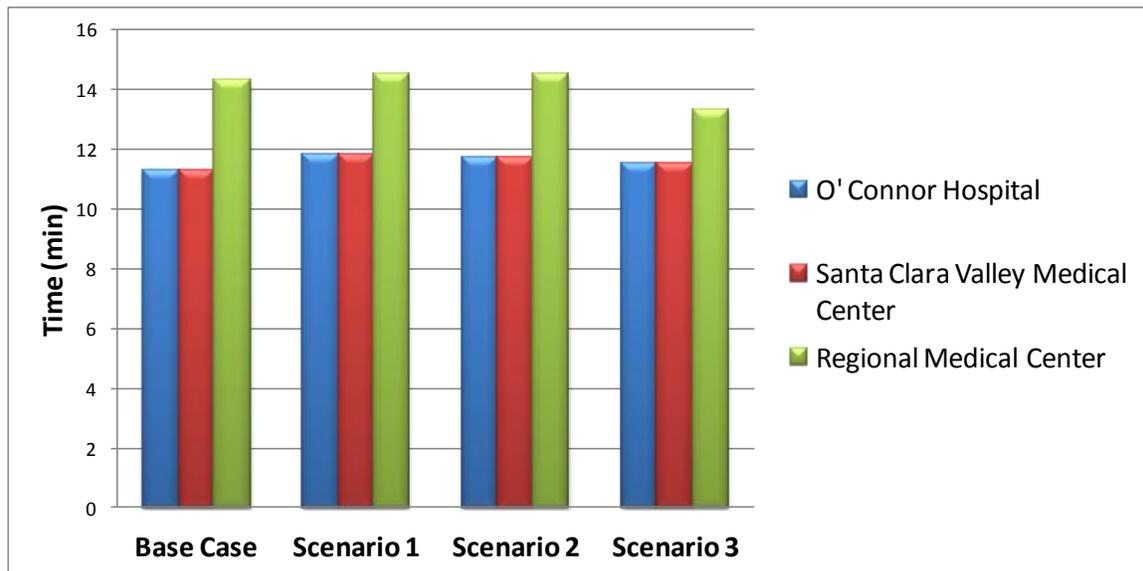
**Figure 4.10 Travel Time from Fire Station 30 to Disaster Areas**

According to Figure 4.10, emergency vehicles from Fire Station 30 traveling to HP Pavilion would encounter very similar travel times of around 3 minutes except for Scenario 2. The simulation travel time was actually half the predicted Google Maps travel time of five minutes. However, with Scenario 2 and the contraflow lanes providing traffic routing away from HP Pavilion, the lanes seemed to have an adverse effect on the emergency vehicle travel time. Also, for emergency vehicles traveling to the San Jose Convention Center, the travel times were around one to two minutes. The emergency vehicle trips to the IRS building most clearly highlighted the effects of the vehicle reduction in Scenario 3. Whereas the three preceding scenarios exhibit longer travel times of over 5 minutes, the scenario 3 travel times were around 1.5 to three minutes.

## 4.5 Scenario Comparisons for Emergency Responders

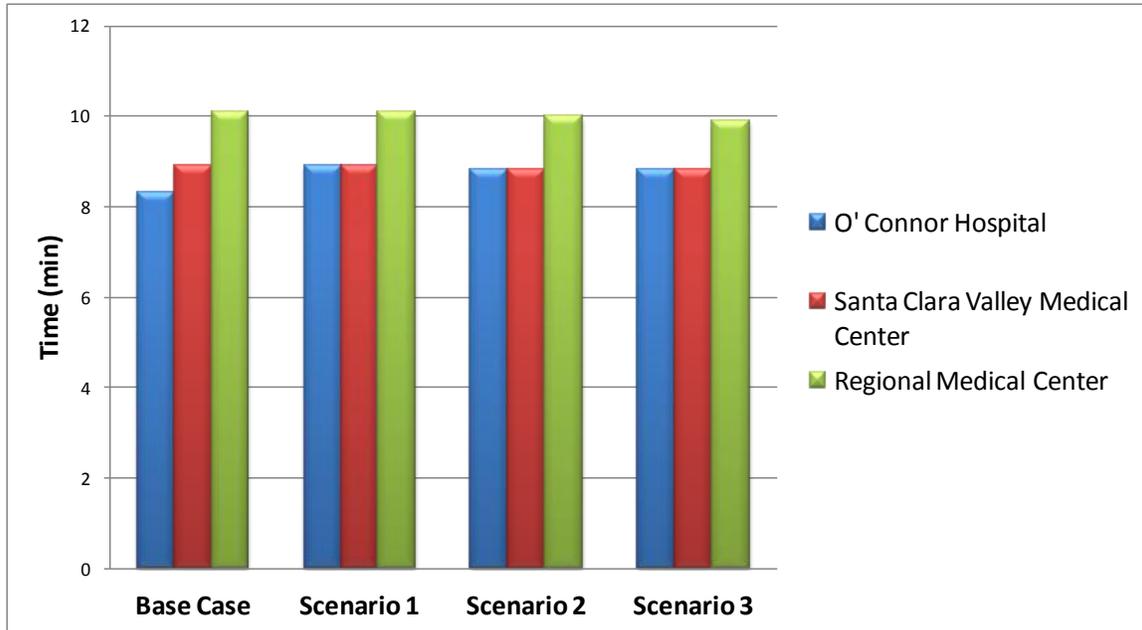
### 4.5.1 Disaster Areas to Hospital

Next, for a particular disaster area, the hospital to which patients could most quickly arrive at was analyzed. For example, the figure below displays the travel times from HP Pavilion to different hospitals under the disaster scenarios.



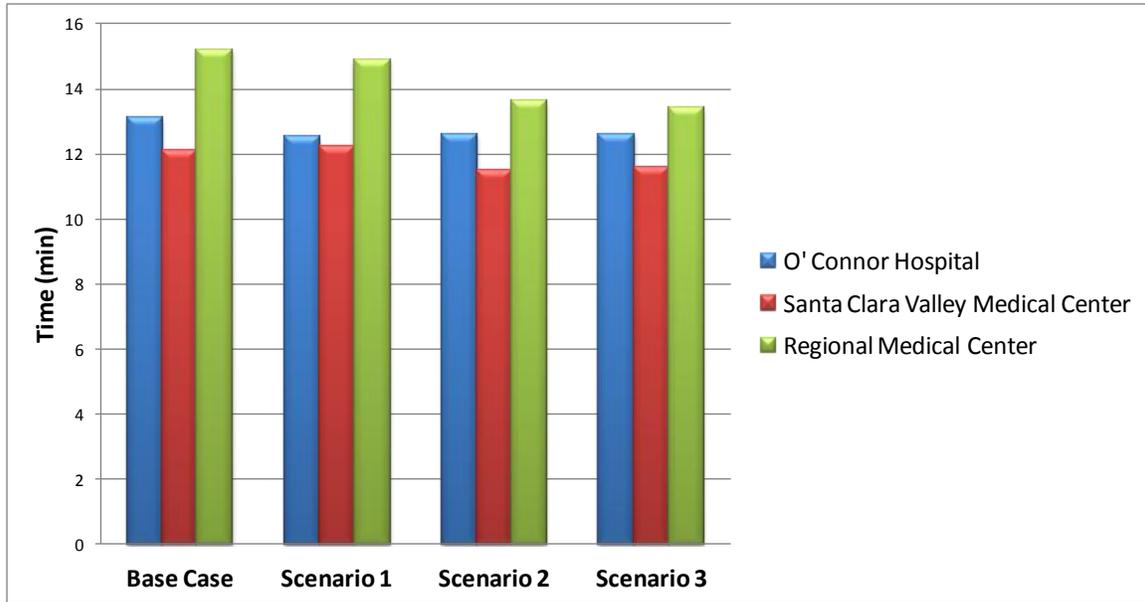
**Figure 4.11 Travel Time from HP Pavilion to Primary Hospitals**

From Figure 4.11, it's clear that either O' Connor Hospital or Santa Clara Valley Medical Center could be the hospitals to which ambulances could take patients affected by the disaster. The travel times from HP Pavilion were all very close to 11 minutes proving also that the ambulance routes were relatively unaffected by the scenario changes.



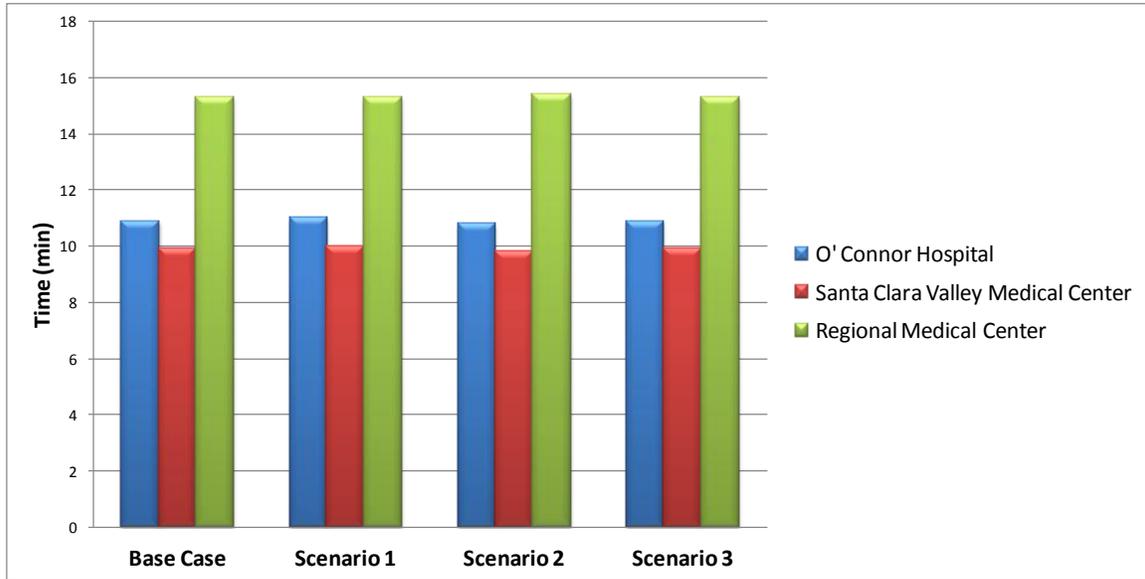
**Figure 4.12 Travel Time from San Jose Convention Center to Primary Hospitals**

From Figure 4.12, patients from the San Jose Convention Center should be dispatched to either O' Connor Hospital or Santa Clara Valley Medical Center for Scenarios 1, 2, and 3 because all three aforementioned scenarios had the faster travel time compared to Regional Medical Center. For the Base Case Scenario, however, O' Connor Hospital would be the ideal hospital as it is faster than the next closest hospital, Santa Clara Valley Medical Center, by 1 minute.



**Figure 4.13 Travel Time from IRS Building to Primary Hospitals**

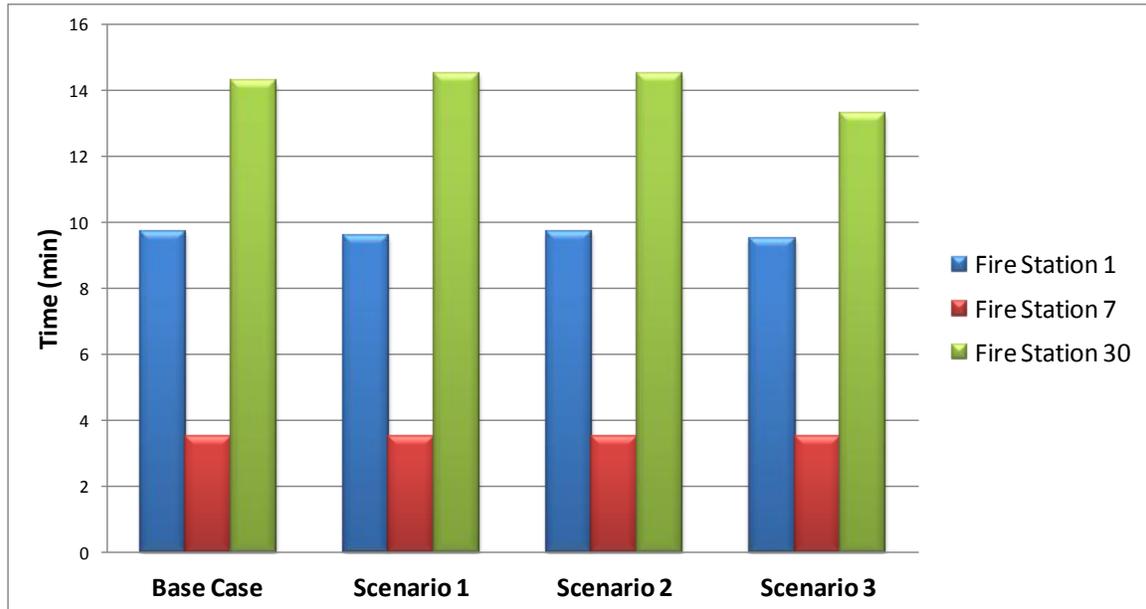
From Figure 4.13, ambulances traveling from the IRS building at 55 South Market should be dispatched to Santa Clara Valley Medical Center the Base Case, Scenario 2, and Scenario 3, patients should be dispatched to Santa Clara Valley Medical Center. O' Connor Hospital would be the next best option as the travel time differences from O' Connor Hospital to Santa Clara Valley Medical Center range about a minute or less.



**Figure 4.14 Travel Time from State of California Building to Primary Hospitals**

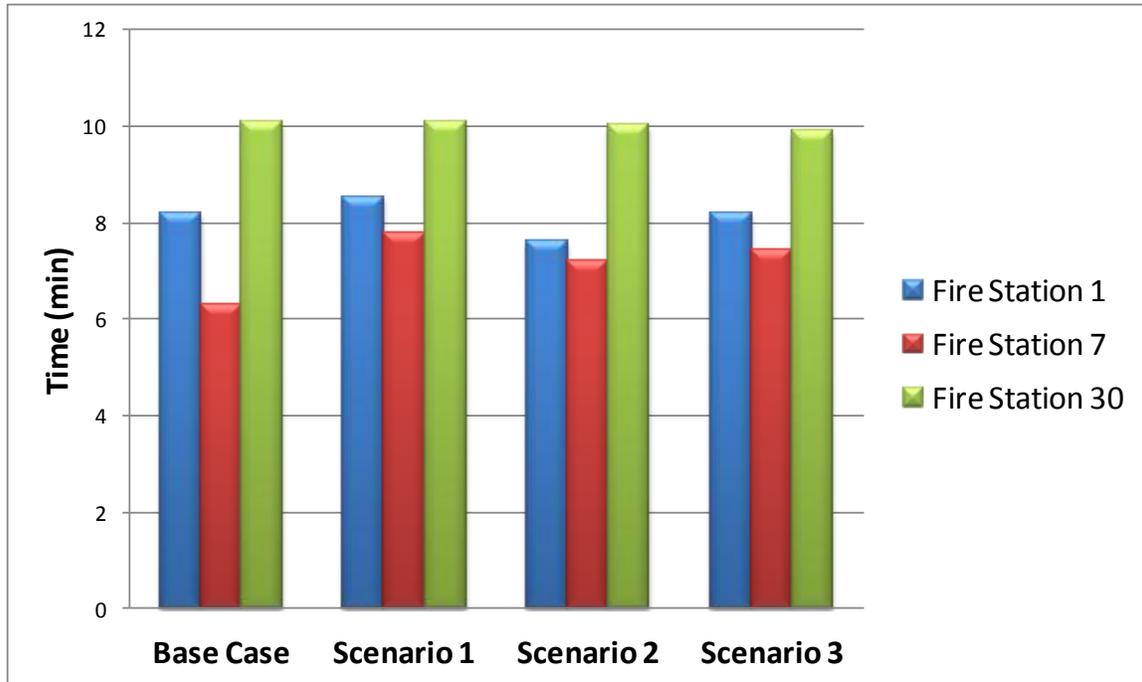
For the State of California Building, the hospital that consistently received ambulances the fastest was Santa Clara Valley Medical Center for all of the scenarios. Figure 4.14 above also displays that the time discrepancy from O' Connor Hospital was approximately one minute or less. Therefore, O' Connor Hospital would be the second most viable option for patients dispatched from the State of California Building.

#### 4.5.2 Fire Station Dispatch to Disaster Areas



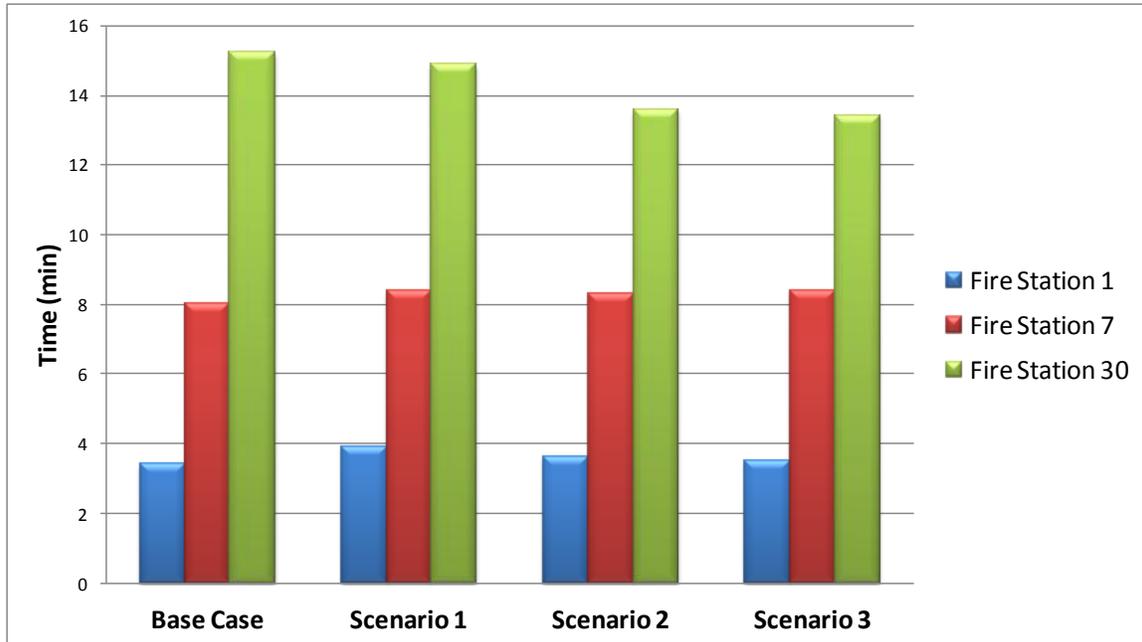
**Figure 4.15 Travel Time to HP Pavilion from Fire Stations**

From Figure 4.15 above, Fire Station 7 should be the primary responder in all of the simulated scenarios, and in all four of the scenarios its response time was consistently faster than the next closest fire station, which was Fire Station 30, by approximately 7 minutes for each scenario.



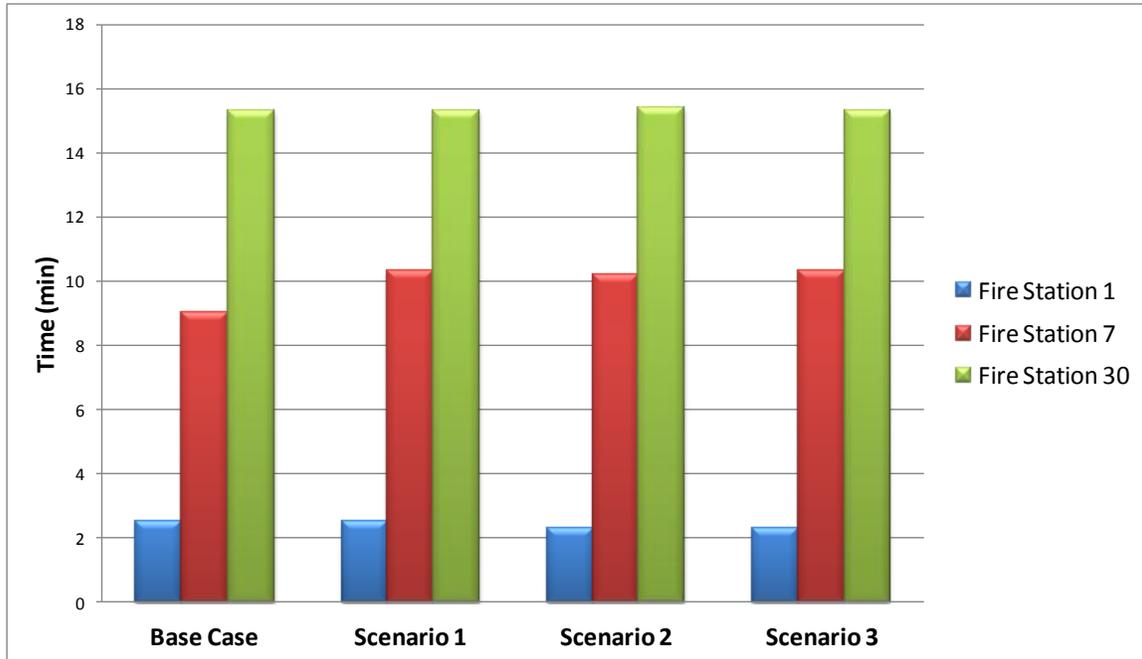
**Figure 4.16 Travel Time to San Jose Convention Center from Fire Stations**

When evaluating the travel times for emergency vehicles from the fire stations to San Jose Convention Center, Fire Station 7 has the clear advantage of being faster than Fire Station 1 by about one to two minutes for each scenario. From the results in Figure 4.16 above =, for all the simulated scenarios, Fire Station 7 should be the primary responder to the San Jose Convention Center.



**Figure 4.17 Travel Time to IRS Building from Fire Stations**

Due to Fire Station 1's proximity to the IRS building, (only 0.2 miles) it would make sense that regardless of the scenario Fire Station 1 was the choice, while Fire Station 7 was not a close second in terms of travel time. The time difference depicted in Figure 4.17 between Fire Station 1 and Fire Station 7 was approximately 5 minutes.



**Figure 4.18 Travel Time to State of California Building from Fire Stations**

For the State of California building, Fire Station 1 located on 225 North Market Street would offer the shortest travel time to the State of California building at 100 Paseo de San Antonio for all scenarios. The travel times displayed in Figure 4.18 from each scenario were all around two minutes for Fire Station 1. The next closest Fire Station in terms of travel time, Fire Station 7, featured a time discrepancy of approximately 6.5 minutes for each scenario.

#### **4.6 Scenario Comparisons for the General Public**

After evaluating the travel times for emergency vehicles, the next step was to evaluate the travel times for the general public leaving the four disaster locations. Table 4.5 below displays the average travel times for network vehicles from each disaster area to reach their destinations. Destinations for each origin are different exit points on the network modeled in VISSIM.

**Table 4.5 Travel Time for Evacuees**

Origin	Base Case <sup>a</sup>	Scenario 1 <sup>a</sup>	Scenario 2 <sup>a</sup>	Scenario 3 <sup>a</sup>
HP Pavilion	11.5	15.6	5.9	8.5
San Jose Convention Center	5.6	5.0	6.0	4.1
IRS building	9.9	9.8	9.7	8.4
State of California Building	7.1	7.1	5.6	5.3
Note: <sup>a</sup> Travel times are in minutes.				

While the specific destination is not listed in the table above it does generally show the improving or worsening travel times for each scenario from the disaster locations. The worsened travel time from HP Pavilion for Scenario 1 is caused by the simulated incident which closed a lane of traffic towards the I-280 SB and NB ramps. The incident directly influenced vehicles' travel time leaving HP Pavilion. It indicates that if the objective of the evacuation plan is to evacuate HP Pavilion, then Scenario 2 might be the best option. Also, note that Scenario 2 contained contraflow lanes designed specifically to alleviate the congestion anticipated from vehicles exiting from HP Pavilion. From the table above, Scenario 2 was able to reduce the travel time away from HP Pavilion for evacuees by half, from approximately 18 minutes to 12 minutes when comparing Scenarios 1 and 2. However, the contraflow lanes were not able to reduce the travel time from HP Pavilion to the vehicles' intended destinations better than Scenario 3, when vehicular traffic from the disaster parking lots was reduced by 30%. However, an unintended consequence of the contraflow lanes was the rerouting of vehicles onto adjacent streets, which directly affected the evacuees' travel time from the San Jose Convention Center. However, since the increase in travel time is from 6 minutes to 5 minutes, it may be an acceptable trade-

off. To ascertain whether the differences between travel times are statistically significant, a statistical analysis is conducted in the next section. It is worth noting that Scenario 3 (with 30% fewer trips due to transit support) produced the fastest travel times from all the disaster areas save Scenario 2's HP Pavilion trips, which featured contraflow lanes to aid in the general public's departing of the area.

#### **4.7 Difference Among the Mean Travel times (Statistical Analysis)**

While a preliminary assessment from the numbers above and the prior analysis conducted can lead to a conclusion that a significant transit support would be needed to ideally be able to evacuate the general public while roads can mostly be used by emergency personnel to reach the disaster locations, the general inferences drawn need to be verified using statistical tests. Note that the averages of travel times were obtained using 10 simulation runs and the base case disaster scenario is essentially the do nothing scenario. The travel times were compared through a two-sample t-test (one side/one tail) was conducted for each pair of plans to test if there was indeed a significant difference between their means. Using the equation shown below, the t-value was estimated within Minitab:

$$\frac{(\bar{X}_n - \bar{Y}_m) - (\mu_1 - \mu_2)}{\hat{\sigma} \sqrt{\frac{1}{n} + \frac{1}{m}}} \quad (2)$$

T-value Equation

where

$\bar{X}_n$  = mean value of 10 samples in first specified scenario

$Y_m$  = mean value of 10 samples in the second scenario being compared to

$\mu_1$  = real mean of the first specified scenario

$\mu_2$  = real mean of the second specified scenario

$\hat{\sigma}$  = the Pooled estimation that is also called sample standard deviation

$n$  = number of observations for the first specified scenario

$m$  = number of observations for the second specified scenario

In this research study, the null hypothesis ( $H_0$ ) was that the populations' means are equal or smaller ( $\mu_1 \leq \mu_2$ ) against an alternative hypothesis ( $H_1$ ). This essentially is predicting that the first scenario's times are greater than that of the second scenario.

First, the difference between the means of the Base Case and Scenario 1 was tested. The null hypothesis was that the mean value from the Base Case minus the mean value from Scenario 1 was less than or equal to zero. If it was zero, it meant that there was no significant difference between the two plans. The alternative hypothesis was that the mean value from the Base Case was larger than the mean value from Scenario 1. Both the Base Case and Scenario 1 had a range of 10 values and their mean values were 5.7 and 6.4 minutes respectively. The mean difference between the plans was estimated in Minitab to be -0.34 minutes. Therefore, using the equation in the figure above, the T-value was found to be -1.76. From these estimates the P-value was calculated using MINITAB. For this particular study, the simulation constructed a 95% confidence the

value of  $\alpha$  was 0.05. That means the interval will contain the true parameter, with 95% confidence and only 5% of all values would exceed this interval.

**Table 4.6 Significant Mean Difference of Base Case and Scenario 1**

Two-Sample T-Test and CI: Base Case vs. Scenario 1				
	N	Mean	StDev	SE Mean
Base Case	10	5.700	0.262	0.083
Scenario 1	10	6.040	0.552	0.17
Difference = mu (Base Case) - mu (Scenario 1)				
Estimate for difference: -0.340				
95% CI for difference: (-0.746, 0.066)				
T-Test of difference = 0 (vs not =): T-Value = -1.76 P-Value = 0.096 DF = 18				
Both use Pooled StDev = 0.4323				

From the comparison between the Base Case and Scenario 1 in Table 4.6 above, the null hypothesis was not rejected. The p-value was 0.096 which is greater than the  $\alpha$  value of 0.05. Therefore, the null hypothesis was accepted that there was no strong evidence to conclude that the Base Case as a whole performed significantly better or worse than the Scenario 1 in terms of travel time.

The same procedure was also repeated to verify the difference between the Base Case and Scenario 2. The output from the statistical software program MINITAB is in Table 4.7 below.

**Table 4.7 Significant Mean Difference of Base Case and Scenario 2**

Two Sample T-Test and CI: base Case vs. Scenario 2				
	N	Mean	StDev	SE Mean
Base Case	10	5.700	0.262	0.083
Scenario 2	10	5.640	0.617	0.20
Difference = mu (Base Case) - mu (Scenario 2)				
Estimate for difference: 0.060				
95% CI for difference: (-0.385, 0.505)				
T-Test of difference = 0 (vs not =): T-Value = 0.28 P-Value = 0.780 DF = 18				
Both use Pooled StDev = 0.4740				

Table 4.7 displays a statistical comparison between the Base Case and Scenario 2 and proves that the null hypothesis cannot be rejected. The p-value was 0.78 which is greater than the  $\alpha$  value of 0.05. This is enough evidence to conclude that with respect to travel time that the Base Case network doesn't perform significantly better or worse than the Scenario 2 network with 95% confidence.

Next, the identical procedure completed before was also performed to validate the difference between the Base Case versus Scenario 3. The output for the comparison is displayed in Table 4.8 below.

**Table 4.8 Significant Mean Difference of Base Case and Scenario 3**

Two Sample T-Test and CI: base Case vs. Scenario 3				
	N	Mean	StDev	SE Mean
Base Case	10	5.700	0.262	0.083
Scenario 2	10	5.130	0.359	0.11
Difference = mu (Base Case) - mu (Scenario 2)				
Estimate for difference: 0.570				
95% CI for difference: (-0.274, 0.866)				
T-Test of difference = 0 (vs not =): T-Value = 4.05 P-Value = 0.010 DF = 18				
Both use Pooled StDev = 0.3416				

The summary table above displays the statistical summary of the differential mean test assuming equal variance. Since the p-value was 0.001 which is very nearly zero and is also less than the value of  $\alpha$  value of 0.05, the null hypothesis must be rejected. Therefore, it can be concluded that the mean travel time in the Base Case network is larger than in Scenario 3 which means that general public vehicles in the Base Case need more time to discharge and emergency vehicles need more time to reach their destinations compared to Scenario 3.

After comparing the significance of the Base Case with the three other scenarios, statistical tests had to be conducted to verify whether or not there was a significant difference between the three scenarios themselves. First, Scenarios 1 and 2 were compared and the comparison summary is presented in Table 4.9 below.

**Table 4.9 Significant Mean Difference of Scenario 1 and Scenario 2**

Two Sample T-Test and CI: Scenario 1 vs. Scenario 2				
	N	Mean	StDev	SE Mean
Base Case	10	6.040	0.552	0.17
Scenario 2	10	5.640	0.617	0.20
Difference = mu (Base Case) - mu (Scenario 2)				
Estimate for difference: 0.400				
95% CI for difference: (-0.150, 0.950)				
T-Test of difference = 0 (vs not =): T-Value = 1.53 P-Value = 0.144 DF = 18				
Both use Pooled StDev = 0.5854				

Table 4.9 displays a statistical comparison between the Scenario 1 and Scenario 2 and proves that the null hypothesis cannot be rejected. The p-value was 0.14 which is greater than the  $\alpha$  value of 0.05. This is enough evidence to conclude that with respect to travel time that the Scenario 1 network doesn't perform significantly better or worse than the Scenario 2 network with 95% confidence.

Next, the identical procedure completed before was also performed to validate the difference between Scenario 1 versus Scenario 3. The output for the comparison is displayed in Table 4.10 below.

**Table 4.10 Significant Mean Difference of Scenario 1 and Scenario 3**

Two Sample T-Test and CI: Scenario 1 vs. Scenario 3				
	N	Mean	StDev	SE Mean
Base Case	10	6.040	0.552	0.17
Scenario 2	10	5.130	0.359	0.11

Difference =  $\mu$  (Base Case) -  $\mu$  (Scenario 2)  
Estimate for difference: 0.910  
95% CI for difference: (-0.472, 1.348)  
T-Test of difference = 0 (vs not =): T-Value = 4.37 P-Value = 0.111 DF = 18  
Both use Pooled StDev = 0.4658

Since the p-value for the statistical comparison between Scenarios 1 and 3 was essentially zero according to the Table 4.10 above, the null hypothesis was rejected. This means that the travel time for Scenario 1 was longer for both the general public and emergency vehicles compared to Scenario 3. Therefore, it can be concluded that reducing vehicular traffic by 30% from the disaster area parking lots indeed aided the network in operating more efficiently as a whole.

**Table 4.11 Significant Mean Difference of Scenario 2 and Scenario 3**

Two Sample T-Test and CI: Scenario 2 vs. Scenario 3				
	N	Mean	StDev	SE Mean
Base Case	10	5.640	0.617	0.20
Scenario 2	10	5.130	0.359	0.11

Difference =  $\mu$  (Base Case) -  $\mu$  (Scenario 2)  
Estimate for difference: 0.510  
95% CI for difference: (-0.036, 0.984)  
T-Test of difference = 0 (vs not =): T-Value = 2.26 P-Value = 0.036 DF = 18  
Both use Pooled StDev = 0.5047

The p-value was less than the  $\alpha$  value of 0.05. Therefore, there was sufficient evidence to conclude that Scenario 3 again operated more efficiently this time than even Scenario 2 with its contraflow lanes.

From the six statistical tests conducted, it was found that Scenario 3 operated the most efficiently in enabling emergency vehicles and the general public to reach their intended destinations in the fastest time. For the other scenarios including the Base Case, none had a significantly worse or better travel time when compared with the others. This result is due to the fact that both Scenarios 1 and 2 made localized network changes such as incidents or contraflow lanes which weren't enough to affect the network as a whole even in the event of a disaster.

## 5. CONCLUSION

The primary goal for this research was to apply the simulation modeling approach to investigate the various evacuation strategies and scenarios for a human-caused disaster in downtown San Jose. To accomplish this goal, first a microscopic simulation model to evaluate the pre- and post-disaster performance of the downtown street network was developed in VISSIM. Google Maps and the manual observation of the network were used to code the network correctly in terms of the lane-configuration, traffic signals, and related factors. The network was coded to have evening peak hour volumes in order to account for the worst case scenario in terms of traffic.

The application of simulation for disaster traffic modeling was demonstrated using the a scenario which included near simultaneous terrorist bombings at four downtown San Jose locations: HP Pavilion on Santa Clara Street, IRS building on Market Street, Convention Center on Almaden Boulevard and State of California Building on 100 Paseo de San Antonio. Three hospitals and fire stations were identified as locations for the emergency responders. The primary hospitals to receive patients from the disaster were (1) O' Connor Hospital, (2) Valley Medical Center, and (3) Regional Medical Center (HCA). These were destinations for ambulances from the four disaster sites. The three fire stations in the study were the origins for the emergency responders, with the four terrorist targets being the destinations. The later were also the origins for evacuees (general public), with their destinations being different exit points on the network.

The simulation model created in this study was used to identify efficient routing strategies for four different scenarios. The four scenarios were chosen based on the

different complications or potential improvements that could be made in the event of a large scale terrorist attack on San Jose. The fastest route for each of the four scenarios was chosen after averaging the travel times from the 10 simulation runs. These fastest routes were identified not only for the evacuees to exit the downtown but also ambulances to reach the area hospitals from targeted locations, and fire dispatch vehicles to reach the targeted locations from nearby fire stations.

Under the 'do-nothing' base disaster scenario the most severe traffic bottlenecks occurred along Santa Clara Street and Montgomery Street, as many vehicles exiting from the surrounding HP Pavilion parking lots attempted to flee the area. The Santa Clara Street bottleneck began at the intersection of Santa Clara Street and Cahill Street, and continued until Santa Clara Street and Market Street. As for the Montgomery Street bottleneck, the worst traffic occurred from the intersection of Montgomery Street and Santa Clara to Montgomery Street and the I-280 on and off-ramps. This information from the base case disaster scenario can be used by emergency response planners to come up with different scenarios that can improve traffic. In this research the value of the simulation model was demonstrated by four different scenarios (summarized above).

Contraflow lanes on Montgomery Street/ Bird Avenue helped to reduce the bottleneck on Montgomery Street, and subsequently reduced the bottleneck on Santa Clara Street as well, with fewer cars able to turn onto Santa Clara Street from Autumn Street. Therefore, any bottleneck directly associated by implementing contraflow can be alleviated by the fact that the reversal begins at the intersection of Park Avenue and Montgomery Street. In addition to providing two contraflow lanes for the general public to exit the disaster area,

one of the lanes immediately adjacent to the contraflow lanes was used only for emergency vehicle access to HP Pavilion. This was used in Scenario 2, but did not seem to produce a more efficient travel time compared to scenarios without the emergency-vehicle-only lane on Montgomery Street.

As expected reducing the number of evacuating vehicles on the road seemed to be the best scenario in terms of reduced travel times. In the scenario where 30% of traffic was diverted to transit via the Diridon Transit Center, the least amount of congestion was encountered by the remaining evacuees, as well as emergency responders. While this is a logical conclusion, putting it into practice and implementing a plan of having drivers abandon their vehicles in a car-oriented society would be difficult. It would help to have sufficient communication from emergency responders and emergency planning to advertise their plan in a way to effectively communicate this idea. In the absence of transit (possibly due to potential attacks on station or on tracks), the contraflow lanes (Scenarios 2) will be helpful. It is worth noting that it is possible for emergency professionals to devise even more effective scenarios that can be evaluated using the simulation model developed in this research. As mentioned above, though the real value of this research is not necessarily in identifying the best possible strategy but demonstrating how any evacuation and response strategy can be evaluated using the simulation model.

A potential scenario that could be explored is the use of high capacity vehicle transit on Highway 87. Although, Highway 87 in our scenarios was closed to the general public, by

allowing it to be a thoroughfare to transport large amount so people away from the area, it could become a valuable medium for a quicker evacuation away from San Jose.

The simulation model developed herein can be used by emergency planners to keep revising the strategies and different evacuation scenarios to test what evacuation strategy works best for any given disaster scenarios. If the evacuation planners would like to analyze more scenarios, it can be done at very little additional effort for downtown San Jose now that this model is available. The results of this research can also serve as a basis for further research into disaster planning. Time horizon of the evacuation, as well as the inclusion of more area, would be helpful. In this study many attempts were made to create a network that would be encompassed by Highway 101, I-880, and I-280 (20 sq. mile area) by creating detailed VISSIM network with all roads coded. However, the traffic assignments were never able to converge with so many details and large amount of traffic. Based on investigators' experience, increasing the modeled area might make it impossible to model the network in the detail attained here. Mesoscopic modeling (instead of very detailed microscopic approach used here) such as cell transmission model may be used in that case. From the queue clearance observation during the VISSIM simulation, even after background traffic had mostly diminished, queues would take some time to clear the network. Therefore, a potential investigation would delve deeper into the data to estimate a point in time where queues have successfully cleared the network from an emergency management standpoint.

Simulated downtown San Jose network may be used for many other applications as well. In addition to evacuation applications, one can examine the quality of traffic flow in

downtown San Jose through an application such as the two-fluid model. Any proposed changes to the network, such as lane-widening or one-way streets, could be easily coded into the existing VISSIM model, and the resulting quality of traffic flow can be represented with new two-fluid model parameters. It could help assess the impact of the newly proposed improvement on the traffic flow. Given the accuracy of the model, it could be a valuable tool for the city of San Jose to assess the impact of operational changes on the entire network.

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## APPENDIX A: GEH STATISTICS

The following tables display the data used to determine the GEH statistics for the five iterations during the calibration and validation period.

GEH Statistic Initial Run Summary																
Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734	
Almaden & San Carlos	NbR	132	158	2.17	122	142	164	142	134	135	113	121	122	115	140	
	NbT	285	348	3.56	298	286	284	272	304	296	271	265	278	275	303	
	NbL	69	88	2.10	69	75	69	68	73	62	72	68	65	72	70	
	EbR	217	209	0.54	220	227	227	207	204	212	215	216	218	203	237	
	EbT	826	759	2.37	840	825	805	789	829	793	857	823	815	881	825	
	EbL	198	184	1.01	180	188	211	169	206	180	197	216	215	218	197	
	SbR	103	100	0.29	109	111	94	96	115	97	106	106	106	101	96	101
	SbT	1009	1017	0.25	1042	1043	920	1015	986	1034	1053	986	1015	1005	1000	
	SbL	113	104	0.89	113	111	104	95	111	116	123	105	123	126	119	
	WbL	120	106	1.33	120	126	119	109	121	140	134	113	105	108	127	
	WbT	588	514	3.16	586	583	599	601	597	550	614	580	579	594	586	
WbR	94	83	1.22	106	83	94	104	103	89	90	65	104	105	96		
Almaden & Park	NbR	34	36	0.37	31	35	30	29	40	25	41	34	35	37	35	
	NbT	223	237	0.93	232	226	241	193	229	213	201	220	237	242	218	
	NbL	35	37	0.36	29	21	29	33	42	37	32	44	39	38	39	
	EbR	116	117	0.13	131	117	101	103	125	110	116	128	114	116	110	
	EbT	83	86	0.37	69	79	84	89	75	95	87	79	88	83	81	
	EbL	97	105	0.79	85	98	111	94	84	85	91	107	109	105	99	
	SbR	87	86	0.10	99	85	97	91	70	83	85	94	82	81	89	
	SbT	955	965	0.33	983	987	856	957	920	976	1015	922	955	958	975	
	SbL	43	48	0.70	46	35	38	39	37	52	41	54	43	50	41	
	WbL	178	163	1.17	169	189	183	170	192	186	169	169	195	171	168	
	WbT	112	104	0.79	106	106	125	104	101	119	132	107	97	122	115	
WbR	68	60	0.98	71	63	74	59	60	74	77	80	54	64	70		
Market and Santa Clara	NbR	47	41	0.93	49	62	47	50	37	41	57	49	46	41	40	
	NbT	276	231	2.85	264	306	296	272	277	292	269	278	270	258	259	
	NbL	79	69	1.14	78	83	90	59	77	78	84	79	88	76	75	
	EbR	119	114	0.49	124	110	120	112	111	111	124	146	113	121	120	
	EbT	613	581	1.29	605	627	587	639	607	612	612	576	646	611	617	
	EbL	92	87	0.51	86	102	97	68	96	84	91	93	99	83	111	
	SbR	125	80	4.48	116	118	107	116	141	127	120	136	132	130	137	
	SbT	886	760	4.40	876	906	892	879	913	880	885	930	866	888	832	
	SbL	79	118	3.93	105	70	60	76	79	77	93	84	71	74	80	
	WbL	107	90	1.68	104	107	106	91	124	121	98	129	103	99	91	
	WbT	448	395	2.56	428	414	408	421	639	429	449	442	431	430	433	
WbR	91	80	1.20	88	90	82	79	94	89	98	91	119	89	83		

GEH Statistic Iteration 1 Run Summary

Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734	
Almaden & San Carlos	NbR	132	158	2.16	124	142	164	142	134	135	113	121	122	115	140	
	NbT	285	348	3.57	296	286	284	272	304	296	271	265	278	275	303	
	NbL	69	88	2.10	69	75	69	68	73	62	72	68	65	72	70	
	EbR	217	209	0.53	218	227	227	207	204	212	215	216	218	203	237	
	EbT	826	759	2.36	839	825	805	789	829	793	857	823	815	881	825	
	EbL	198	184	1.01	181	188	211	169	206	180	197	216	215	218	197	
	SbR	103	100	0.31	111	111	94	96	115	97	106	106	106	101	96	101
	SbT	1009	1017	0.26	1040	1043	920	1015	986	1034	1053	986	1015	1005	1000	
	SbL	113	104	0.88	112	111	104	95	111	116	123	105	123	126	119	
	WbL	120	106	1.33	119	126	119	109	121	140	134	113	105	108	127	
	WbT	589	514	3.18	593	583	599	601	597	550	614	580	579	594	586	
WbR	94	83	1.20	104	83	94	104	103	89	90	65	104	105	96		
Almaden & Park	NbR	34	36	0.37	31	35	30	29	40	25	41	34	35	37	35	
	NbT	223	237	0.95	228	226	241	193	229	213	201	220	237	242	218	
	NbL	35	37	0.36	29	21	29	33	42	37	32	44	39	38	39	
	EbR	115	117	0.14	130	117	101	103	125	110	116	128	114	116	110	
	EbT	83	86	0.35	71	79	84	89	75	95	87	79	88	83	81	
	EbL	97	105	0.80	84	98	111	94	84	85	91	107	109	105	99	
	SbR	87	86	0.10	99	85	97	91	70	83	85	94	82	81	89	
	SbT	955	965	0.33	982	987	856	957	920	976	1015	922	955	958	975	
	SbL	43	48	0.69	47	35	38	39	37	52	41	54	43	50	41	
	WbL	178	163	1.17	169	189	183	170	192	186	169	169	195	171	168	
	WbT	112	104	0.79	106	106	125	104	101	119	132	107	97	122	115	
WbR	68	60	0.98	71	63	74	59	60	74	77	80	54	64	70		
Market and Santa Clara	NbR	47	41	0.94	50	62	47	50	37	41	57	49	46	41	40	
	NbT	277	231	2.86	266	306	296	272	277	292	269	278	270	258	259	
	NbL	79	69	1.13	77	83	90	59	77	78	84	79	88	76	75	
	EbR	119	114	0.49	124	110	120	112	111	111	124	146	113	121	120	
	EbT	612	581	1.27	598	627	587	639	607	612	612	576	646	611	617	
	EbL	92	87	0.51	86	102	97	68	96	84	91	93	99	83	111	
	SbR	125	80	4.47	114	118	107	116	141	127	120	136	132	130	137	
	SbT	886	760	4.40	879	906	892	879	913	880	885	930	866	888	832	
	SbL	79	118	3.92	106	70	60	76	79	77	93	84	71	74	80	
	WbL	107	90	1.70	106	107	106	91	124	121	98	129	103	99	91	
	WbT	423	395	1.38	427	414	408	421	369	429	449	442	431	430	433	
WbR	91	80	1.20	88	90	82	79	94	89	98	91	119	89	83		

GEH Statistic Iteration 2 Summary

Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
Almaden & San Carlos	NbR	131	158	2.21	122	140	164	140	134	133	113	120	124	116	140
	NbT	285	348	3.55	298	286	284	273	300	297	272	267	280	274	303
	NbL	69	88	2.17	69	74	69	66	72	61	71	69	64	72	70
	EbR	217	209	0.54	220	223	227	207	200	215	213	216	224	204	237
	EbT	826	759	2.37	840	828	805	790	829	791	858	823	812	881	825
	EbL	197	184	0.97	180	189	211	168	205	180	198	216	209	218	197
	SbR	102	100	0.23	109	112	94	96	112	96	105	105	103	92	101
	SbT	1009	1017	0.27	1042	1050	920	1016	979	1030	1057	978	1024	998	1000
	SbL	113	104	0.84	113	112	104	93	109	117	124	105	118	126	119
	WbL	120	106	1.33	120	126	119	109	121	140	134	113	107	106	127
	WbT	588	514	3.16	586	584	599	599	597	548	616	585	578	591	586
WbR	95	83	1.24	106	85	94	103	103	89	91	66	105	104	96	
Almaden & Park	NbR	34	36	0.42	31	35	30	28	40	25	40	34	35	36	35
	NbT	223	237	0.92	232	225	241	194	228	214	202	221	237	242	218
	NbL	35	37	0.29	29	22	29	33	40	38	37	44	39	38	39
	EbR	115	117	0.21	131	118	101	102	118	111	117	127	115	112	110
	EbT	83	86	0.37	69	76	84	91	74	97	87	79	84	87	81
	EbL	89	105	1.60	85	103	111	95	85	85	92	108	11	108	99
	SbR	87	86	0.16	99	85	97	92	70	86	85	94	82	83	89
	SbT	955	965	0.34	983	996	856	955	917	972	1019	916	958	953	975
	SbL	43	48	0.73	46	34	38	39	37	52	41	54	43	49	41
	WbL	178	163	1.17	169	189	183	170	192	185	168	169	196	172	168
	WbT	112	104	0.80	106	106	125	105	102	119	130	108	98	122	115
WbR	68	60	1.01	71	64	74	59	60	73	77	81	54	66	70	
Market and Santa Clara	NbR	48	41	0.98	49	61	47	50	37	44	57	49	47	42	40
	NbT	276	231	2.83	264	307	296	270	277	291	269	279	268	257	259
	NbL	79	69	1.11	78	83	90	58	78	77	84	79	88	74	75
	EbR	119	114	0.50	124	109	120	112	111	111	126	146	114	121	120
	EbT	612	581	1.27	605	622	587	632	603	610	610	582	651	614	617
	EbL	92	87	0.55	86	100	97	68	99	84	93	95	98	83	111
	SbR	125	80	4.47	116	115	107	116	141	129	117	137	133	130	137
	SbT	885	760	4.37	876	904	892	876	913	876	881	934	868	888	832
	SbL	79	118	3.90	105	70	60	77	80	79	92	84	71	74	80
	WbL	106	90	1.63	104	103	106	85	123	122	99	129	103	102	91
	WbT	423	395	1.39	428	417	408	426	366	429	447	440	431	429	433
WbR	92	80	1.26	88	90	82	82	95	90	99	91	120	88	83	

GEH Statistic Iteration 3 Summary															
Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
Almaden & San Carlos	NbR	131	158	2.21	122	140	164	140	134	133	113	120	124	116	140
	NbT	285	348	3.55	298	286	284	273	300	297	272	267	280	274	303
	NbL	69	88	2.17	69	74	69	66	72	61	71	69	64	72	70
	EbR	217	209	0.54	220	223	227	207	200	215	213	216	224	204	237
	EbT	826	759	2.37	840	828	805	790	829	791	858	823	812	881	825
	EbL	197	184	0.97	180	189	211	168	205	180	198	216	209	218	197
	SbR	102	100	0.23	109	112	94	96	112	96	105	105	103	92	101
	SbT	1009	1017	0.27	1042	1050	920	1016	979	1030	1057	978	1024	998	1000
	SbL	113	104	0.84	113	112	104	93	109	117	124	105	118	126	119
	WbL	120	106	1.33	120	126	119	109	121	140	134	113	107	106	127
	WbT	588	514	3.16	586	584	599	599	597	548	616	585	578	591	586
WbR	95	83	1.24	106	85	94	103	103	89	91	66	105	104	96	
Almaden & Park	NbR	34	36	0.42	31	35	30	28	40	25	40	34	35	36	35
	NbT	223	237	0.92	232	225	241	194	228	214	202	221	237	242	218
	NbL	35	37	0.29	29	22	29	33	40	38	37	44	39	38	39
	EbR	115	117	0.21	131	118	101	102	118	111	117	127	115	112	110
	EbT	83	86	0.37	69	76	84	91	74	97	87	79	84	87	81
	EbL	98	105	0.66	85	103	111	95	85	85	92	108	111	108	99
	SbR	87	86	0.16	99	85	97	92	70	86	85	94	82	83	89
	SbT	955	965	0.34	983	996	856	955	917	972	1019	916	958	953	975
	SbL	43	48	0.73	46	34	38	39	37	52	41	54	43	49	41
	WbL	178	163	1.17	169	189	183	170	192	185	168	169	196	172	168
	WbT	112	104	0.80	106	106	125	105	102	119	130	108	98	122	115
WbR	68	60	1.01	71	64	74	59	60	73	77	81	54	66	70	
Market and Santa Clara	NbR	48	41	0.98	49	61	47	50	37	44	57	49	47	42	40
	NbT	276	231	2.83	264	307	296	270	277	291	269	279	268	257	259
	NbL	79	69	1.11	78	83	90	58	78	77	84	79	88	74	75
	EbR	110	114	0.34	124	109	120	112	11	111	126	146	114	121	120
	EbT	612	581	1.27	605	622	587	632	603	610	610	582	651	614	617
	EbL	92	87	0.55	86	100	97	68	99	84	93	95	98	83	111
	SbR	125	80	4.47	116	115	107	116	141	129	117	137	133	130	137
	SbT	885	760	4.37	876	904	892	876	913	876	881	934	868	888	832
	SbL	79	118	3.90	105	70	60	77	80	79	92	84	71	74	80
	WbL	106	90	1.63	104	103	106	85	123	122	99	129	103	102	91
	WbT	423	395	1.39	428	417	408	426	366	429	447	440	431	429	433
WbR	92	80	1.26	88	90	82	82	95	90	99	91	120	88	83	

GEH Statistic Iteration 4 Summary

Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
Almaden & San Carlos	NbR	132	158	2.20	124	140	165	140	134	133	113	120	124	116	138
	NbT	285	348	3.55	296	286	286	273	300	297	272	267	280	274	302
	NbL	69	88	2.19	69	74	69	66	72	61	71	69	64	72	68
	EbR	217	209	0.56	218	223	228	207	200	215	213	216	224	204	241
	EbT	825	759	2.36	839	828	803	790	829	791	858	823	812	881	825
	EbL	197	184	0.94	181	189	208	168	205	180	198	216	209	218	195
	SbR	103	100	0.25	111	112	96	96	112	96	105	105	103	92	100
	SbT	1008	1017	0.28	1040	1050	916	1016	979	1030	1057	978	1024	998	1002
	SbL	113	104	0.82	112	112	103	93	109	117	124	105	118	126	119
	WbL	120	106	1.34	119	126	120	109	121	140	134	113	107	106	128
	WbT	588	514	3.16	593	584	597	599	597	548	616	585	578	591	583
WbR	95	83	1.25	104	85	94	103	103	89	91	66	105	104	99	
Almaden & Park	NbR	33	36	0.45	31	35	28	28	40	25	40	34	35	36	35
	NbT	223	237	0.93	228	225	243	194	228	214	202	221	237	242	218
	NbL	35	37	0.30	29	22	28	33	40	38	37	44	39	38	39
	EbR	114	117	0.26	130	118	99	102	118	111	117	127	115	112	107
	EbT	83	86	0.37	71	76	80	91	74	97	87	79	84	87	83
	EbL	98	105	0.70	84	103	108	95	85	85	92	108	111	108	98
	SbR	87	86	0.13	99	85	95	92	70	86	85	94	82	83	88
	SbT	955	965	0.34	982	996	854	955	917	972	1019	916	958	953	978
	SbL	43	48	0.70	47	34	39	39	37	52	41	54	43	49	41
	WbL	178	163	1.17	169	189	183	170	192	185	168	169	196	172	168
	WbT	112	104	0.80	106	106	125	105	102	119	130	108	98	122	115
WbR	68	60	1.01	71	64	74	59	60	73	77	81	54	66	70	
Market and Santa Clara	NbR	48	41	1.00	50	61	47	50	37	44	57	49	47	42	40
	NbT	276	231	2.85	266	307	298	270	277	291	269	279	268	257	259
	NbL	78	69	1.08	77	83	88	58	78	77	84	79	88	74	75
	EbR	120	114	0.51	124	109	120	112	111	111	126	146	114	121	121
	EbT	611	581	1.23	598	622	587	632	603	610	610	582	651	614	613
	EbL	92	87	0.53	86	100	97	68	99	84	93	95	98	83	109
	SbR	125	80	4.45	114	115	109	116	141	129	117	137	133	130	135
	SbT	885	760	4.37	879	904	889	876	913	876	881	934	868	888	831
	SbL	79	118	3.89	106	70	59	77	80	79	92	84	71	74	81
	WbL	106	90	1.65	106	103	107	85	123	122	99	129	103	102	91
	WbT	423	395	1.37	427	417	407	426	366	429	447	440	431	429	431
WbR	92	80	1.27	88	90	83	82	95	90	99	91	120	88	83	

GEH Statistic Iteration 5 Summary

Roadway/Intersection	Movement Direction	Simulation	Actual	GEH statistic	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734	
Almaden & San Carlos	NbR	132	158	2.20	124	140	165	140	134	133	113	120	124	116	138	
	NbT	285	348	3.55	296	286	286	273	300	297	272	267	280	274	302	
	NbL	69	88	2.19	69	74	69	66	72	61	71	69	64	72	68	
	EbR	217	209	0.56	218	223	228	207	200	215	213	216	224	204	241	
	EbT	825	759	2.36	839	828	803	790	829	791	858	823	812	881	825	
	EbL	197	184	0.94	181	189	208	168	205	180	198	216	209	218	195	
	SbR	103	100	0.25	111	112	96	96	112	96	105	105	103	92	100	
	SbT	1008	1017	0.28	1040	1050	916	1016	979	1030	1030	1057	978	1024	998	1002
	SbL	113	104	0.82	112	112	103	93	109	117	124	105	118	126	119	
	WbL	120	106	1.34	119	126	120	109	121	140	134	113	107	106	128	
	WbT	588	514	3.16	593	584	597	599	597	548	616	585	578	591	583	
WbR	95	83	1.25	104	85	94	103	103	89	91	66	105	104	99		
Almaden & Park	NbR	33	36	0.45	31	35	28	28	40	25	40	34	35	36	35	
	NbT	223	237	0.93	228	225	243	194	228	214	202	221	237	242	218	
	NbL	35	37	0.30	29	22	28	33	40	38	37	44	39	38	39	
	EbR	114	117	0.26	130	118	99	102	118	111	117	127	115	112	107	
	EbT	83	86	0.37	71	76	80	91	74	97	87	79	84	87	83	
	EbL	98	105	0.70	84	103	108	95	85	85	92	108	111	108	98	
	SbR	87	86	0.13	99	85	95	92	70	86	85	94	82	83	88	
	SbT	955	965	0.34	982	996	854	955	917	972	1019	916	958	953	978	
	SbL	43	48	0.70	47	34	39	39	37	52	41	54	43	49	41	
	WbL	178	163	1.17	169	189	183	170	192	185	168	169	196	172	168	
	WbT	112	104	0.80	106	106	125	105	102	119	130	108	98	122	115	
WbR	68	60	1.01	71	64	74	59	60	73	77	81	54	66	70		
Market and Santa Clara	NbR	48	41	1.00	50	61	47	50	37	44	57	49	47	42	40	
	NbT	276	231	2.85	266	307	298	270	277	291	269	279	268	257	259	
	NbL	78	69	1.08	77	83	88	58	78	77	84	79	88	74	75	
	EbR	120	114	0.51	124	109	120	112	111	111	126	146	114	121	121	
	EbT	611	581	1.23	598	622	587	632	603	610	610	582	651	614	613	
	EbL	92	87	0.53	86	100	97	68	99	84	93	95	98	83	109	
	SbR	125	80	4.45	114	115	109	116	141	129	117	137	133	130	135	
	SbT	886	760	4.38	879	904	889	876	913	879	881	934	868	888	831	
	SbL	79	118	3.89	106	70	59	77	80	79	92	84	71	74	81	
	WbL	106	90	1.65	106	103	107	85	123	122	99	129	103	102	91	
	WbT	423	395	1.37	427	417	407	426	366	429	447	440	431	429	431	
WbR	92	80	1.27	88	90	83	82	95	90	99	91	120	88	83		

## APPENDIX B: TRAVEL TIME SUMMARY FOR CALIBRATION AND VALIDATION

Travel Time Summary (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-3.3%	3.3	3.4	3.2	3.4	3.3	3.3	3.2	3.2	3.3	3.4	3.5	3.3
I-280 SB	4.15	-3.2%	4.0	4	3.9	4.1	4	4	4	4.1	4.1	4	4	4
Hwy 87 NB	3.15	-2.5%	3.1	3	3.1	3.1	3	3.1	3.1	3.1	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.1%	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.3	3.3	3.4	3.3
Travel Time Summary for Iteration 1 (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-3.79%	3.3	3.4	3.2	3.4	3.3	3.3	3.2	3.2	3.3	3.4	3.3	3.3
I-280 SB	4.15	-3.18%	4.0	4	3.9	4.1	4	4	4	4.1	4.1	4	4	4
Hwy 87 NB	3.15	-1.88%	3.1	3.2	3.1	3.1	3	3.1	3.1	3.1	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.07%	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.3	3.3	3.4	3.3
Travel Time Summary for Iteration 2 (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-3.79%	3.3	3.4	3.2	3.4	3.2	3.4	3.2	3.1	3.1	3.5	3.5	3.3
I-280 SB	4.15	-1.86%	4.1	3.9	4.2	4.1	4.1	4	4.3	4.2	4.1	4	3.9	4
Hwy 87 NB	3.15	-1.88%	3.1	3.2	3	3.1	3.1	3.2	3.1	3	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.07%	3.4	3.4	3.3	3.4	3.4	3.4	3.4	3.4	3.3	3.4	3.4	3.3
Travel Time Summary for Iteration 3 (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-3.79%	3.3	3.4	3.2	3.4	3.2	3.4	3.2	3.1	3.1	3.5	3.5	3.3
I-280 SB	4.15	-1.42%	4.090909091	4.1	4.2	4.1	4.1	4	4.3	4.2	4.1	4	3.9	4
Hwy 87 NB	3.15	-2.45%	3.072727273	3	3	3.1	3.1	3.2	3.1	3	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.07%	3.372727273	3.4	3.3	3.4	3.4	3.4	3.4	3.4	3.3	3.4	3.4	3.3
Travel Time Summary for Iteration 4 (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-4.59%	3.3	3.4	3.2	3.2	3.2	3.4	3.2	3.1	3.1	3.5	3.5	3.2
I-280 SB	4.15	-2.08%	4.1	3.9	4.1	4.1	4.1	4	4.3	4.2	4.1	4	3.9	4
Hwy 87 NB	3.15	-1.59%	3.1	3.2	3.1	3.1	3.1	3.2	3.1	3	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.36%	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.4	3.3	3.4	3.4	3.3
Travel Time Summary for Iteration 5 (min)														
Roadway	Actual	Percent error	Simulation Average	Seed 1	Seed 191	Seed 42	Seed 198	Seed 2626	Seed 500	Seed 5430	Seed 52	Seed 681	Seed 266	Seed 8734
I-280 NB	3.43	-4.32%	3.3	3.4	3.2	3.3	3.2	3.4	3.2	3.1	3.1	3.5	3.5	3.2
I-280 SB	4.15	-2.52%	4.0	4	3.9	4	4.1	4	4.3	4.2	4.1	4	3.9	4
Hwy 87 NB	3.15	-1.59%	3.1	3.2	3.1	3.1	3.1	3.2	3.1	3	3	3.1	3.1	3.1
Hwy 87 SB	3.15	7.07%	3.4	3.4	3.4	3.3	3.4	3.4	3.4	3.4	3.3	3.4	3.4	3.3

## APPENDIX C: PEAK HOUR TRAFFIC COUNTS IN DOWNTOWN SAN JOSE

Node	Intersection	Peak	Peak Hour	NB			EB			SB			WB			Count Date
				L	T	R	L	T	R	L	T	R	L	T	R	
3013	87/JULIAN (E) *	AM	8:00-9:00	76	414	56	100	511	0	391	603	0	0	473	137	9/17/2008
3013	87/JULIAN (E) *	PM	4:45-5:45	407	352	41	117	328	0	162	317	0	0	1156	126	9/17/2008
3014	87/JULIAN (W)	AM	7:45-8:45	0	0	0	0	398	21	338	158	129	74	655	327	9/17/2008
3014	87/JULIAN (W)	PM	5:00-6:00	0	0	0	0	837	25	172	87	75	165	376	1084	9/17/2008
3015	87/SANTA CLARA	AM	7:45-8:45	397	0	1266	0	522	0	0	0	0	0	560	0	9/17/2008
3015	87/SANTA CLARA	PM	4:45-5:45	243	0	495	0	635	0	0	0	0	0	589	0	9/17/2008
3032	280/BIRD (N)	AM	7:30-8:30	331	1077	0	0	0	0	0	546	176	254	5	517	9/16/2008
3032	280/BIRD (N)	PM	5:00-6:00	170	401	0	0	0	0	0	1297	572	690	12	248	9/16/2008
3033	280/BIRD (S)	AM	7:15-8:15	0	1013	391	309	2	93	390	465	0	0	0	0	9/16/2008
3033	280/BIRD (S)	PM	5:00-6:00	0	373	233	210	14	409	586	1044	0	0	0	0	9/16/2008
3059	ALAMEDA/RACE	AM	7:45-8:45	1	579	66	6	369	215	25	11	1	135	715	10	9/24/2008
3059	ALAMEDA/RACE	PM	5:00-6:00	11	304	107	0	730	508	10	7	0	183	488	0	9/24/2008
3061	ALMADEN/SAN CARLOS	AM	8:00-9:00	162	1506	179	77	440	39	97	233	46	80	549	128	9/30/2008
3061	ALMADEN/SAN CARLOS	PM	4:45-5:45	88	348	158	184	759	209	104	1017	100	106	514	83	9/30/2008
3066	AUTUMN/SANTA CLARA	AM	7:45-8:45	232	151	113	29	391	0	18	0	40	0	836	46	9/24/2008
3066	AUTUMN/SANTA CLARA	PM	5:00-6:00	85	58	68	25	564	0	23	0	88	0	621	51	9/24/2008

3077	BIRD/SAN CARLOS	AM	7:30-8:30	212	886	132	95	280	112	35	370	38	35	233	29	9/16/2008
3077	BIRD/SAN CARLOS	PM	4:45-5:45	124	304	127	70	505	293	75	1030	81	209	370	25	9/16/2008
3107	MARKET/SAN CARLOS	AM	7:30-8:30	353	1186	18	70	292	84	54	208	59	0	285	38	10/9/2008
3107	MARKET/SAN CARLOS	PM	5:00-6:00	115	184	2	78	374	145	96	860	86	0	357	21	10/9/2008
3112	MONTGOMERY/SANTA CLARA	AM	7:30-8:30	0	0	0	0	432	88	0	0	0	133	1010	0	9/24/2008
3112	MONTGOMERY/SANTA CLARA	PM	5:00-6:00	0	0	0	0	612	249	0	0	0	188	716	0	9/24/2008
3209	87/WOZ	AM	7:30-8:30	0	143	0	134	0	21	0	66	0	0	0	0	3/11/2008
3209	87/WOZ	PM	5:00-6:00	0	146	0	166	0	42	0	197	0	0	0	0	3/11/2008
3227	ALAMEDA/JULIAN	AM	7:45-8:45	0	1157	77	0	0	0	122	478	0	48	0	158	5/17/2006
3227	ALAMEDA/JULIAN	PM	4:45-5:45	0	638	69	0	0	0	127	1098	0	119	0	166	5/17/2006
3230	ALAMEDA/STOCKTON	AM	7:45-8:45	0	0	1	132	428	4	75	0	42	1	608	259	5/17/2006
3230	ALAMEDA/STOCKTON	PM	4:45-5:45	1	1	1	74	628	1	205	1	191	0	542	79	5/17/2006
3231	ALAMEDA/SUNOL	AM	7:45-8:45	46	3	60	6	445	21	5	5	6	26	660	9	2/24/2009
3231	ALAMEDA/SUNOL	PM	4:45-5:45	30	5	39	13	536	53	11	7	12	76	600	20	2/24/2009
3244	ALMADEN/WOZ	AM	7:45-8:45	87	1642	80	14	30	30	43	129	22	18	53	95	3/11/2008
3244	ALMADEN/WOZ	PM	5:00-6:00	50	264	73	26	90	227	137	1461	29	61	51	42	3/11/2008
3249	ALMADEN/PARK	AM	8:00-9:00	215	974	45	340	72	60	27	122	85	12	46	28	2/12/2009
3249	ALMADEN/PARK	PM	5:00-6:00	37	237	36	105	86	117	48	965	86	163	104	60	3/12/2009
3252	ALMADEN/SANTA CLARA(E)	AM	8:00-9:00	154	578	122	199	1246	0	0	0	0	56	334	83	3/12/2008
3252	ALMADEN/SANTA CLARA(E)	PM	5:00-6:00	111	226	118	182	971	1	0	0	0	161	425	126	3/12/2008

3263	AUTUMN/JULIAN	AM	7:45-8:45	23	35	215	10	347	9	28	4	12	46	318	102	5/18/2006
3263	AUTUMN/JULIAN	PM	4:45-5:45	20	12	85	10	447	13	82	14	19	96	395	49	5/18/2006
3266	AUZERAIS/BIRD	AM	7:30-8:30	196	1155	117	20	40	155	47	430	29	63	38	12	2/19/2009
3266	AUZERAIS/BIRD	PM	5:00-6:00	129	577	77	23	57	230	72	1261	32	152	44	26	2/19/2009
3267	AUZERAIS/DELMAS	AM	7:45-8:45	0	0	0	0	64	86	9	92	20	24	37	0	1/10/2007
3267	AUZERAIS/DELMAS	PM	5:00-6:00	0	0	0	0	57	59	92	395	70	34	73	0	1/10/2007
3268	AUZERAIS/LINCOLN	AM	7:30-8:30	90	604	27	13	31	49	15	153	21	25	59	24	2/25/2009
3268	AUZERAIS/LINCOLN	PM	4:45-5:45	33	262	30	14	70	81	28	495	28	46	64	39	2/25/2009
3269	AUZERAIS/MERIDIAN	AM	7:30-8:30	0	1058	5	0	0	0	1	574	0	8	0	17	5/3/2006
3269	AUZERAIS/MERIDIAN	PM	4:30-5:30	0	643	15	0	0	0	7	1124	0	4	0	7	5/3/2006
3270	AUZERAIS/RACE	AM	7:45-8:45	5	199	45	19	1	4	64	100	2	45	1	86	2/25/2009
3270	AUZERAIS/RACE	PM	4:45-5:45	7	250	87	3	2	1	110	261	17	62	3	68	2/25/2009
3271	AUZERAIS/WOZ	AM	7:45-8:45	53	167	0	50	0	48	0	19	11	0	0	9	2/18/2009
3271	AUZERAIS/WOZ	PM	5:00-6:00	102	202	0	23	0	130	0	79	30	8	1	7	2/18/2009
3304	BIRD/VIRGINIA	AM	7:30-8:30	17	1071	40	39	16	5	231	261	18	42	7	289	2/24/2009
3304	BIRD/VIRGINIA	PM	5:00-6:00	29	394	53	31	9	4	316	1283	36	46	11	133	2/24/2009
3417	COLEMAN/TAYLOR	AM	7:30-8:30	180	843	48	224	554	102	175	395	52	78	482	159	3/29/2007
3417	COLEMAN/TAYLOR	PM	4:45-5:45	167	516	63	113	274	70	245	801	114	162	519	145	2/21/2007
3445	DELMAS/PARK	AM		43	235	341	0	323	27	80	129	41	18	50	0	4/29/2008
3445	DELMAS/PARK	PM		77	365	249	0	121	46	49	306	70	121	323	0	4/29/2008

3446	DELMAS/SAN CARLOS	AM	8:00-9:00	0	0	0	0	374	41	23	72	62	18	261	0	1/10/2007
3446	DELMAS/SAN CARLOS	PM	4:45-5:45	0	0	0	0	428	106	35	468	203	40	338	0	1/10/2007
3489	FIFTH/SANTA CLARA	AM	7:45-8:45	0	0	0	55	396	0	15	0	17	0	589	114	4/8/2009
3489	FIFTH/SANTA CLARA	PM	5:00-6:00	0	0	0	21	745	0	41	0	28	0	493	33	4/8/2009
3491	FIRST/ST. JAMES	AM	7:45-8:45	0	485	20	44	456	0	0	0	0	0	0	0	3/8/2007
3491	FIRST/ST. JAMES	PM	4:30-5:30	0	232	30	53	710	0	0	0	0	0	0	0	3/8/2007
3494	FIRST/HAWTHORNE	AM	8:00-9:00	0	336	0	9	0	0	0	191	2	0	0	0	2/14/2007
3494	FIRST/HAWTHORNE	PM	4:45-5:45	0	297	0	15	0	4	0	374	9	0	0	0	2/14/2007
3505	FIRST/RANKIN	AM	7:45-8:45	1	335	0	5	0	4	0	225	13	0	0	0	2/14/2007
3505	FIRST/RANKIN	PM	5:00-6:00	1	291	0	13	0	7	0	449	14	0	0	0	2/14/2007
3511	FIRST/SAN FERNANDO	AM	8:00-9:00	21	167	34	23	211	0	0	0	0	0	179	57	2/15/2007
3511	FIRST/SAN FERNANDO	PM	5:00-6:00	2	153	28	31	390	0	0	0	0	0	198	71	2/15/2007
3512	FIRST/SAN SALVADOR	AM	8:00-9:00	4	256	37	28	60	0	0	0	6	3	54	36	2/15/2007
3512	FIRST/SAN SALVADOR	PM	4:45-5:45	2	138	43	14	75	7	3	22	24	7	132	61	2/15/2007
3539	FOURTH/SAN FERNANDO	AM	8:00-9:00	0	0	0	0	374	109	68	412	62	132	125	0	3/8/2007
3539	FOURTH/SAN FERNANDO	PM	5:00-6:00	0	0	0	0	311	144	70	1064	96	258	244	0	3/8/2007
3541	FOURTH/SANTA CLARA	AM	8:00-9:00	0	0	0	0	407	142	56	303	79	116	461	0	4/8/2009
3541	FOURTH/SANTA CLARA	PM	5:00-6:00	0	0	0	0	625	252	125	800	56	130	378	0	4/8/2009
3543	FOURTH/ST. JOHN	AM	7:45-8:45	0	0	0	0	69	159	13	361	59	44	155	0	3/7/2007
3543	FOURTH/ST. JOHN	PM	5:00-6:00	0	0	0	0	135	133	24	1013	82	57	147	0	3/7/2007

3571	HANCHETT/PARK	AM	7:30-8:30	43	869	3	91	18	36	9	434	25	13	15	7	9/20/2005
3571	HANCHETT/PARK	PM	5:00-6:00	49	374	5	36	18	58	13	826	75	10	23	10	9/20/2005
3605	JULIAN/MARKET	AM	7:30-8:30	45	843	0	0	0	0	0	393	88	124	455	258	3/11/2008
3605	JULIAN/MARKET	PM	5:00-6:00	110	473	0	0	0	0	0	882	386	323	462	139	3/11/2008
3606	JULIAN/MONTGOMERY	AM	7:45-8:45	9	4	7	14	296	8	19	5	8	12	308	44	3/6/2008
3606	JULIAN/MONTGOMERY	PM	4:45-5:45	10	6	25	13	395	5	48	3	25	16	302	22	3/6/2008
3608	JULIAN/STOCKTON	AM	7:45-8:45	11	310	60	24	193	23	140	121	13	32	146	175	5/18/2006
3608	JULIAN/STOCKTON	PM	4:45-5:45	26	147	63	16	169	19	204	315	48	111	185	101	5/18/2006
3653	LINCOLN/SAN CARLOS	AM	7:30-8:30	389	214	107	14	352	99	19	64	20	31	332	17	2/24/2009
3653	LINCOLN/SAN CARLOS	PM	4:45-5:45	89	68	76	24	590	230	11	213	36	82	490	20	2/24/2009
3667	MARKET/SAN FERNANDO	AM	7:45-8:45	86	953	56	29	159	33	59	184	29	37	149	36	4/19/2007
3667	MARKET/SAN FERNANDO	PM	5:00-6:00	43	230	76	18	239	140	127	940	44	71	164	57	3/28/2007
3668	MARKET/PARK	AM	7:30-8:30	0	1083	0	0	0	88	0	265	117	0	0	0	2/21/2007
3668	MARKET/PARK	PM	5:00-6:00	0	471	0	0	0	161	0	1220	133	0	0	0	4/19/2007
3669	MARKET/SAN SALVADOR	AM	7:15-8:15	39	1222	37	50	0	8	66	326	82	19	17	54	3/7/2007
3669	MARKET/SAN SALVADOR	PM	4:45-5:45	1	234	34	20	8	20	47	1172	37	73	10	68	4/17/2007
3670	MARKET/SANTA CLARA	AM	7:45-8:45	87	517	30	75	550	189	54	266	58	67	326	100	4/2/2009
3670	MARKET/SANTA CLARA	PM	5:00-6:00	69	231	41	87	581	114	118	760	80	80	395	90	4/2/2009
3689	MERIDIAN/PARK	AM	7:15-8:15	789	0	89	0	249	293	0	0	0	142	360	0	3/7/2007
3689	MERIDIAN/PARK	PM	5:00-6:00	378	0	138	0	414	480	0	0	0	169	239	0	3/7/2007

3693	MERIDIAN/SAN CARLOS	AM	7:45-8:45	336	668	194	94	464	116	86	227	34	169	549	123	3/7/2007
3693	MERIDIAN/SAN CARLOS	PM	5:00-6:00	99	375	255	125	1085	284	229	470	59	307	724	54	3/7/2007
3709	MONTGOMERY/PARK	AM		251	707	160	29	107	207	17	227	36	32	85	10	4/29/2008
3709	MONTGOMERY/PARK	PM		121	208	52	14	107	192	15	736	43	208	138	18	4/29/2008
3730	PARK/SUNOL	AM		14	44	9	30	283	8	48	42	19	9	286	43	4/29/2008
3730	PARK/SUNOL	PM		18	50	18	22	239	25	59	124	34	11	251	31	4/29/2008
3731	PARK/WOZ	AM		14	111	55	97	567	78	0	0	0	23	47	68	4/29/2008
3731	PARK/WOZ	PM		20	145	53	91	289	19	0	0	0	109	402	167	4/29/2008
3732	PARK/RACE	AM	7:30-8:30	35	479	13	105	248	18	32	209	25	24	309	126	2/25/2009
3732	PARK/RACE	PM	5:00-6:00	28	271	44	97	343	33	102	503	67	44	233	51	2/25/2009
3748	RACE/SAN CARLOS	AM	7:30-8:30	77	218	29	168	423	62	54	119	135	20	589	195	2/24/2009
3748	RACE/SAN CARLOS	PM	5:00-6:00	100	126	44	191	826	84	113	206	253	77	554	64	2/24/2009
3763	SAN CARLOS/WOZ	AM	8:00-9:00	29	104	94	132	289	6	36	19	14	14	207	79	2/12/2009
3763	SAN CARLOS/WOZ	PM	5:00-6:00	48	57	90	60	399	6	25	51	83	38	353	56	3/12/2009
3775	SAN PEDRO/SANTA CLARA	AM	7:30-8:30	6	42	11	58	697	85	6	36	13	21	560	39	3/6/2007
3775	SAN PEDRO/SANTA CLARA	PM	5:00-6:00	35	51	31	66	748	42	19	70	57	16	553	30	4/17/2007
3782	SANTA CLARA/SECOND	AM	7:45-8:45	0	0	0	0	433	86	15	110	29	64	573	0	3/7/2007
3782	SANTA CLARA/SECOND	PM	5:00-6:00	0	0	0	0	700	174	45	298	49	103	514	0	3/7/2007
3794	SECOND/ST. JAMES	AM	7:45-8:45	0	0	0	10	267	20	36	121	0	0	0	0	3/6/2007
3794	SECOND/ST. JAMES	PM	5:00-6:00	0	0	0	6	486	25	111	282	0	0	0	0	3/6/2007

3817	STOCKTON/TAYLOR	AM	7:30-8:30	54	41	272	7	469	24	71	13	14	145	415	140	3/10/2009
3817	STOCKTON/TAYLOR	PM	4:45-5:45	76	15	248	9	582	68	71	27	8	333	640	54	3/10/2009
3906	SAN CARLOS/SUNOL	AM		34	24	24	62	248	48	5	21	6	49	251	66	4/30/2008
3906	SAN CARLOS/SUNOL	PM		68	31	80	90	375	79	9	16	9	82	381	112	4/30/2008
3960	RACE/SADDLE RACK	AM	7:30-8:30	22	268	0	122	0	13	0	78	86	0	0	0	5/4/2006
3960	RACE/SADDLE RACK	PM	4:45-5:45	48	216	0	137	0	13	0	247	139	0	0	0	5/4/2006
3969	AUZERAIS/SUNOL	AM	7:30-8:30	9	9	21	5	69	6	13	22	7	33	98	21	2/19/2009
3969	AUZERAIS/SUNOL	PM	4:00-5:00	3	7	46	2	166	5	14	19	21	15	101	16	2/19/2009
4038	GUADALUPE/TAYLOR	AM	7:30-8:30	500	0	1281	94	344	290	140	0	49	621	337	90	3/16/2005
4038	GUADALUPE/TAYLOR	PM	4:00-5:00	371	0	994	27	393	410	138	0	93	1098	357	121	3/16/2005
4042	COLEMAN/GUADALUPE PARKWAY	AM	7:30-8:30	0	0	0	26	440	0	28	0	9	0	942	163	3/29/2007
4042	COLEMAN/GUADALUPE PARKWAY	PM	5:00-6:00	0	0	0	22	1052	0	111	0	21	0	457	54	3/29/2007
4070	COLEMAN/SANTA TERESA	AM	7:45-8:45	64	0	24	0	459	16	0	0	0	19	922	0	3/29/2007
4070	COLEMAN/SANTA TERESA	PM	5:00-6:00	44	0	50	0	1007	108	0	0	0	31	446	0	3/29/2007
4071	AUTUMN/COLEMAN	AM	7:45-8:45	12	0	24	0	458	17	0	0	1	32	957	1	3/29/2007
4071	AUTUMN/COLEMAN	PM	5:00-6:00	18	0	49	0	1055	32	0	0	0	75	418	1	3/29/2007
4072	COLEMAN/SAN JOES MARKET	AM	7:45-8:45	85	0	4	125	482	48	0	0	1	26	952	1	3/29/2007
4072	COLEMAN/SAN JOES MARKET	PM	5:00-6:00	279	0	58	54	1017	227	0	0	1	78	355	0	3/29/2007

# APPENDIX D: TURNING MOVEMENTS FOR THE BASE

## CASE SCENARIO

		SB on/off flow				NB on/off flow						
		SC: 39										
		NS: Cahill										
		EW: Santa Clara										
		43	50	8	63							
WB on/off flow		576	←							↗	58	WB on/off flow
		0	↗							←	490	
EB on/off flow		800	→							↖	58	EB on/off flow
		120	↘							→	838	
				↓	↖	↑	↗					
				228	43	5	30					
		SB on/off flow				NB on/off flow						
		0				-37						

Intersection: Cahill and Santa Clara

		SB on/off flow				NB on/off flow						
		SC: 38										
		NS: Montgomery										
		EW: Santa Clara										
		0	0	0	0							
WB on/off flow		606	←							↗	0	WB on/off flow
		0	↗							←	606	
EB on/off flow		589	→							↖	188	EB on/off flow
		249	↘							→	589	
				↓	↖	↑	↗					
				437	0	0	0					
		SB on/off flow				NB on/off flow						
		0				0						

Intersection: Montgomery and Santa Clara





		SB on/off flow		NB on/off flow			
		0		0			
		SC: N/A		Int#: 1			
		NS: Bird					
		EW: Virginia					
		36	1283	316	558		
WB on/off flow		76 ←	↙	↘	↑	↗	133
		31 ↗				←	11
EB on/off flow		9 →				↙	46
		4 ↘				→	378
		↓	↖	↑	↗		
		1333	29	394	53		

Intersection: Bird and Virginia

		SB on/off flow		NB on/off flow			
		SC: 40					
		NS: Montgomery					
		EW: Julian					
		25	3	48	41		
WB on/off flow		337 ←	↙	↘	↑	↗	22
		13 ↗				←	302
EB on/off flow		395 →				↙	16
		5 ↘				→	468
		↓	↖	↑	↗		
		24	10	6	25		
		SB on/off flow		NB on/off flow			

Intersection: Montgomery and Julian

		SB on/off flow		NB on/off flow			
		SC: 7					
		NS: Pleasant					
		EW: Julian					
		0	0	394	111		
WB on/off flow	0	340 ←	↙	↘	↑	↗	111
		0 ↗				←	340
EB on/off flow	0	468 →				↙	0
		0 ↘				→	862
		↓	↖	↑	↗		
		0	0	0	0		
		SB on/off flow		NB on/off flow			

Intersection: Pleasant and Julian

		SB on/off flow				NB on/off flow			
		SC: 41							
		NS: Hwy 87 (W)							
		EW: Julian							
		75	87	172	1084				
WB on/off flow		451 ←				↗	1084	WB on/off flow	0
0		0 ↗				←	376		
EB on/off flow		837 →				↙	220	EB on/off flow	0
0		25 ↘				→	445		
		*273 vehicles go onto the onramp							
		273				↓	↖	↑	↗
		332	0	0	0				
		SB on/off flow				NB on/off flow			

### Intersection: Hwy 87 (W) and Julian

		SB on/off flow				NB on/off flow			
		SC: 42							
		NS: Hwy 87 (E)							
		EW: James/Julian							
		0	317	162	757				
WB on/off flow		1680 ←				↗	126	WB on/off flow	0
0		117 ↗				←	1156		
EB on/off flow		328 →				↙	0	EB on/off flow	0
0		0 ↘				→	686		
						↓	↖	↑	↗
		0	407	352	41				
		*The above volume is Notre Dame Ave.							
		SB on/off flow				NB on/off flow			

### Intersection: Hwy 87 (E) and Julian

		SB on/off flow				NB on/off flow			
		SC: 43							
		NS: Market							
		EW: James							
		0	1000	145	282				
WB on/off flow		0 ←				↗	0	WB on/off flow	0
0		50 ↗				←	0		
EB on/off flow		500 →				↙	0	EB on/off flow	0
0		100 ↘				→	675		
						↓	↖	↑	↗
		1100	0	232	30				
		SB on/off flow				NB on/off flow			
		0				0			

### Intersection: Market and James



				SB on/off flow		NB on/off flow					
				0		0					
				SC: 15							
				NS: Autumn							
				EW: San Fernando							
				0	0	0	327				
WB on/off flow				←	↓	↘	↑		WB on/off flow		
0	150	←						↖	75	0	
	72	↗						←	125		
EB on/off flow								↙	0	EB on/off flow	
0	300	→						↘	445	0	
	0	↘						→			
				↓	↖	↑	↗				
				0	25	180	145		350		
				SB on/off flow				NB on/off flow			
				0				0			

Intersection: Autumn and San Fernando

				SB on/off flow		NB on/off flow					
				SC: N/A							
				NS: Delmas							
				EW: Santa Clara							
				0	0	0	0				
WB on/off flow				←	↓	↘	↑		WB on/off flow		
0	727	←						↖	0	0	
	0	↗						←	655		
EB on/off flow								↙	288	EB on/off flow	
0	600	→						↘	746	0	
	55	↘						→			
				↓	↖	↑	↗				
				343	72	0	146				
				SB on/off flow				NB on/off flow			
				0				0			

Intersection: Delmas and Santa Clara

				SB on/off flow		NB on/off flow					
				0		0					
				SC: 16							
				NS: Delmas							
				EW: San Fernando							
				50	300	50	250				
WB on/off flow				←	↓	↘	↑		WB on/off flow		
0	100	←						↖	200	0	
	50	↗						←	50		
EB on/off flow								↙	200	EB on/off flow	
0	500	→						↘	550	0	
	50	↘						→			
				↓	↖	↑	↗				
				550	0	0	0				
				SB on/off flow				NB on/off flow			
				0				0			

Intersection: Delmas and San Fernando

				SB on/off flow	NB on/off flow				
				0	0				
				SC: 2					
				NS: Delmas					
				EW: Park					
				77	365	249	306		
WB on/off flow				The above volume is the freeway offramp					WB on/off flow
0	470	←						0	0
	0	↗						←	323
EB on/off flow	121	→						↙	121
0	46	↘						→	419
				↓	↙	↓	↘		
				838	70	306	49		
				*The volumes to the right are Delmas St. SB					
				SB on/off flow	NB on/off flow				174
				0	-425				

Intersection: Delmas and Park

				SB on/off flow	NB on/off flow				
				0	0				
				SC: 2					
				NS: Delmas					
				EW: San Carlos					
				203	468	35	0		
WB on/off flow									WB on/off flow
0	541	←						↖	0
	0	↗						←	338
EB on/off flow	428	→						↙	40
0	106	↘						→	463
				↓	↖	↑	↗		
				614	0	0	0		
				SB on/off flow	NB on/off flow				

Intersection: Delmas and San Carlos

				SB on/off flow	NB on/off flow				
				423					
				SC: 35					
				NS: Almaden					
				EW: Santa Clara (W)					
				164	105	154	0		
WB on/off flow									WB on/off flow
0	700	←						↖	0
	0	↗						←	536
EB on/off flow	1000	→						↙	0
0	241	↘						→	1154
				↓	↖	↑	↗		
				346	0	0	0		
				SB on/off flow	NB on/off flow				
				0	0				

Intersection: Almaden and Santa Clara (W)

				SB on/off flow	NB on/off flow				
					266				
				SC: 35	Int#: 18				
				NS: Almaden					
				EW: Santa Clara (E)					
				0	0	0	534		
WB on/off flow				←	↓	↘	↑		WB on/off flow
0	536							↖	126
								←	425
EB on/off flow				↗				↙	161
0	182			→				↘	1090
	972							→	
	0			↓	↖	↑	↗		
				161	111	226	118		
				SB on/off flow	NB on/off flow				
				0	15				

Intersection: Almaden and Santa Clara (E)

				SB on/off flow	NB on/off flow				
				0	0				
				SC: 17					
				NS: Almaden					
				EW: San Fernando					
				50	580	57	440		
WB on/off flow				←	↓	↘	↑		WB on/off flow
0	420							↖	50
								←	300
EB on/off flow				↗				↙	150
0	90			→				↘	467
	340							→	
	250			↓	↖	↑	↗		
				980	70	300	70		
				SB on/off flow	NB on/off flow				
				0	0				

Intersection: Almaden and San Fernando

				SB on/off flow	NB on/off flow				
				0	0				
				SC: 12					
				NS: Almaden					
				EW: Park					
				1099	86	965	48	402	
WB on/off flow				←	↓	↘	↑		WB on/off flow
0	227							↖	60
								←	104
EB on/off flow				↗				↙	163
0	105			→				↘	170
	86							→	
	117			↓	↖	↑	↗		
				1245	37	237	36	310	
				SB on/off flow	NB on/off flow				
				0	0				

Intersection: Almaden and Park

				SB on/off flow	NB on/off flow				
				0	0				
				SC: 3					
				NS: Almaden					
				EW: San Carlos					
WB on/off flow				100	1017	104	615		
0				↙	↓	↘	↑		
EB on/off flow	702	←						↗	83
0	184	↗						←	514
	759	→						↙	106
	209	↘						→	1021
				↓	↖	↑	↗		
				1332	88	348	158		
				SB on/off flow	NB on/off flow				
				0	0				

Intersection: Almaden and San Carlos

				SC: 68					
				NS: Almaden					
				EW: Reed					
				524	1225	0	407	407	
WB on/off flow				↙	↓	↘	↑		
-728	728	←						↗	80
	0	↗						←	204
EB on/off flow	0	→						↙	0
0	0	↘						→	0
				↓	↖	↑	↗		
				1225	0	327	0		
				SB on/off flow	NB on/off flow				
				2	0				

Intersection: Almaden and Reed

				SB on/off flow	NB on/off flow				
				2	0				
				SC: 69					
				NS: Vine					
				EW: Grant					
				0	1227	0	327		
WB on/off flow				↙	↓	↘	↑		
0	0	←						↗	20
	307	↗						←	0
EB on/off flow	16	→						↙	0
896	573	↘						→	16
				↓	↖	↑	↗		
				1800	0	0	0		
				SB on/off flow	NB on/off flow				

Intersection: Vine and Grant









				SB on/off flow		NB on/off flow				
				0		0				
				SC: 5						
				NS: 1st						
				EW: San Carlos						
				0	0	0	268			
WB on/off flow				←	↓	↘	↑		WB on/off flow	
0		378	←					↗	20	0
		48	↗					←	378	
EB on/off flow				→				↙	0	EB on/off flow
0		375	→					↘	431	0
		49	↘					→		
				↓	↖	↑	↗			
				49	0	200	56			
				SB on/off flow		NB on/off flow				
				0		0				

Intersection: 1<sup>st</sup> and San Carlos

				SB on/off flow		NB on/off flow				
				0		0				
				SC: 51						
				NS: 1st						
				EW: San Salvador						
				24	22	3	213			
WB on/off flow				←	↓	↘	↑		WB on/off flow	
0		158	←					↗	61	0
		14	↗					←	132	
EB on/off flow				→				↙	7	EB on/off flow
0		75	→					↘	121	0
		7	↘					→		
				↓	↖	↑	↗			
				36	2	138	43			
				SB on/off flow		NB on/off flow				
				0		0				

Intersection: 1<sup>st</sup> and San Salvador

				SC: 6						
				NS: 4th						
				EW: James						
				0	900	121	0			
WB on/off flow				←	↓	↘	↑		WB on/off flow	
0		0	←					↗	0	0
		0	↗					←	0	
EB on/off flow				→				↙	0	EB on/off flow
0		750	→					↘	871	-871
		81	↘					→		
				↓	↖	↑	↗			
				981	0	0	0			
				SB on/off flow		NB on/off flow				
				0		0				

Intersection: 4<sup>th</sup> and San James

				SB on/off flow	NB on/off flow				
				0					
				SC: 28					
				NS: 4th					
				EW: Santa Clara (E)					
				56	800	125	0		
WB on/off flow				↙	↓	↘	↑		WB on/off flow
0	434	←						↖	0
	0	↗						←	378
EB on/off flow	625	→						↙	130
0	252	↘						→	750
				↓	↖	↗	↗		
				1182	0	0	0		
				SB on/off flow	NB on/off flow				
				0					

Intersection: 4<sup>th</sup> and Santa Clara

				SB on/off flow	NB on/off flow				
				0					
				SC: 22					
				NS: 4th					
				EW: San Fernando					
				96	1064	70	0		
WB on/off flow				↙	↓	↘	↑		WB on/off flow
0	340	←						↖	0
	0	↗						←	244
EB on/off flow	311	→						↙	258
0	144	↘						→	381
				↓	↖	↗	↗		
				1466	0	0	0		
				SB on/off flow	NB on/off flow				
				0					

Intersection: 4<sup>th</sup> and San Fernando

				SB on/off flow	NB on/off flow				
				0					
				SC: 8					
				NS: 4th					
				EW: San Carlos					
				266	1200	0	0		
WB on/off flow				↙	↓	↘	↑		WB on/off flow
0	266	←						↖	0
	0	↗						←	0
EB on/off flow	0	→						↙	0
0	431	↘						→	0
				↓	↖	↗	↗		
				1631	0	0	0		
				SB on/off flow	NB on/off flow				
				0	0				

Intersection: 4<sup>th</sup> and San Carlos

		SB on/off flow		NB on/off flow			
		0		0			
		SC: 54					
		NS: 4th					
		EW: San Salvador					
		100	1031	300	0		
WB on/off flow		↙	↓	↘	↑	↖	0
0	344	←				←	244
	0	↗				↙	270
EB on/off flow	80	→				↘	380
0	37	↘				→	
		↓	↖	↑	↗		
		1338	0	0	0		
		SB on/off flow		NB on/off flow			
		0		0			

Intersection: 4<sup>th</sup> and San Salvador

		SB on/off flow		NB on/off flow			
		0		0			
		SC: 62					
		NS: 4th					
		EW: Reed					
		100	593	300	0		
WB on/off flow		↙	↓	↘	↑	↖	0
0	200	←				←	100
	0	↗				↙	50
EB on/off flow	100	→				↘	400
0	20	↘				→	
		↓	↖	↑	↗		
		663	0	0	0		
		The above volume is the freeway onramp this is different from CUBE model					

Intersection: 4<sup>th</sup> and Reed

## APPENDIX E: DYNAMIC ASSIGNMENT RESULTS

These were the results of the attempts to run a 48 x 48 OD matrix that was created for the purpose of dynamic assignment in VISSIM. The “From to” row indicates the real time of which is simulated, which in this case is 4:00 to 5:00 pm. The Factor row is the scale factor for the network. The number of network objects is the number of zones within the network while the network object numbers is the reference for which the later summaries should be looked upon.

\$V;D3

\* From to

16.00 17.00

\* Factor

1.00

\*

\* Cal Poly

\* 01/31/11

\* Number of network objects

48

\* Network object numbers

1	2	3	4	5	6	7	8	9	10
11	12	13	14	15	16	17	18	19	20
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48		

\*

\* Obj 1 Sum = 68.000

0.000 2.000 2.000 2.000 2.000 2.000 2.000 1.000 1.000 1.000  
1.000 1.000 2.000 1.000 2.000 1.000 1.000 2.000 2.000 2.000  
1.000 0.000 1.000 2.000 0.000 1.000 1.000 2.000 1.000 1.000  
1.000 1.000 1.000 1.000 1.000 0.000 0.000 1.000 1.000 1.000  
1.000 0.000 2.000 13.000 0.000 4.000 0.000 0.000

\* Obj 2 Sum = 867.000

1.000 0.000 21.000 11.000 21.000 21.000 1.000 1.000 5.000 2.000  
1.000 1.000 3.000 2.000 21.000 1.000 5.000 21.000 1.000 21.000  
1.000 0.000 1.000 1.000 0.000 1.000 2.000 1.000 21.000 21.000  
1.000 1.000 21.000 1.000 1.000 0.000 0.000 21.000 481.000 1.000  
1.000 0.000 21.000 66.000 0.000 41.000 0.000 0.000

\* Obj 3 Sum = 929.000

1.000 11.000 0.000 11.000 22.000 22.000 22.000 1.000 4.000 4.000  
1.000 1.000 4.000 1.000 22.000 1.000 1.000 22.000 2.000 22.000  
1.000 0.000 1.000 2.000 0.000 2.000 4.000 2.000 22.000 22.000  
1.000 1.000 22.000 1.000 22.000 0.000 0.000 22.000 482.000 10.000  
22.000 22.000 22.000 22.000 0.000 49.000 0.000 0.000

\* Obj 4 Sum = 583.000

0.000 14.000 14.000 0.000 14.000 1.000 14.000 1.000 5.000 4.000  
1.000 1.000 5.000 2.000 14.000 1.000 5.000 14.000 4.000 14.000  
1.000 0.000 1.000 1.000 0.000 1.000 2.000 1.000 14.000 14.000  
1.000 1.000 14.000 1.000 14.000 0.000 0.000 14.000 279.000 10.000  
14.000 14.000 14.000 14.000 0.000 30.000 0.000 0.000

\* Obj 5 Sum = 2352.000

1.000 28.000 56.000 42.000 0.000 56.000 1.000 1.000 6.000 1.000  
1.000 1.000 5.000 3.000 56.000 1.000 1.000 56.000 2.000 56.000  
1.000 0.000 1.000 2.000 0.000 2.000 1.000 5.000 56.000 56.000  
1.000 1.000 56.000 1.000 56.000 0.000 0.000 326.000 1025.000 10.000  
56.000 56.000 56.000 56.000 0.000 154.000 0.000 0.000

\* Obj 6 Sum = 1222.000

1.000 15.000 29.000 29.000 29.000 0.000 29.000 1.000 8.000 5.000  
29.000 1.000 1.000 4.000 29.000 1.000 2.000 29.000 3.000 29.000  
1.000 0.000 1.000 1.000 0.000 2.000 29.000 4.000 29.000 29.000  
1.000 1.000 29.000 1.000 29.000 0.000 0.000 31.000 557.000 10.000  
29.000 29.000 29.000 29.000 0.000 77.000 0.000 0.000

\* Obj 7 Sum = 291.000

0.000 7.000 7.000 7.000 7.000 7.000 0.000 1.000 7.000 7.000  
7.000 7.000 7.000 7.000 7.000 2.000 5.000 7.000 2.000 7.000  
1.000 0.000 1.000 7.000 0.000 1.000 7.000 3.000 7.000 7.000  
1.000 1.000 7.000 1.000 7.000 0.000 0.000 7.000 87.000 0.000  
0.000 7.000 7.000 7.000 0.000 17.000 0.000 0.000

\* Obj 8 Sum = 160.000

1.000 4.000 4.000 4.000 4.000 4.000 4.000 1.000 4.000 4.000  
4.000 4.000 4.000 4.000 4.000 1.000 1.000 4.000 2.000 4.000  
1.000 0.000 1.000 4.000 0.000 2.000 4.000 2.000 4.000 4.000  
1.000 1.000 4.000 1.000 4.000 0.000 0.000 4.000 34.000 0.000  
0.000 4.000 4.000 7.000 0.000 8.000 0.000 0.000

\* Obj 9 Sum = 1297.000

1.000 16.000 32.000 1.000 32.000 32.000 1.000 1.000 0.000 10.000  
32.000 32.000 32.000 32.000 32.000 1.000 1.000 32.000 1.000 32.000

1.000 0.000 1.000 2.000 0.000 1.000 32.000 1.000 32.000 32.000  
1.000 1.000 32.000 1.000 32.000 0.000 0.000 32.000 582.000 1.000  
32.000 32.000 32.000 32.000 0.000 32.000 0.000 0.000

\* Obj 10 Sum = 6552.000

182.000 20.000 35.000 17.000 365.000 65.000 12.000 1.000 165.000 0.000  
98.000 165.000 65.000 9.000 285.000 182.000 183.000 346.000 196.000 165.000  
13.000 0.000 195.000 182.000 0.000 191.000 211.000 186.000 165.000 229.000  
216.000 244.000 346.000 182.000 196.000 0.000 0.000 165.000 597.000 1.000  
346.000 1.000 0.000 165.000 0.000 165.000 0.000 0.000

\* Obj 11 Sum = 799.000

1.000 19.000 19.000 19.000 265.000 19.000 1.000 1.000 7.000 0.000  
0.000 19.000 19.000 19.000 19.000 19.000 1.000 19.000 19.000 19.000  
19.000 0.000 19.000 5.000 0.000 0.000 19.000 4.000 71.000 19.000  
1.000 19.000 19.000 1.000 19.000 0.000 0.000 1.000 19.000 1.000  
19.000 1.000 1.000 19.000 0.000 19.000 0.000 0.000

\* Obj 12 Sum = 1550.000

0.000 37.000 37.000 37.000 37.000 37.000 37.000 1.000 37.000 10.000  
37.000 0.000 37.000 37.000 37.000 37.000 2.000 37.000 37.000 37.000  
37.000 0.000 37.000 4.000 0.000 3.000 37.000 2.000 37.000 37.000  
1.000 37.000 37.000 1.000 37.000 0.000 0.000 524.000 37.000 1.000  
37.000 1.000 1.000 37.000 0.000 37.000 0.000 0.000

\* Obj 13 Sum = 677.000

1.000 16.000 16.000 16.000 16.000 16.000 16.000 1.000 16.000 1.000  
16.000 16.000 0.000 16.000 16.000 16.000 30.000 16.000 16.000 16.000  
16.000 0.000 16.000 3.000 0.000 4.000 16.000 3.000 16.000 16.000  
1.000 16.000 16.000 1.000 16.000 0.000 0.000 16.000 16.000 1.000

16.000 1.000 1.000 16.000 0.000 197.000 0.000 0.000

\* Obj 14 Sum = 793.000

1.000 19.000 19.000 1.000 19.000 19.000 19.000 0.000 19.000 2.000  
19.000 19.000 19.000 0.000 19.000 19.000 30.000 19.000 19.000 19.000  
19.000 0.000 19.000 2.000 0.000 5.000 19.000 2.000 19.000 1.000  
1.000 19.000 19.000 1.000 19.000 0.000 0.000 19.000 19.000 1.000  
19.000 1.000 1.000 19.000 0.000 269.000 0.000 0.000

\* Obj 15 Sum = 1303.000

1.000 31.000 31.000 1.000 31.000 31.000 0.000 0.000 0.000 1.000  
31.000 31.000 31.000 31.000 0.000 31.000 4.000 31.000 31.000 31.000  
31.000 0.000 31.000 4.000 0.000 6.000 31.000 1.000 31.000 1.000  
1.000 31.000 31.000 1.000 31.000 0.000 0.000 566.000 31.000 1.000  
31.000 1.000 1.000 31.000 0.000 31.000 0.000 0.000

\* Obj 16 Sum = 793.000

1.000 19.000 19.000 19.000 19.000 19.000 0.000 0.000 0.000 5.000  
19.000 19.000 19.000 19.000 19.000 0.000 25.000 19.000 19.000 19.000  
19.000 0.000 19.000 1.000 0.000 8.000 19.000 4.000 19.000 1.000  
1.000 19.000 19.000 1.000 19.000 0.000 0.000 19.000 287.000 1.000  
19.000 1.000 1.000 19.000 0.000 19.000 0.000 0.000

\* Obj 17 Sum = 467.000

1.000 11.000 11.000 11.000 11.000 11.000 0.000 0.000 0.000 4.000  
11.000 11.000 11.000 11.000 11.000 11.000 0.000 11.000 11.000 11.000  
11.000 0.000 11.000 1.000 0.000 5.000 11.000 0.000 11.000 1.000  
1.000 11.000 11.000 1.000 11.000 0.000 0.000 11.000 11.000 1.000  
11.000 1.000 1.000 11.000 0.000 175.000 0.000 0.000

\* Obj 18 Sum = 2141.000

1.000 51.000 51.000 1.000 51.000 51.000 0.000 0.000 0.000 3.000  
51.000 51.000 51.000 51.000 51.000 51.000 51.000 0.000 51.000 352.000  
51.000 0.000 51.000 20.000 0.000 5.000 51.000 0.000 51.000 1.000  
1.000 51.000 51.000 1.000 51.000 0.000 0.000 580.000 51.000 1.000  
51.000 1.000 1.000 51.000 0.000 51.000 0.000 0.000

\* Obj 19 Sum = 1472.000

1.000 10.000 35.000 1.000 35.000 35.000 0.000 0.000 0.000 4.000  
35.000 35.000 35.000 35.000 35.000 35.000 40.000 35.000 0.000 596.000  
35.000 0.000 35.000 1.000 0.000 4.000 35.000 5.000 35.000 1.000  
1.000 35.000 35.000 35.000 35.000 0.000 0.000 35.000 35.000 1.000  
35.000 1.000 1.000 35.000 0.000 35.000 0.000 0.000

\* Obj 20 Sum = 8964.000

150.000 5.000 21.000 17.000 221.000 145.000 17.000 0.000 17.000 10.000  
17.000 133.000 21.000 11.000 270.000 193.000 154.000 370.000 370.000 0.000  
71.000 0.000 270.000 161.000 0.000 153.000 170.000 170.000 136.000 169.000  
170.000 270.000 370.000 170.000 370.000 0.000 0.000 577.000 2821.000 1.000  
229.000 1.000 1.000 321.000 0.000 221.000 0.000 0.000

\* Obj 21 Sum = 1214.000

1.000 1.000 29.000 0.000 29.000 29.000 0.000 0.000 29.000 2.000  
29.000 29.000 1.000 1.000 29.000 29.000 3.000 29.000 29.000 279.000  
0.000 0.000 29.000 29.000 0.000 4.000 29.000 1.000 29.000 2.000  
29.000 29.000 29.000 29.000 29.000 0.000 0.000 29.000 249.000 1.000  
29.000 1.000 1.000 29.000 0.000 29.000 0.000 0.000

\* Obj 22 Sum = 1126.000

1.000 1.000 27.000 0.000 27.000 27.000 0.000 0.000 27.000 1.000  
1.000 27.000 1.000 1.000 27.000 27.000 2.000 27.000 27.000 258.000

27.000 0.000 27.000 27.000 0.000 3.000 27.000 1.000 27.000 27.000

27.000 27.000 27.000 27.000 27.000 0.000 0.000 27.000 27.000 1.000

27.000 10.000 1.000 27.000 0.000 196.000 0.000 0.000

\* Obj 23 Sum = 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

\* Obj 24 Sum = 284.000

1.000 7.000 7.000 7.000 7.000 7.000 0.000 0.000 7.000 1.000

1.000 7.000 1.000 1.000 7.000 7.000 7.000 7.000 7.000 7.000

7.000 0.000 7.000 0.000 0.000 1.000 7.000 2.000 7.000 7.000

7.000 7.000 7.000 7.000 7.000 0.000 0.000 7.000 7.000 1.000

7.000 7.000 7.000 7.000 0.000 72.000 0.000 0.000

\* Obj 25 Sum = 322.000

1.000 8.000 8.000 1.000 8.000 8.000 0.000 0.000 8.000 2.000

1.000 8.000 1.000 1.000 8.000 8.000 8.000 8.000 8.000 8.000

8.000 0.000 8.000 8.000 0.000 2.000 8.000 2.000 8.000 8.000

8.000 8.000 8.000 8.000 8.000 0.000 0.000 8.000 8.000 1.000

8.000 8.000 8.000 8.000 0.000 78.000 0.000 0.000

\* Obj 26 Sum = 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

\* Obj 27 Sum = 1504.000

1.000 36.000 36.000 1.000 36.000 36.000 1.000 0.000 36.000 5.000

1.000 36.000 2.000 36.000 36.000 36.000 36.000 36.000 36.000 36.000

36.000 0.000 36.000 36.000 0.000 0.000 36.000 36.000 36.000 36.000

36.000 36.000 36.000 36.000 36.000 0.000 0.000 376.000 36.000 1.000

36.000 36.000 36.000 36.000 0.000 36.000 0.000 0.000

\* Obj 28 Sum = 211.000

1.000 5.000 5.000 1.000 5.000 5.000 1.000 0.000 5.000 6.000

1.000 5.000 1.000 5.000 5.000 5.000 5.000 5.000 5.000 5.000

5.000 0.000 5.000 5.000 0.000 5.000 0.000 5.000 44.000 5.000

5.000 5.000 5.000 5.000 5.000 0.000 0.000 5.000 5.000 1.000

5.000 5.000 5.000 5.000 0.000 5.000 0.000 0.000

\* Obj 29 Sum = 5500.000

1.000 1.000 1.000 10.000 431.000 31.000 10.000 0.000 131.000 10.000

10.000 131.000 20.000 131.000 131.000 131.000 31.000 131.000 131.000 1146.000

69.000 0.000 131.000 12.000 0.000 11.000 131.000 0.000 1564.000 131.000

131.000 31.000 131.000 11.000 131.000 0.000 0.000 131.000 131.000 1.000

131.000 0.000 1.000 1.000 0.000 1.000 0.000 0.000

\* Obj 30 Sum = 879.000

1.000 1.000 21.000 0.000 21.000 21.000 0.000 0.000 0.000 5.000

1.000 21.000 10.000 1.000 1.000 1.000 1.000 21.000 2.000 21.000

21.000 0.000 21.000 2.000 0.000 1.000 21.000 21.000 408.000 21.000

21.000 21.000 21.000 21.000 21.000 0.000 0.000 21.000 21.000 1.000

21.000 1.000 1.000 21.000 0.000 21.000 0.000 0.000

\* Obj 31 Sum = 804.000

1.000 1.000 19.000 0.000 19.000 19.000 0.000 0.000 0.000 1.000  
2.000 19.000 2.000 1.000 1.000 1.000 1.000 19.000 1.000 19.000  
19.000 0.000 19.000 19.000 0.000 2.000 19.000 19.000 19.000 0.000  
19.000 19.000 19.000 19.000 19.000 0.000 0.000 389.000 19.000 0.000  
19.000 1.000 1.000 19.000 0.000 19.000 0.000 0.000

\* Obj 32 Sum = 1492.000

1.000 1.000 36.000 0.000 36.000 36.000 0.000 0.000 0.000 5.000  
1.000 36.000 1.000 1.000 1.000 1.000 1.000 36.000 5.000 36.000  
36.000 0.000 36.000 2.000 0.000 1.000 36.000 36.000 749.000 36.000  
0.000 36.000 36.000 36.000 36.000 0.000 0.000 36.000 36.000 0.000  
36.000 1.000 1.000 36.000 0.000 36.000 0.000 0.000

\* Obj 33 Sum = 1340.000

0.000 1.000 32.000 0.000 32.000 32.000 0.000 0.000 0.000 6.000  
5.000 32.000 2.000 1.000 1.000 1.000 1.000 32.000 2.000 672.000  
32.000 0.000 32.000 4.000 0.000 2.000 32.000 32.000 32.000 32.000  
32.000 0.000 32.000 32.000 32.000 0.000 0.000 32.000 32.000 0.000  
32.000 1.000 1.000 32.000 0.000 32.000 0.000 0.000

\* Obj 34 Sum = 423.000

0.000 0.000 10.000 10.000 10.000 10.000 0.000 0.000 0.000 7.000  
4.000 10.000 3.000 1.000 1.000 1.000 1.000 10.000 3.000 10.000  
10.000 0.000 10.000 2.000 0.000 4.000 10.000 10.000 10.000 10.000  
10.000 10.000 0.000 10.000 10.000 0.000 0.000 10.000 175.000 0.000  
10.000 10.000 1.000 10.000 0.000 10.000 0.000 0.000

\* Obj 35 Sum = 1759.000

1.000 20.000 814.000 1.000 42.000 42.000 1.000 0.000 0.000 5.000  
5.000 42.000 4.000 2.000 2.000 1.000 1.000 42.000 4.000 42.000

42.000 0.000 42.000 3.000 0.000 1.000 42.000 42.000 42.000 42.000

42.000 42.000 42.000 0.000 42.000 0.000 0.000 42.000 42.000 0.000

42.000 42.000 12.000 42.000 0.000 42.000 0.000 0.000

\* Obj 36 Sum = 129.000

1.000 0.000 3.000 3.000 3.000 3.000 3.000 0.000 0.000 6.000

3.000 3.000 3.000 1.000 1.000 1.000 1.000 3.000 3.000 3.000

3.000 0.000 3.000 4.000 0.000 2.000 3.000 3.000 3.000 3.000

3.000 3.000 3.000 3.000 0.000 0.000 0.000 31.000 3.000 0.000

3.000 3.000 3.000 3.000 0.000 3.000 0.000 0.000

\* Obj 37 Sum = 1173.000

1.000 1.000 28.000 1.000 28.000 28.000 1.000 0.000 0.000 2.000

28.000 28.000 5.000 2.000 1.000 1.000 1.000 28.000 28.000 28.000

28.000 0.000 28.000 5.000 0.000 3.000 28.000 28.000 448.000 28.000

28.000 28.000 28.000 28.000 28.000 0.000 0.000 28.000 28.000 1.000

28.000 28.000 28.000 28.000 0.000 28.000 0.000 0.000

\* Obj 38 Sum = 5334.000

123.000 6.000 1.000 10.000 384.000 33.000 9.000 0.000 133.000 71.000

13.000 133.000 33.000 33.000 206.000 156.000 156.000 156.000 156.000 133.000

33.000 0.000 156.000 144.000 0.000 126.000 256.000 156.000 0.000 156.000

156.000 256.000 256.000 146.000 256.000 0.000 0.000 323.000 133.000 105.000

124.000 133.000 133.000 208.000 0.000 133.000 0.000 0.000

\* Obj 39 Sum = 7847.000

184.000 20.000 1.000 15.000 196.000 0.000 14.000 0.000 196.000 98.000

20.000 196.000 48.000 46.000 279.000 229.000 229.000 579.000 296.000 70.000

96.000 0.000 229.000 195.000 0.000 203.000 237.000 302.000 566.000 233.000

279.000 379.000 489.000 379.000 379.000 0.000 0.000 0.000 196.000 1.000

184.000 196.000 196.000 196.000 0.000 196.000 0.000 0.000

\* Obj 40 Sum = 164.000

1.000 4.000 0.000 0.000 4.000 0.000 0.000 0.000 0.000 1.000

1.000 4.000 1.000 1.000 4.000 4.000 4.000 4.000 4.000 4.000

4.000 0.000 4.000 4.000 0.000 4.000 4.000 4.000 4.000 4.000

4.000 4.000 4.000 4.000 4.000 0.000 0.000 50.000 0.000 1.000

4.000 4.000 4.000 4.000 0.000 4.000 0.000 0.000

\* Obj 41 Sum = 1547.000

0.000 0.000 0.000 0.000 37.000 0.000 0.000 0.000 0.000 2.000

2.000 37.000 1.000 1.000 37.000 1.000 1.000 187.000 37.000 392.000

37.000 0.000 37.000 37.000 0.000 5.000 37.000 5.000 208.000 37.000

37.000 37.000 37.000 1.000 37.000 0.000 0.000 37.000 37.000 1.000

37.000 37.000 37.000 37.000 0.000 37.000 0.000 0.000

\* Obj 42 Sum = 1000.000

1.000 0.000 0.000 0.000 24.000 1.000 0.000 0.000 0.000 3.000

1.000 24.000 1.000 2.000 24.000 2.000 2.000 24.000 24.000 24.000

24.000 0.000 24.000 1.000 0.000 4.000 24.000 4.000 496.000 24.000

24.000 24.000 24.000 1.000 24.000 0.000 0.000 24.000 24.000 1.000

0.000 24.000 24.000 24.000 0.000 24.000 0.000 0.000

\* Obj 43 Sum = 999.000

1.000 0.000 0.000 0.000 24.000 24.000 0.000 0.000 0.000 0.000

1.000 24.000 1.000 4.000 24.000 1.000 4.000 24.000 24.000 474.000

24.000 0.000 24.000 1.000 0.000 3.000 24.000 3.000 24.000 24.000

24.000 24.000 24.000 1.000 24.000 0.000 0.000 24.000 24.000 1.000

24.000 0.000 24.000 24.000 0.000 24.000 0.000 0.000

\* Obj 44 Sum = 254.000

1.000 6.000 0.000 0.000 6.000 6.000 0.000 0.000 0.000 1.000  
1.000 6.000 2.000 2.000 6.000 2.000 1.000 6.000 6.000 95.000  
6.000 0.000 6.000 6.000 0.000 2.000 6.000 2.000 6.000 6.000  
6.000 6.000 6.000 6.000 6.000 0.000 0.000 6.000 6.000 1.000  
6.000 6.000 0.000 6.000 0.000 6.000 0.000 0.000

\* Obj 45 Sum = 2945.000

1.000 1.000 0.000 1.000 70.000 70.000 0.000 0.000 0.000 2.000  
1.000 70.000 3.000 1.000 70.000 1.000 1.000 70.000 70.000 902.000  
70.000 0.000 70.000 2.000 0.000 1.000 70.000 1.000 70.000 70.000  
28.000 70.000 70.000 1.000 70.000 0.000 0.000 450.000 70.000 1.000  
70.000 70.000 70.000 70.000 0.000 217.000 0.000 0.000

\* Obj 46 Sum = 0.000

0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000  
0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000  
0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000  
0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000  
0.000 0.000 0.000 0.000 0.000 0.000 0.000 0.000

\* Obj 47 Sum = 622.000

1.000 0.000 0.000 1.000 264.000 15.000 15.000 0.000 0.000 1.000  
1.000 15.000 2.000 1.000 15.000 1.000 1.000 15.000 15.000 15.000  
15.000 0.000 15.000 15.000 0.000 1.000 15.000 0.000 15.000 15.000  
15.000 15.000 15.000 1.000 15.000 0.000 0.000 15.000 15.000 1.000  
15.000 1.000 15.000 15.000 0.000 15.000 0.000 0.000

\* Obj 48 Sum = 156.000

4.000 4.000 4.000 4.000 4.000 4.000 4.000 0.000 4.000 4.000  
4.000 4.000 4.000 4.000 4.000 4.000 4.000 4.000 4.000 4.000

4.000 0.000 4.000 4.000 0.000 4.000 4.000 4.000 4.000 4.000  
4.000 4.000 4.000 4.000 4.000 0.000 0.000 4.000 4.000 4.000  
4.000 0.000 4.000 4.000 0.000 4.000 0.000 0.000